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COURSE NAME : 19CSB201 – OPERATING SYSTEMS

II YEAR/ IV SEMESTER

UNIT – I OVERVIEW AND PROCESS MANAGEMENT

Topic: Threads : Multi-threading Models

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Threading Issues

- Semantics of fork() and exec() system calls
- Signal handling
 - Synchronous and asynchronous
- Thread cancellation of target thread
 - Asynchronous or deferred
- Thread-local storage
- Scheduler Activations



Semantics of fork() and exec()

- Does **fork()** duplicate only the calling thread or all threads?
 - Some UNIXes have two versions of fork
- **exec()** usually works as normal replace the running process including all threads



Signal Handling

- n Signals are used in UNIX systems to notify a process that a particular event has occurred.
- n A signal handler is used to process signals
 - 1. Signal is generated by particular event
 - 2. Signal is delivered to a process
 - 3. Signal is handled by one of two signal handlers:
 - 1. default
 - 2. user-defined

n Every signal has default handler that kernel runs when handling signal

- User-defined signal handler can override default
- For single-threaded, signal delivered to process



Signal Handling (Cont.)

n Where should a signal be delivered for multi-threaded?

- Deliver the signal to the thread to which the signal applies
- Deliver the signal to every thread in the process
- Deliver the signal to certain threads in the process
- Assign a specific thread to receive all signals for the process



Thread Cancellation

- Terminating a thread before it has finished
- Thread to be canceled is target thread
- Two general approaches:
 - Asynchronous cancellation terminates the target thread immediately
 - Deferred cancellation allows the target thread to periodically check if it should be cancelled
- Pthread code to create and cancel a thread: pthread.t tid;

```
/* create the thread */
pthread_create(&tid, 0, worker, NULL);
. . .
/* cancel the thread */
pthread_cancel(tid);
```



Thread Cancellation (Cont.)

 Invoking thread cancellation requests cancellation, but actual cancellation depends on thread state

Mode	State	Туре
Off	Disabled	-
Deferred	Enabled	Deferred
Asynchronous	Enabled	Asynchronous

- If thread has cancellation disabled, cancellation remains pending until thread enables it
- Default type is deferred
 - Cancellation only occurs when thread reaches cancellation point
 - I.e. pthread_testcancel()
 - Then cleanup handler is invoked
- On Linux systems, thread cancellation is handled through signals



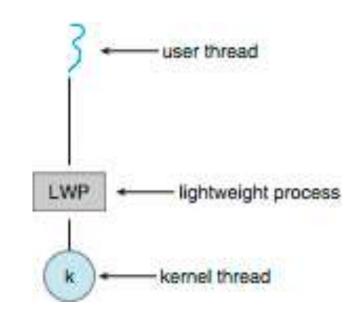
Thread-Local Storage

- Thread-local storage (TLS) allows each thread to have its own copy of data
- Useful when you do not have control over the thread creation process (i.e., when using a thread pool)
- Different from local variables
 - Local variables visible only during single function invocation
 - TLS visible across function invocations
- Similar to **static** data
 - TLS is unique to each thread



Scheduler Activations

- Both M:M and Two-level models require communication to maintain the appropriate number of kernel threads allocated to the application
- Typically use an intermediate data structure between user and kernel threads – lightweight process (LWP)
 - Appears to be a virtual processor on which process can schedule user thread to run
 - Each LWP attached to kernel thread
 - How many LWPs to create?
- Scheduler activations provide upcalls a communication mechanism from the kernel to the upcall handler in the thread library
- This communication allows an application to maintain the correct number kernel threads









TEXT BOOKS:

- T1 Silberschatz, Galvin, and Gagne, "Operating System Concepts", Ninth Edition, Wiley India Pvt Ltd, 2009.)
- T2. Andrew S. Tanenbaum, "Modern Operating Systems", Fourth Edition, Pearson Education, 2010

REFERENCES:

- R1 Gary Nutt, "Operating Systems", Third Edition, Pearson Education, 2004.
- R2 Harvey M. Deitel, "Operating Systems", Third Edition, Pearson Education, 2004.
- R3 Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, "Operating System Concepts", 9th Edition, John Wiley and Sons Inc., 2012.
- R4. William Stallings, "Operating Systems Internals and Design Principles", 7th Edition, Prentice Hall, 2011





