



SNS COLLEGE OF TECHNOLOGY

Coimbatore-35
An Autonomous Institution



Accredited by NBA – AICTE and Accredited by NAAC – UGC with 'A++' Grade
Approved by AICTE, New Delhi & Affiliated to Anna University, Chennai

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

19ECT213- IoT SYSTEM ARCHITECTURE

II B.E. ECE / IV SEMESTER

1

UNIT 1 – BASICS OF IoT

TOPIC 1 –Introduction to IoT

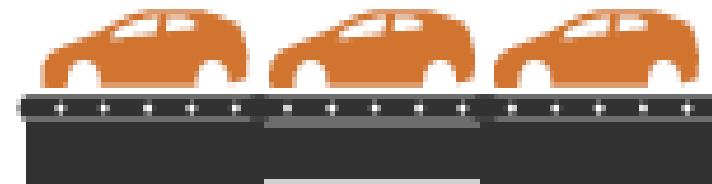


REVOLUTION



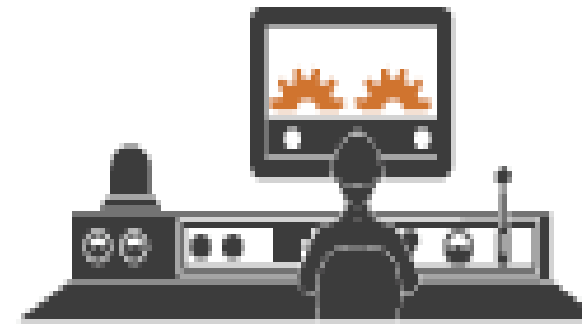
1st
1760s

Steam engine
Mechanization



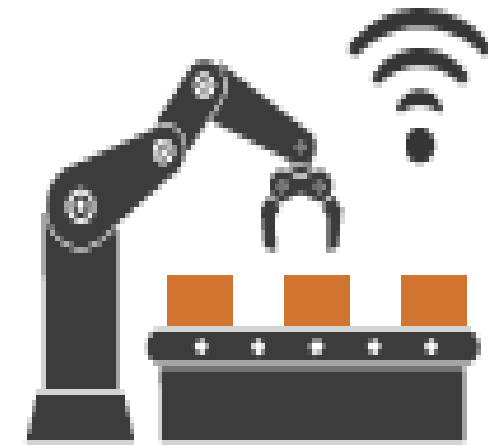
2nd
1870s

Electricity
Mass production



3rd
1960s

Computers
Automation
Internet



4th
NOW

Hyper-connectivity



HISTORY OF IOT



- 1970- The actual idea of connected devices was proposed
- 1990- John Romkey created a toaster which could be turned on/off over the Internet
- 1995- Siemens introduced the first cellular module built for **M2M**
- 1999- The term "**Internet of Things**" was used by Kevin Ashton during his work at P&G
- 2004 - The term was mentioned in famous publications like the Guardian, Boston Globe, and Scientific American
- 2005-UN's International Telecommunications Union (ITU) published its first report on this topic.
- 2008- **The Internet of Things** was born
- 2011- Gartner, the market research company, include "The Internet of Things" technology in their research

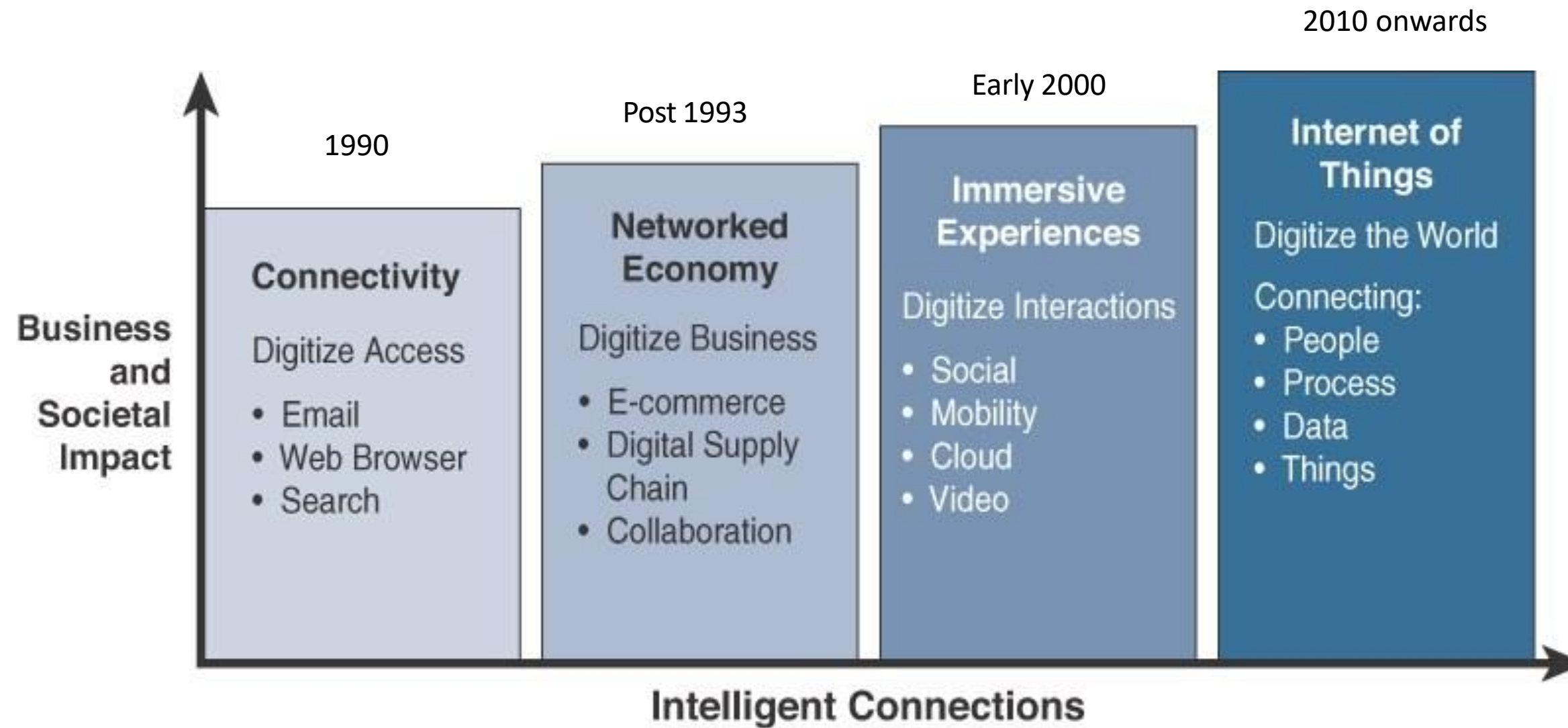
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Evolutionary Phases of the Internet



- The popularity of the term IoT did not accelerate until 2010/2011 and reached mass market in 2013-14.
- Definition of the IoT has evolved over time.





What is IOT?



- IoT is a concept of connecting any device with an on and off switch to the Internet (and/or to each other).
- This includes everything from cellphones, coffee makers, washing machines, headphones, lamps, wearable devices and almost anything else you can think of.
- This also applies to components of machines, for example a jet engine of an airplane or the drill of an oil rig – Forbes.
- The IoT is a giant network of connected "things" (which also includes people). The relationship will be between people-people, people-things, and things-things.
- The dominant consumer IoT device, worldwide, is the smart TV. Between 25-35% cent of consumers worldwide own a television that can connect to the Internet, according to a Deloitte research. However, other areas of the IoT market are growing rapidly.





What is IOT?



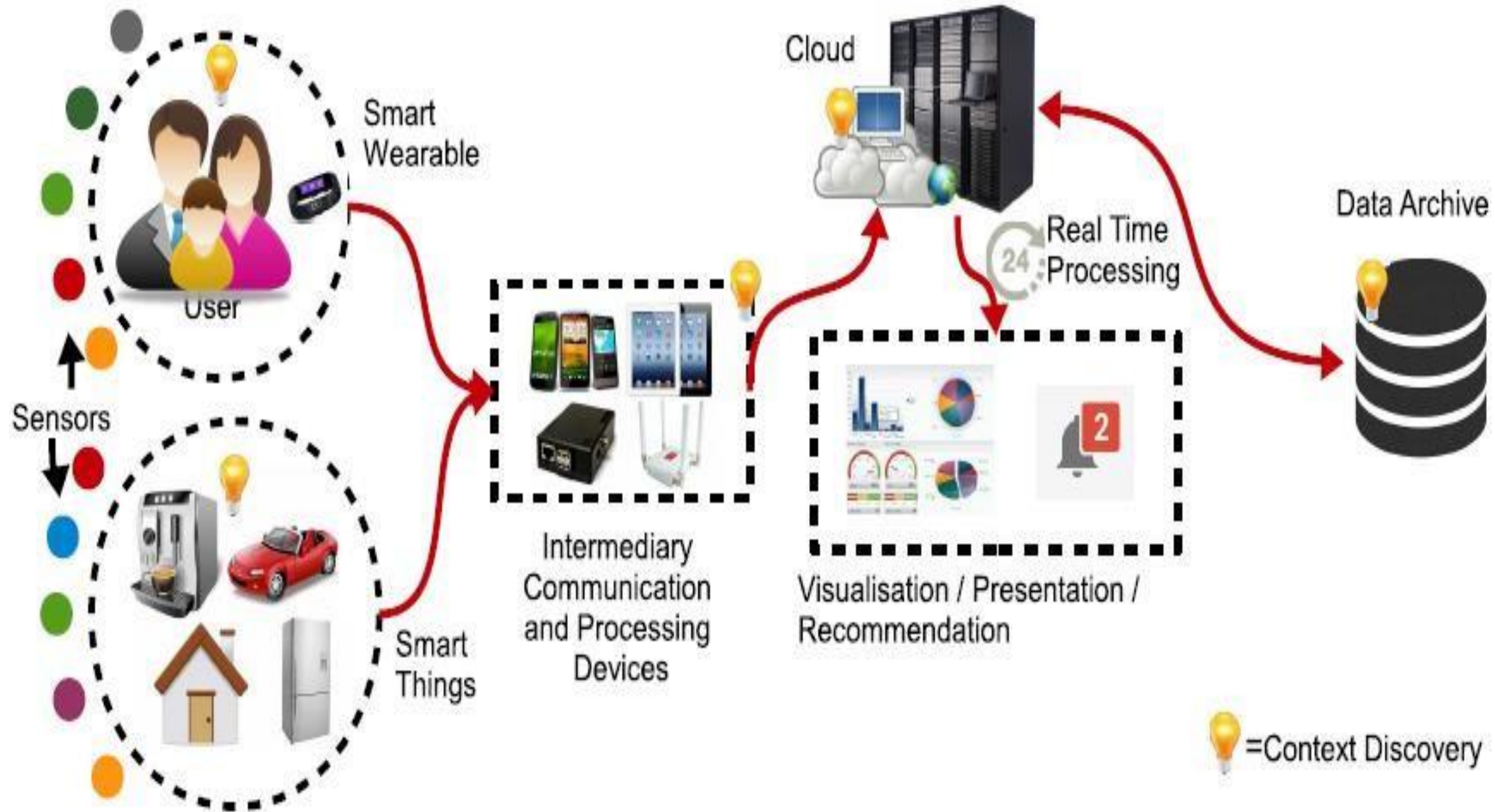
- An IoT ecosystem consists of web-enabled smart devices that use embedded processors, sensors and communication hardware to collect, send and act on data they acquire from their environments.
- IoT devices share the sensor data they collect by connecting to an IoT gateway or other edge device where data is either sent to the cloud to be analyzed or analyzed locally.



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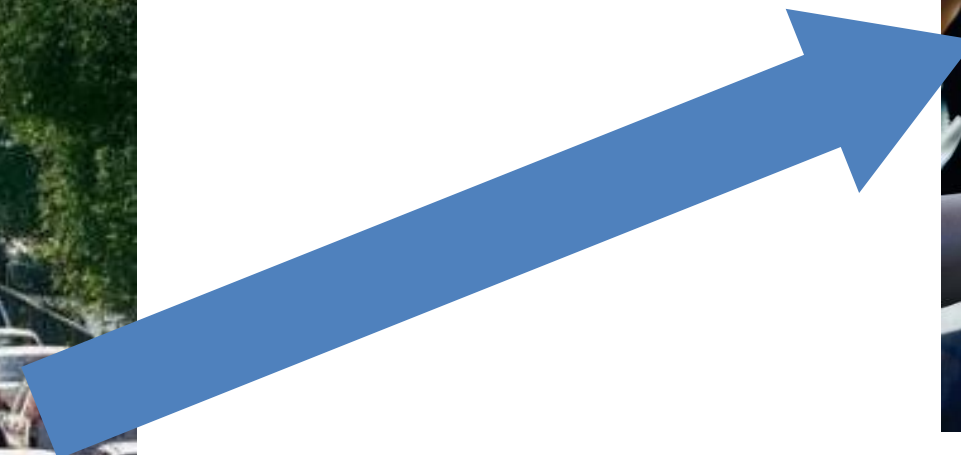
IoT ecosystem



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IMPACT OF IOT



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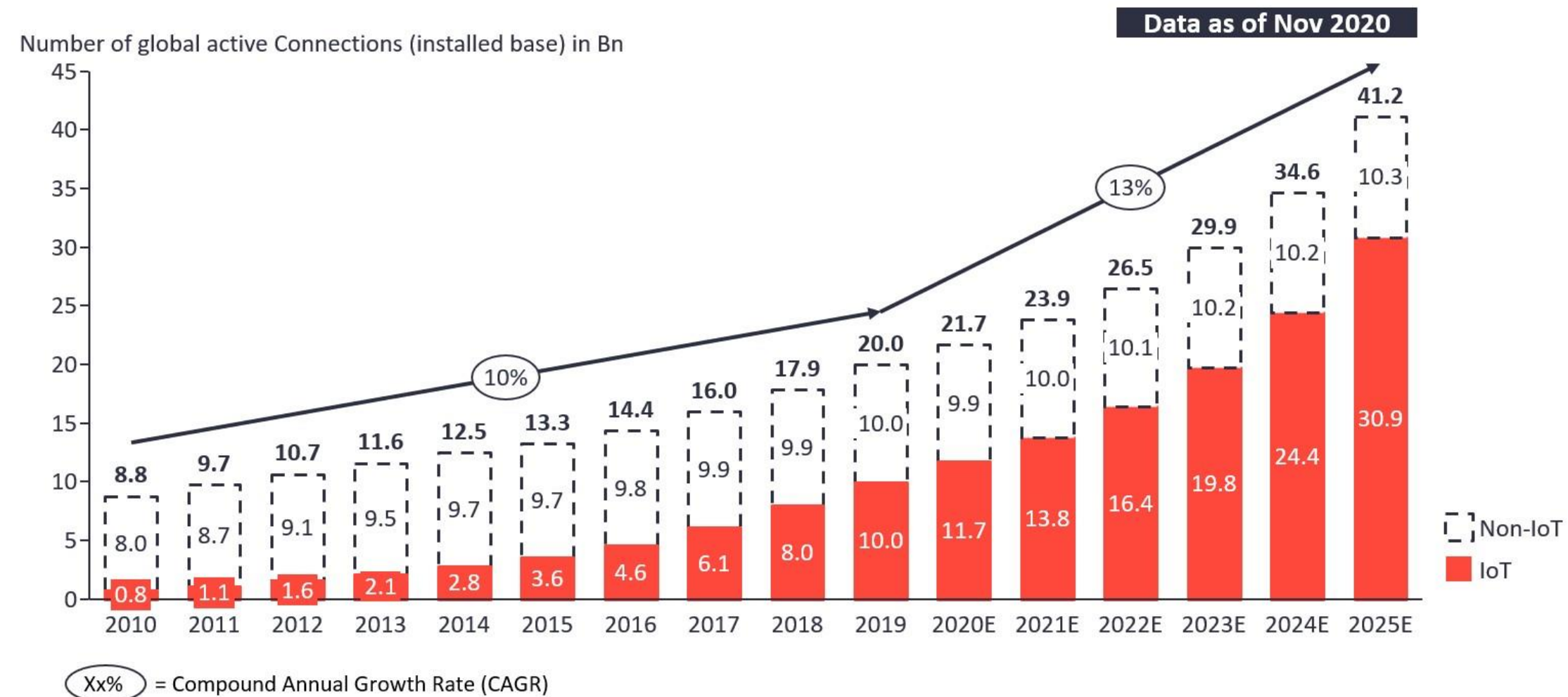


Growth of IOT Devices



Total number of device connections (incl. Non-IoT)

20.0Bn in 2019– expected to grow 13% to 41.2Bn in 2025



Note: Non-IoT includes all mobile phones, tablets, PCs, laptops, and fixed line phones. IoT includes all consumer and B2B devices connected – see IoT break-down for further details

Source(s): IoT Analytics - Cellular IoT & LPWA Connectivity Market Tracker 2010-25

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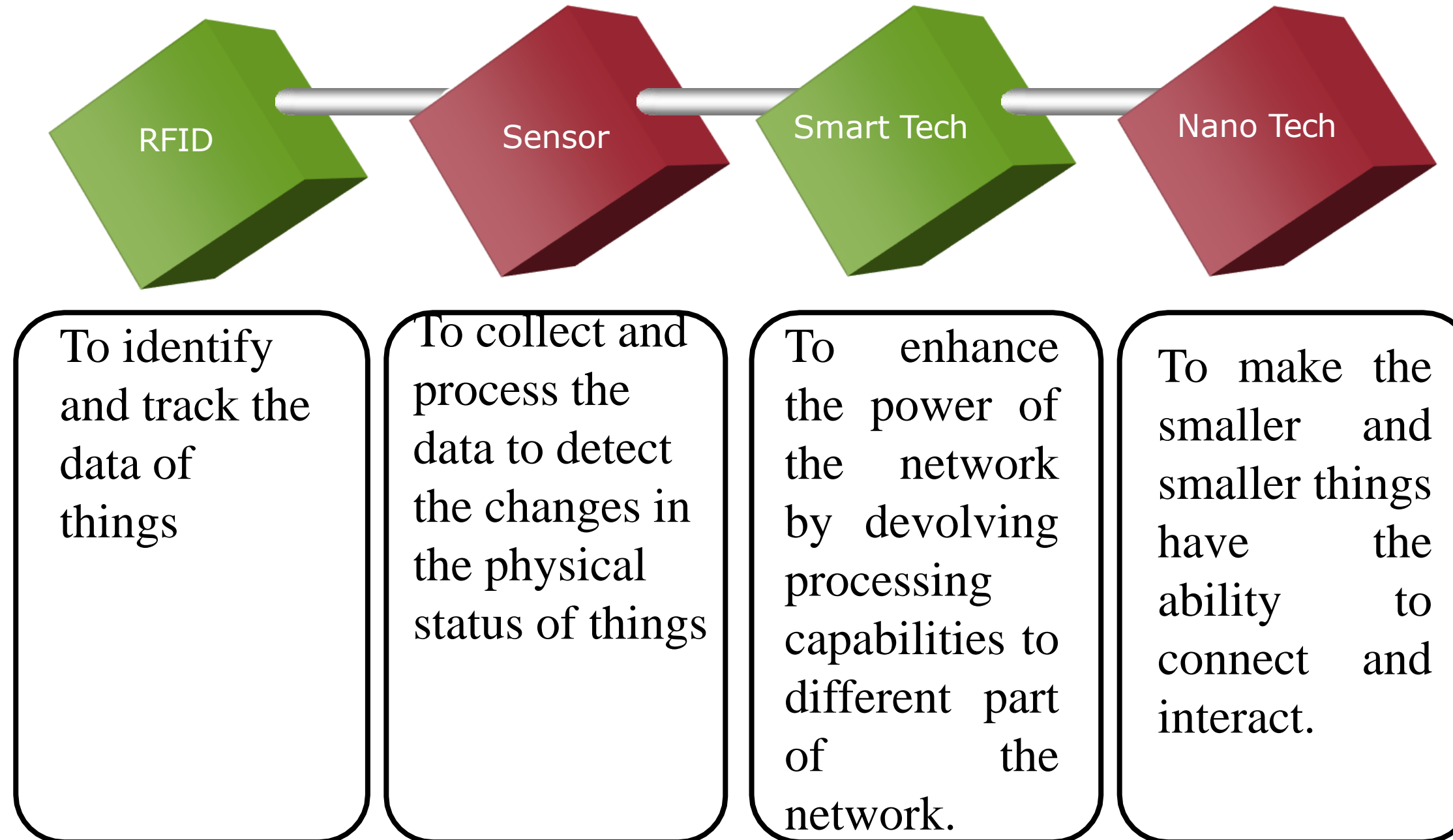
ACTIVITY TIME!



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HOW IOT WORKS



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BENEFITS OF IOT

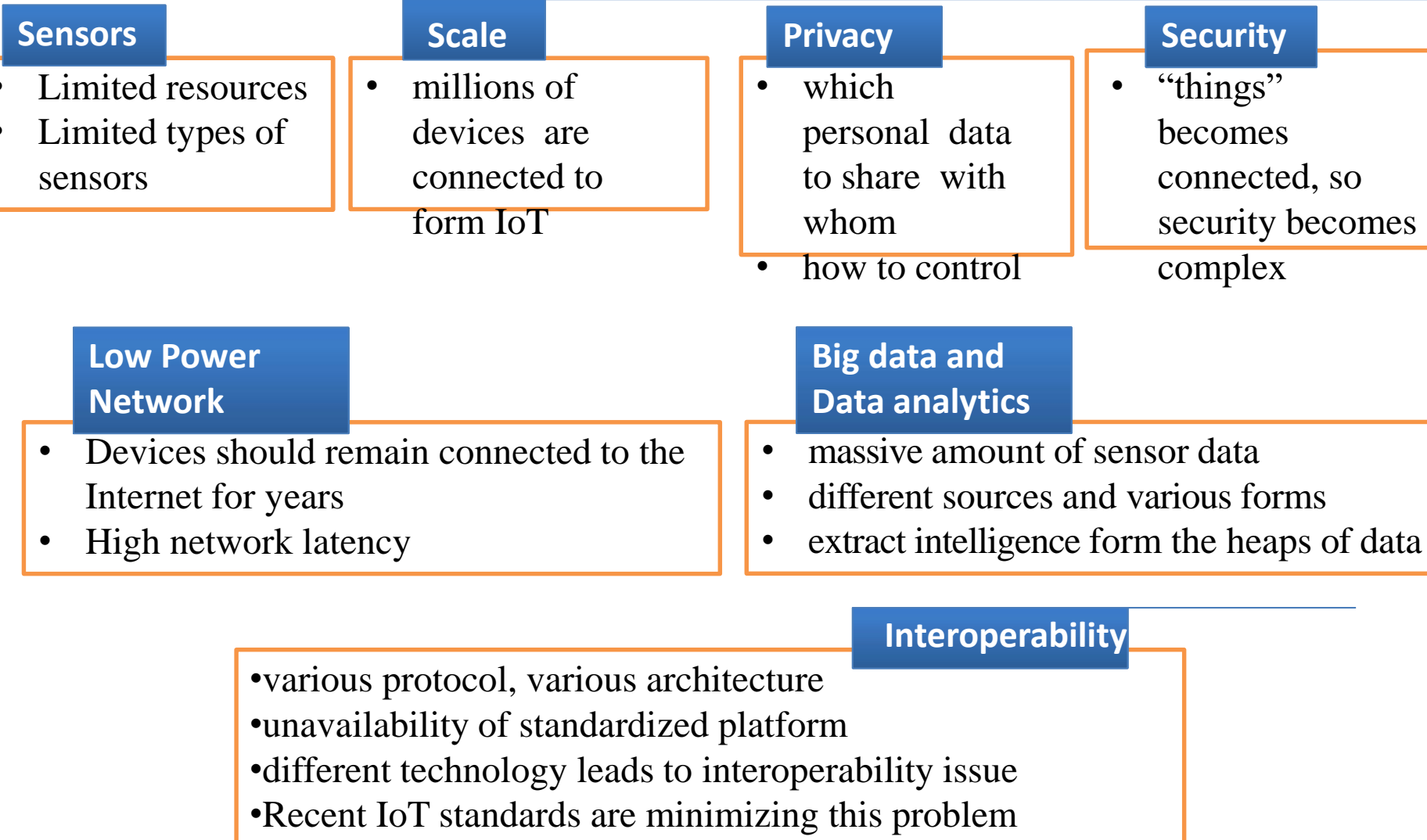


- Automation
 - Machines can assemble parts with more precision and speed, resulting in fewer errors during assembly
 - Robots can very rapidly detect faults that may not be detected by the human eye
- Predictive Maintenance
 - Continuous monitoring of systems and processes to identify key indicators of problems before they result in downtime or system failure
- Process / Efficiency Improvement
 - Process improvement affects every aspect of an operation's bottom line
- Cost Reduction
 - When an organization can improve system uptime, automate processes, reduce the risk of failure and gain insights that support better decision making, and reduce resource usage, the result is efficiency and cost savings
- Improved/ New Insights
 - IoT systems often act as the eyes and ears on remote, hard-to-reach, or widely distributed equipment and processes.
- Adaptability
 - The ability to adapt to new business requirements, customer needs, and changing conditions, or scale the deployment in response to business growth or customer requirements

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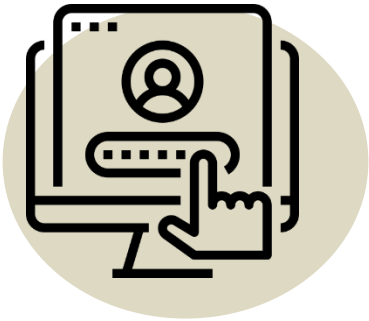


CHALLENGES OF IOT





SECURITY



Authentication – IoT devices connecting to the network create a trust relationship, based on validated identity through mechanisms such as: passwords, tokens, biometrics, RFID, X.509 digital certificate, shared secret, or endpoint MAC address.



Network Enforced Policy – controls all elements that route and transport endpoint traffic securely over the network through established security protocols.

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Authorization – a trust relationship is established based on authentication and authorisation of a device that determines what information can be accessed and shared.



Secure Analytics: Visibility and Control – provides reconnaissance, threat detection, and threat mitigation for all elements that aggregate and correlate information.



MODERN APPLICATIONS



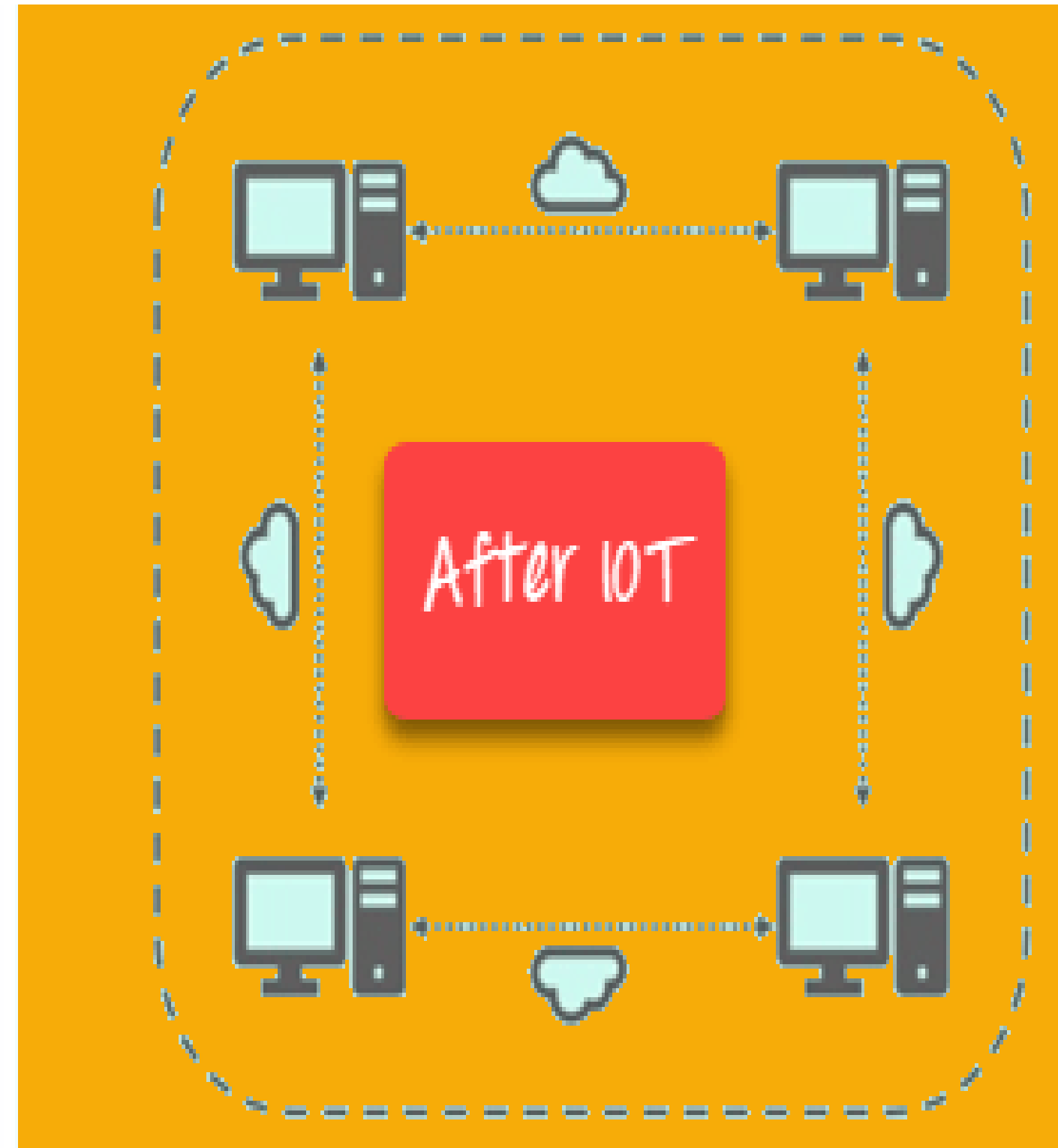
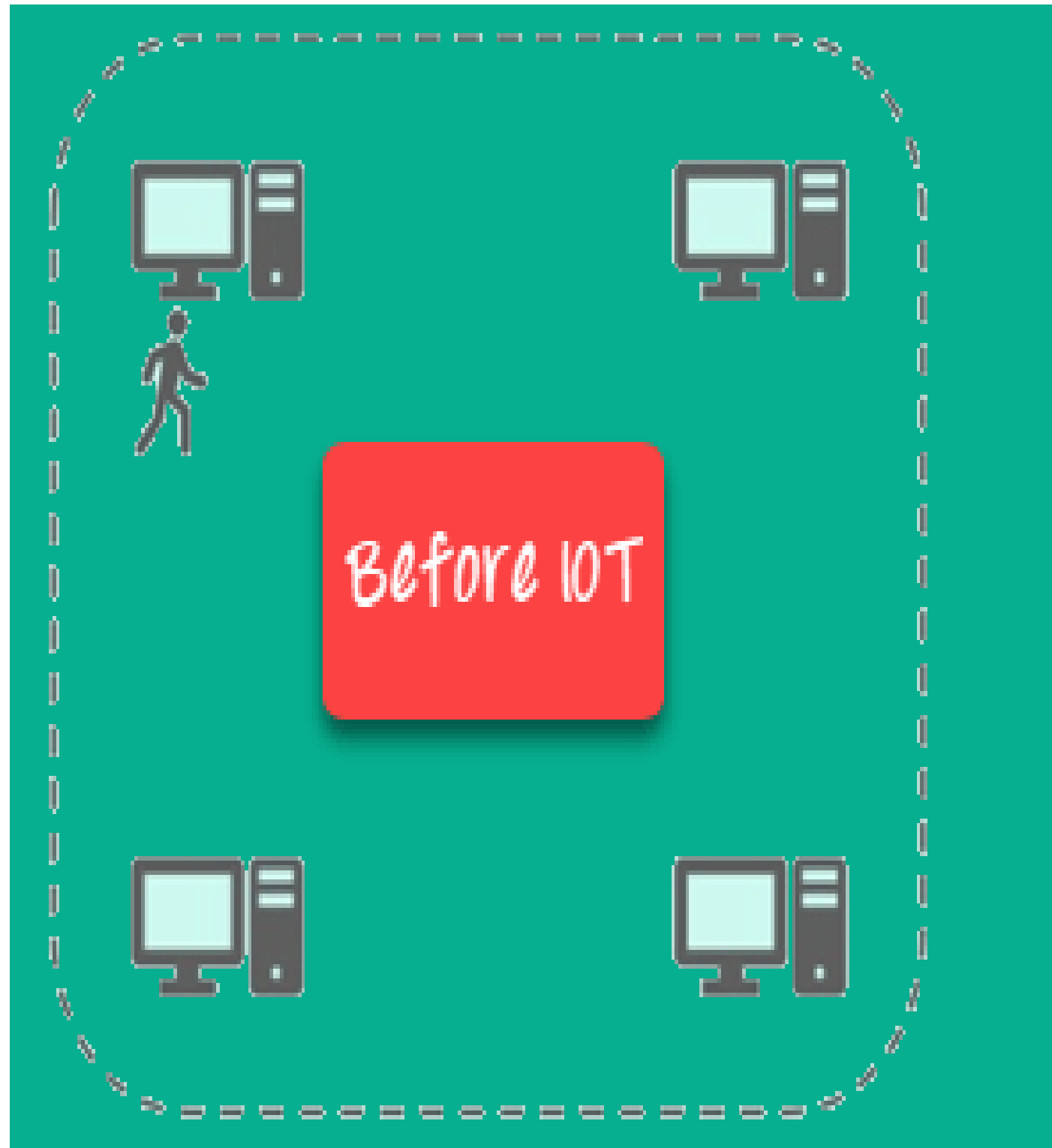
1. Smart Grids
2. Smart cities
3. Smart homes
4. Healthcare
5. Earthquake detection
6. Radiation detection/hazardous gas detection
7. Smartphone detection
8. Water flow monitoring



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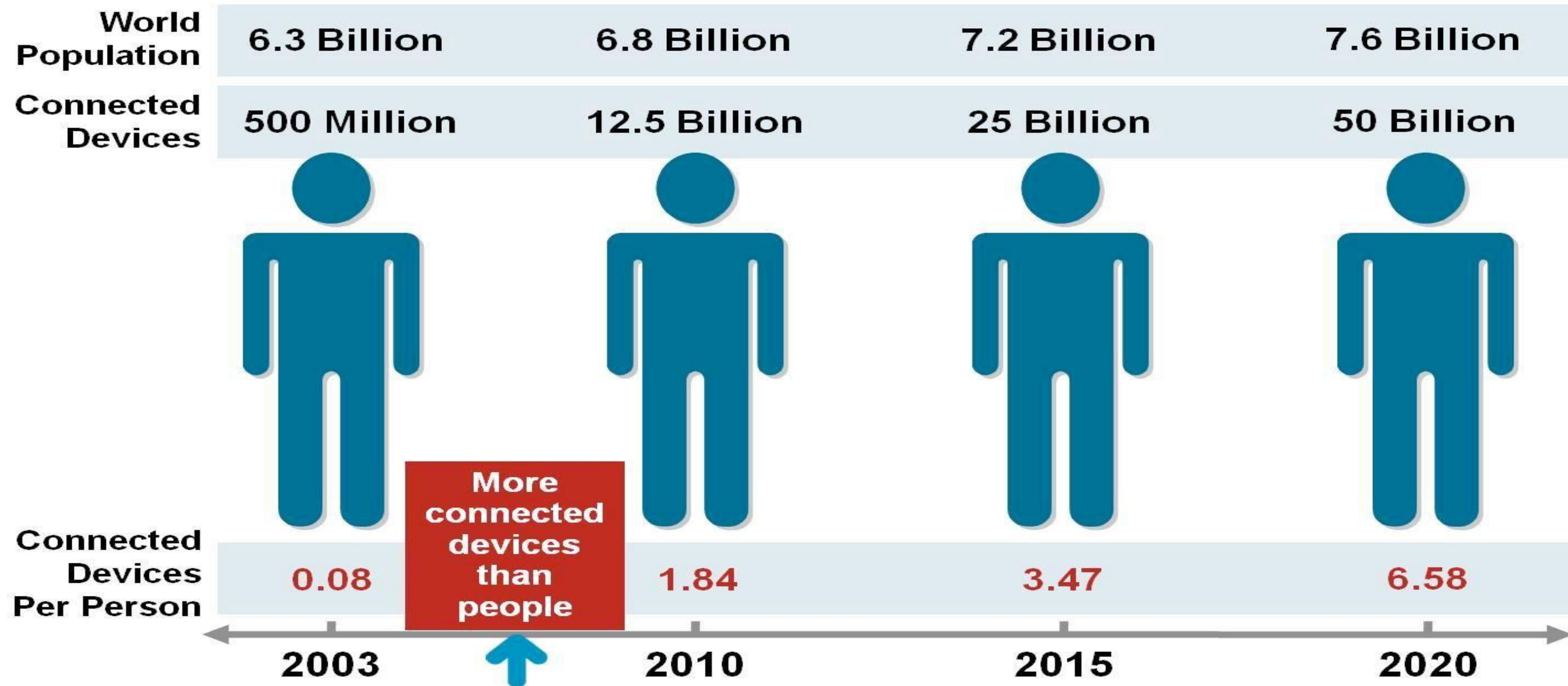
ADVANTAGES



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CURRENT STATUS & FUTURE PROSPECT OF IOT



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THANK YOU

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