

SNS COLLEGE OF TECHNOLOGY An Autonomous Institution Coimbatore-35

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DEPARTMENT OF ELECTRONICS & COMMUNICATION ENGINEERING 19ECB212 – DIGITAL SIGNAL PROCESSING

II YEAR/ IV SEMESTER

UNIT 4 – FINITE WORD LENGTH EFFECTS

TOPIC – FIXED POINT AND FLOATING POINT ARITHMETIC





R&DIX NUMBER SYSTEM

- The two major methods of representing binary numbers are Fixed Point **Representation and Floating Point Representation.**
- In Fixed Point Representation the digits allotted for integer part and fraction part are fixed and so the position of binary point is fixed. Since the number of digits is fixed it is impossible to represent too large and too small numbers by fixed point representation.
- Therefore the range of numbers that can be represented in fixed point representation for a given binary word size is less when compared to floating point representation

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R&DIX NUMBER SÝSTEM

- In Floating Point Representation the binary point can be shifted to desired position so that number of digits in the integer part and fraction part of the number can be varied. This leads to larger range of number that can be represented in floating point representation
- In Fixed Point Representation there are three different formats for representing negative binary fraction numbers. They are
- Sign-Magnitude Format
- One's Complement Format
- Two's Complement Format 3.







SIGN M&GNITUDE FORM&T

- In Sign magnitude format the negative value of a given number differ only in sign bit (i.e., digit d_0) The sign digit d_0 is zero for positive number and one for negative number
 - \therefore Negative binary fraction number, N_N = (1
- The range of decimal fraction numbers that can be represented in B –bit fixed point Sign – magnitude format is

$$-\left[1-2^{-(B-1)}\right]$$
 to $+\left[1-2^{-(B-1)}\right]$; with step size $=\frac{1}{2^{B-1}}$





$$(\times 2^{0}) + \sum_{i=1}^{B} d_{i} 2^{-i}$$



BINARY REPRESENTATION OF DECIMAL NUMBERS

Binary Code	Unsigned decimal integer	Signed decimal integer	Unsigned decimal fraction	Signed decimal fraction	
0000	0	0	0/16 = 0	0/8 = 0	
0001	1	1	1/16=0.0625	1/8=0.125	
0010	2	2	2/16=0.1250	2/8=0.250	
0011	3	3	3/16=0.1875	3/8=0.375	
0100	4	4	4/16=0.2500	4/8=0.500	
0101	5	5	5/16=0.3125	5/8=0.625	
0110	6	6	6/16=0.3750	6/8=0.750	
0111	7	7	7/16=0.4375	7/8 = 0.875 -0/8 = -0	
1000	8	-0	8/16=0.5000		
1001	9	-1	9/16=0.5625	-1/8 = -0.125	
1010	10	-2	10/16=0.6250	-2/8 = -0.250	
1011	11	3	11/16=0.6875	-3/8 = -0.375	
1100	12	-4	12/16=0.7500	-4/8 = -0.500 -5/8 = -0.625 -6/8 = -0.750 -7/8 = -0.875	
1101	13	-5	13/16=0.8125		
1110	14	6	14/16=0.8750		
1111	15	-7	15/16=0.9375		

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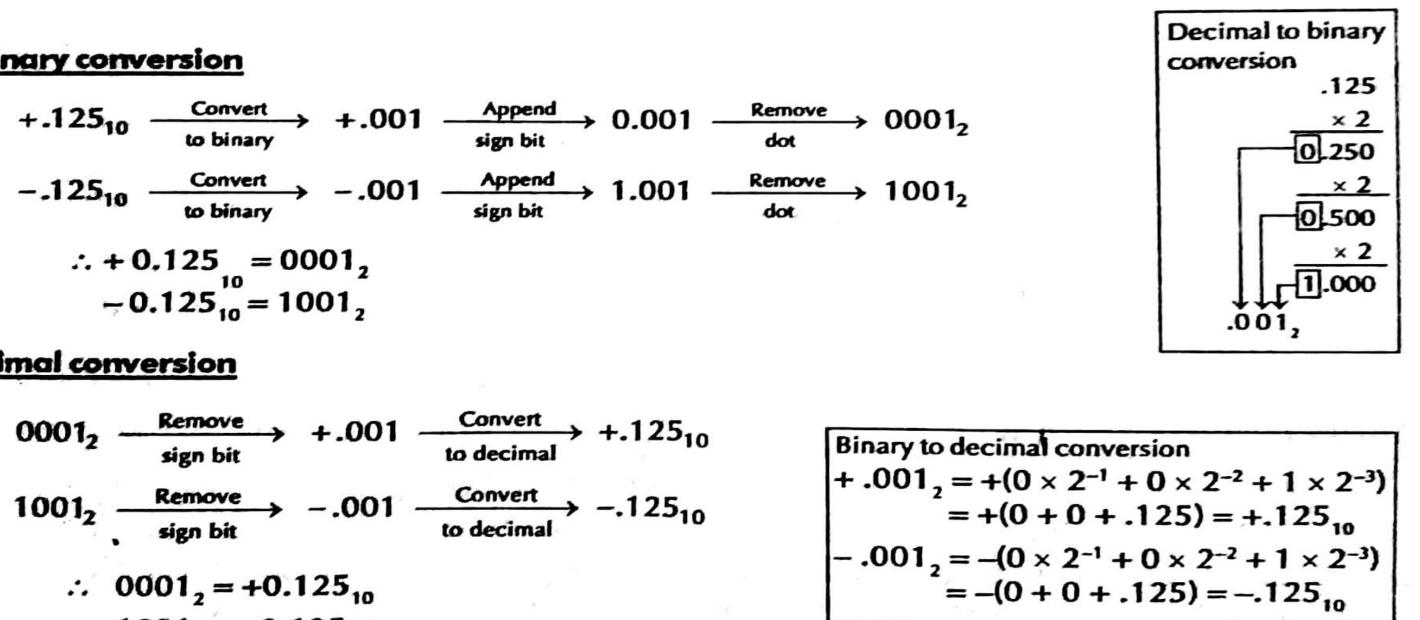


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Convert +0.125₁₀ and – 0.125₁₀ to sign-magnitude format of binary and verify the result by converting the binary to decimal.

Solution

Decimal to binary conversion



Binary to decimal conversion

$$\begin{array}{ccc} 0001_{2} & \xrightarrow{\text{Remove}} +.001 & \xrightarrow{\text{Convert}} +.125_{10} \\ & & \text{sign bit} \end{array} + .001 & \xrightarrow{\text{convert}} -.125_{10} \\ 1001_{2} & \xrightarrow{\text{Remove}} -.001 & \xrightarrow{\text{Convert}} -.125_{10} \\ & & & \text{is decimal} \end{array} + .125_{10} \\ & & & \text{is decimal} \end{array}$$

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ONE'S COMPLEMENT FORMAT

- The positive number is same in all the formats of fixed point representation and it is given by $(0 \times 2^0) + \sum_{i=1}^{B} d_i 2^{-i}$
- In one's complement format the negative of the given number is obtained by bit by bit complement of its positive representation. The complement of a digit d_i can be obtained by subtracting the digit from one Complement of $d_i = \overline{d}_i = (1 - d_i)$
- From eqn $(0 \times 2^0) + \sum_{i=1}^{B} d_i 2^{-i}$ if we set the sign bit to one and replace d_i by $(1 d_i)$
 - :. Negative binary fraction number in one's complement $N_{1c} = (1 \times 2^0) +$





+
$$\sum_{i=1}^{B} (1 - d_i) 2^{-i}$$



ONE'S COMPLEMENT FORMAT

Convert +0.125₁₀ and -0.125₁₀ to one's complement format of binary and verify the result by converting the binary to decimal.

Solution

Decimal to binary conversion

+.125₁₀
$$\xrightarrow{\text{Convert}}$$
 +.001 $\xrightarrow{\text{Append}}$ 0.001 $\xrightarrow{\text{Remot}}$
to binary -.125₁₀ $\xrightarrow{\text{Convert}}$ -.001 $\xrightarrow{\text{Complement}}$ -.110 $\xrightarrow{\text{Append}}$

$$\therefore + 0.125_{10} = 0001_{2}$$

- 0.125_{10} = 1110_{2}

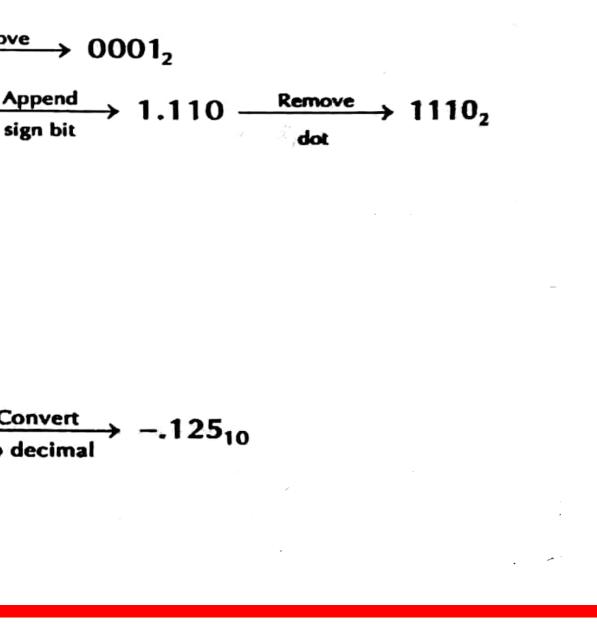
Binary to decimal conversion

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TWO'S COMPLEMENT FORMAT

- The positive number is same in all the formats of fixed point representation and it is given by $(0 \times 2^0) + \sum_{i=1}^{B} d_i 2^{-i}$
- In two's complement format the negative of the given number is obtained by taking one's complement of its positive representation and then adding one to the least significant bit. If we add $_{1x2}^{-B}$ the we get two's complement format for negative numbers
 - : Negative binary fraction number in two's complement $N_{2c} = (1 \times 2^0) +$





$$\sum_{i=1}^{B} (1 - d_i)2^{-i} + (1 \times 2^{-B})$$



TWO'S COMPLEMENT FORMAT

Convert +0.125₁₀ and -0.125₁₀ to two's complement format of binary and verify the result by converting the binary to decimal.

Solution

Decimal to binary conversion

+.125₁₀ $\xrightarrow{\text{Convert}}$ +.001 $\xrightarrow{\text{Append}}$ 0.001 $\xrightarrow{\text{Remove}}$ 0001₂ to binary dot $-.125_{10} \xrightarrow{\text{Convert}} -.001 \xrightarrow{\text{Complement}} -.110 \xrightarrow{\text{Add 1}} -.111 \xrightarrow{\text{Append}} 1.111 \xrightarrow{\text{Remove}} 1.111_{2}$ to binary fraction part to LSD t

$$\div +0.125_{10} = 0001_2$$

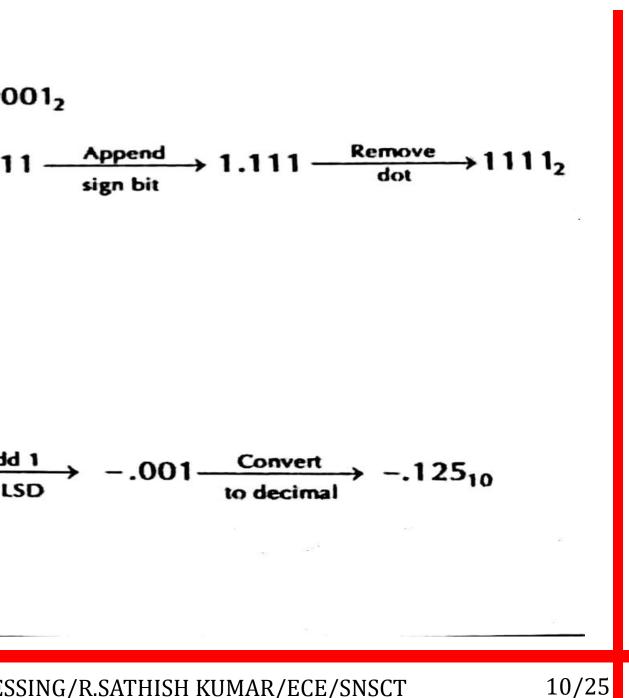
$$-0.125_{10} = 1111_{2}$$

Binary to decimal conversion

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- The types of arithmetic in digital systems generally depends on the representation of the binary numbers. Hence the arithmetic can also be classified into two broad classes:
- Fixed Point arithmetic and Floating Point arithmetic
- The fixed point number system has three types of representation for negative numbers. They are sign-magnitude arithmetic, One's complement arithmetic and Two's complement arithmetic
- The sign magnitude arithmetic is generally avoided in digital systems due to inherent difficulty in handling negative numbers during additions.







ONE'S COMPLEMENT & DDITION

- In one's complement addition the numbers are represented in one's complement format and then the addition is performed
- The carry generated in addition is added to the least significant digit (LSD) to get the actual sum
- If the carry is zero after addition then the sum is negative and if the carry is one then the sum is positive
- Two examples of one's complement addition one with positive sum and the other with negative sum

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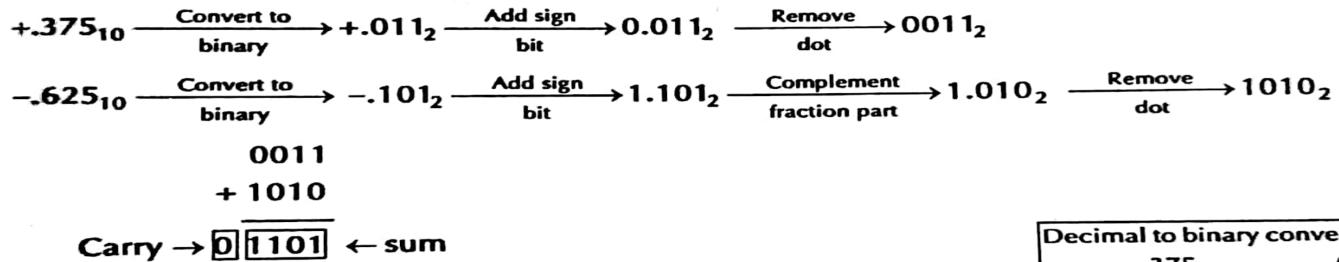


ONE'S COMPLEMENT & DDITION

Add +0.375 and -0.625 by one's complement addition.

Solution

The one's complement representation of the given numbers are shown below.



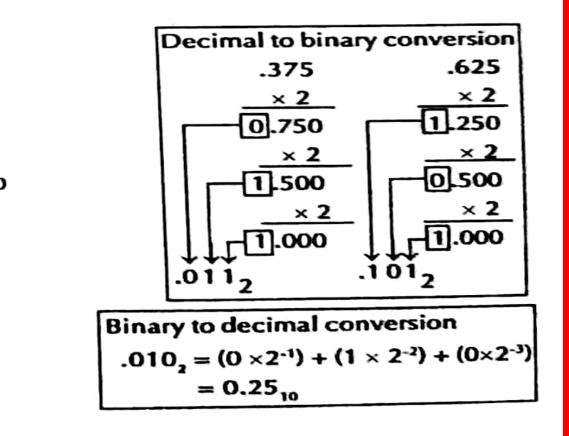
Since the carry is zero the sum is negative. The sum can be converted to decimal as shown below.

In summary, $+0.375_{10} \Rightarrow 0011_{2}$ $-0.625_{10} \Rightarrow 1010_{2}$ $(+0.375_{10}) + (-0.625_{10}) \Rightarrow \overline{1101_2} \Rightarrow -.25_{10}$

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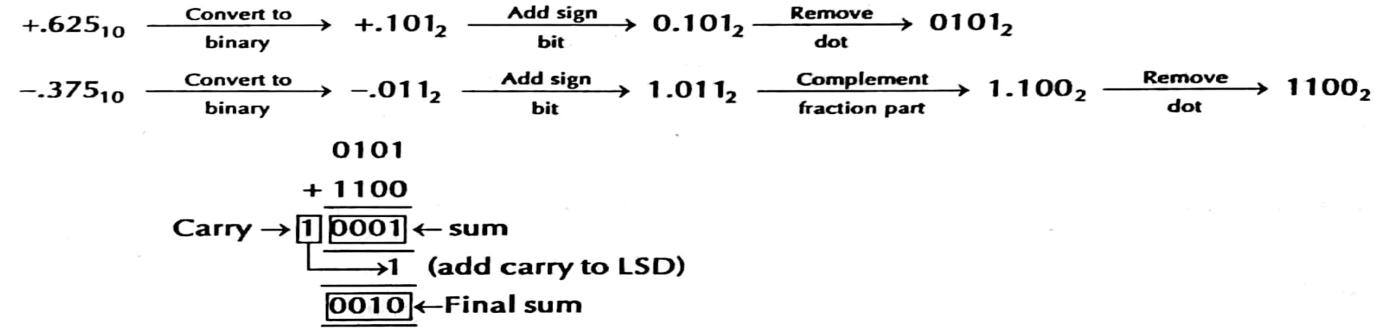


ONE'S COMPLEMENT & DDITION

Add +0.625 and -0.375 by one's complement addition.

Solution

The one's complement representation of the given numbers are shown below.



Since the carry is one the sum is positive. The final sum can be obtained by adding the carry to least significant digit (LSD) of the sum. The final sum can be converted to decimal as shown below.

$$0010_{2} \xrightarrow{\text{Extract}} + .010_{2} \xrightarrow{\text{Convert to}} + .25_{10}$$

In summary,
$$+.625_{10} \Rightarrow 0101_{2}$$

$$-.375_{10} \Rightarrow 1100_{2}$$

$$(+.625_{10}) + (-.375_{10}) \Rightarrow \boxed{0010_{2}} \Rightarrow + .25_{10}$$

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TWO'S COMPLEMENT & DDITION

- In two's complement addition the numbers are represented in two's complement format and then the addition is performed
- The carry generated in addition is discarded
- If the carry is zero after addition then the sum is negative and if the carry is one then the sum is positive
- Two examples of one's complement addition one with positive sum and the other with negative sum



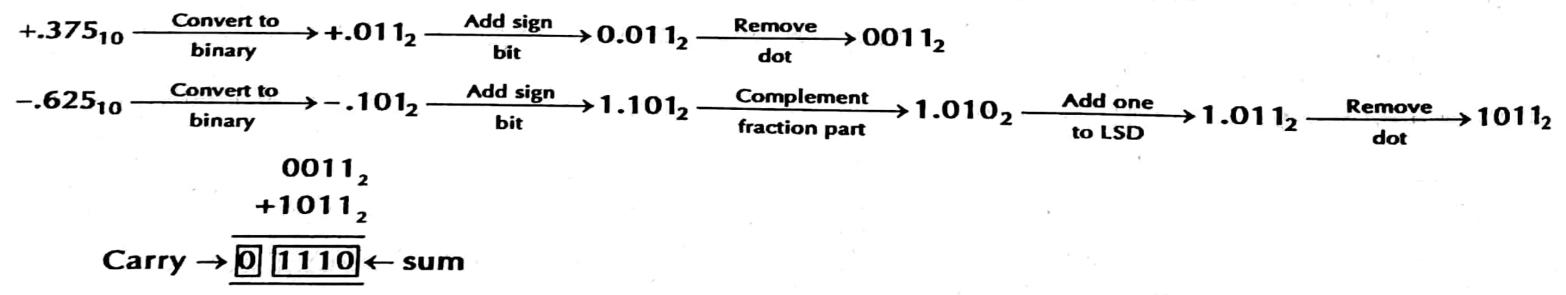


TWO'S COMPLEMENT & DDITION

Add +0.375 and -0.625 by two's complement addition.

Solution

The two's complement representation of the given numbers are shown below.



Since the carry is zero the sum is negative. The sum can be converted to decimal as shown below.

$1110_2 \xrightarrow{\text{Extract}}11$	$0_2 \xrightarrow{\text{Complement}}001_2 -$	Add one
sign bit	fraction part	to LSD
In summary,	······································	
+.375	$\Rightarrow 0011_2$	
625,0	$\Rightarrow 1011_2$	
(+.375 ₁₀) + (625) ₁₀)	\Rightarrow 1110 ₂ \Rightarrow 25 ₁₀	

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 $\xrightarrow{\text{ne}}$ -.010₂ $\xrightarrow{\text{Convert to}}$ -.25₁₀



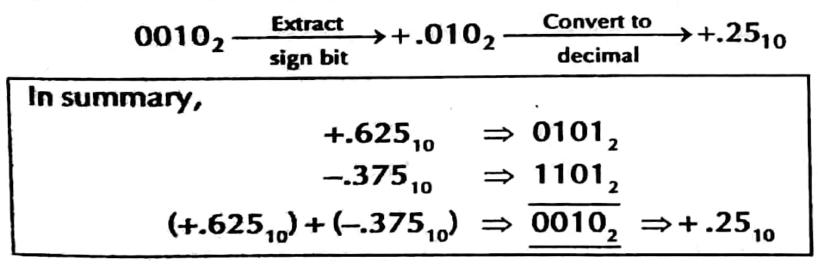
TWO'S COMPLEMENT & DDITION

Add $+0.625_{10}$ and -0.375_{10} by two's complement addition. Solution

The two's complement representation of the given numbers are shown below.

+0.625₁₀ $\xrightarrow{\text{Convert to}}$ +.101₂ $\xrightarrow{\text{Add sign}}$ 0.101₂ $\xrightarrow{\text{Remove}}$ 0101₂ bit dot $-0.375_{10} \xrightarrow{\text{Convert to}} -.011_2 \xrightarrow{\text{Add sign}} 1.011_2 \xrightarrow{\text{Complement}} 1.100_2 \xrightarrow{\text{Add one}} 1.101_2 \xrightarrow{\text{Remove}} 1101_2 \xrightarrow{\text{dot}} 1.011_2 \xrightarrow{\text{dot}} 1.011_2 \xrightarrow{\text{Complement}} 1.100_2 \xrightarrow{\text{Add one}} 1.101_2 \xrightarrow{\text{Remove}} 1.101_2 \xrightarrow{\text{dot}} 1.001_2 \xrightarrow{\text{Remove}} 1.001_2 \xrightarrow{\text{Remove$ 0101, +1101,

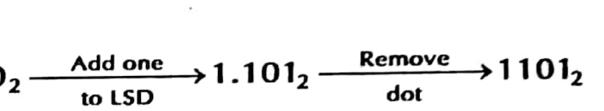
Since the carry is one the sum is positive. The carry is discarded in two's complement addition. The sum can be converted to decimal as shown below.



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FLOATING POINT REPRESENTATION

- The floating point representation is employed to represent larger range of numbers in a given binary word size. The floating point number is represented as
- Floating Point Number, $N_r = M \times 2^E$
- M is called Mantissa and it will be in binary fraction format. The value of M will be in the range $0 \le M \le 1$
- E is called Exponent and it is either a positive or negative integer
- In floating point representation both mantissa and exponent uses one bit for representing sign. Usually the leftmost bit in mantissa and exponent is used to represent the sign

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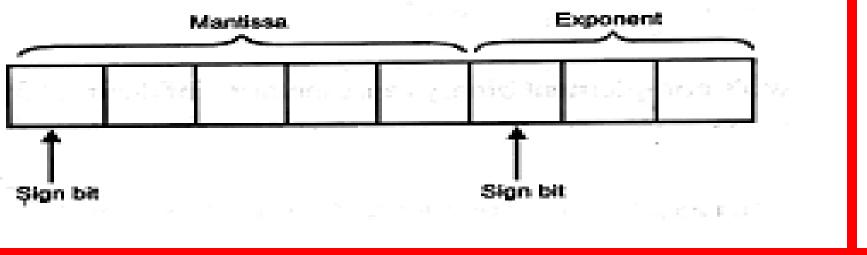






FLOATING POINT REPRESENTATION

- 1" is the leftmost bit position represents negative sign and "0" in the leftmost bit position represents positive sign
- The floating point representation is explained by considering a five bit mantissa and three bit exponent with a total size of eight bits
- In mantissa the leftmost bit is used to represent the sign and other four bits are used to represent a binary fraction number
- In exponent the leftmost bit is used to represent the sign and other two bits are used to represent a binary integer number









FLOATING POINT ADDITION

- Floating point addition are represented in the desired floating point format
- The addition can be performed only when the exponents of both the numbers are equal
- Hence the exponent of the smaller number is changed to equal the exponent of the larger number and then addition is performed In floating point addition if the sum is in the unnormalized form then it has to be normalized to represent in proper (Correct) floating point format

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FLOATING POINT MULTIPLICATION

- In Floating point multiplication the numbers are represented in the desired floating point format
- The product is obtained by multiplying the mantissa and adding the exponents
- The sign bits of mantissa should be added separately to determine the sign of product of mantissa
- In floating point multiplication if the product is in the unnormalized form then it has to be normalized to represent in proper (Correct) floating point format





COMPARISON OF FIXED POINT AND FLOATING POINT REPRESENTATION

S.No.	Fixed Point Representation	Float
1	In a b-bit binary the range of numbers represented is less when compared to floating point representation	
2	The position of binary point is fixed	The po variable
3	The resolution is uniform throughout the range	The resc

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ting Point Representation

it binary the range of numbers nted is large when compared point representation

osition of binary point is

olution is variable



COMP&RISON OF FIXED POINT & ND FLOATING POINT ARITHMETIC

S.No.	Fixed Point Arithmetic		
1	The accuracy of the result is less due to smaller dynamic range	The acc due to l	
2	Speed of processing is high	Speed o	
3	Hardware implementation is cheaper	Hardwa	
4	Fixed point arithmetic can be used for real time computations	Floatin for real	
5	Quantization error occurs only in multiplication	Quantiz multipl	

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loating Point Arithmetic

- curacy of the result will be higher larger dynamic range
- of processing is low
- are implementation is costlier
- ng point arithmetic cannot be used l time computations
- zation both in error occurs lication and addition



ASSESSMENT

- List the two methods of representing binary numbers.
- Mention the three different formats for representing negative binary 2. fraction numbers.
- 3. Define Floating Point representation.
- 4. Compare fixed point and floating point arithmetic
- 5. The fixed point number system has three types of representation for negative numbers. They are ------, ------, and ------
- 6. Compare fixed point and floating point representation

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THANK YOU

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