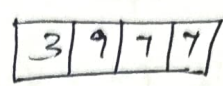


step printf ()

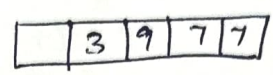
printf ("control string", val, ... valn);

field width

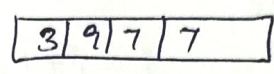
printf ("%d", 3977)



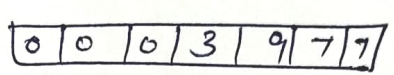
%5d, 3977



%-5d, 3977

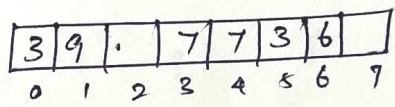


%07d, 3977

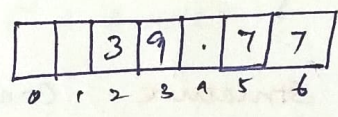


a = 39.7736

%7.4f, a



%7.2f, a



Decision Making

Control statements.

- * Pgm - all stmts are executed sequentially.
- * No repetition cases.
- * Repetition / Execution order of stmts is changed based on conditions.

"conditional / ctrl stmts"

4 types of ctrl structures:

- ① Sequential
- ② Selection
- ③ Iteration
- ④ Encapsulation

① Sequential structure. instr executed in a sequence

```
i = i + 1 ; j = j + 1 ;
```

② Selection structure sequence of instr are executed by deciding upon the condition.

```
if (x > y)
    i = i + 1 ;
else
    j = j + 1 ;
```

③ Iteration structure stmts are repeatedly executed.

```
for (i = 1 ; i <= 5 ; i++)
{
    i = i + 1 ;
}
```

④ Encapsulation Structure Compound structure.

Decision Making statements :

① if stmt

Control the flow of execution of stmts. Condition

```
Syntax: if (Condition)
{
    stmts ;
}
```

- Example: (i) check whether the number is less than 5
(ii) Swap two values when first no. is greater than two (2nd no). (iii) Print no. b/w 10 & 15

<p><u>2 variables</u></p> <p>a = a + b</p> <p>b = a - b</p> <p>a = a - b</p>	}	←	<pre>int a, b, c; if (a > b) { c = a; a = b; b = c; }</pre>	<table border="1" style="display: inline-table; border-collapse: collapse;"> <tr><td style="padding: 5px;">a</td><td style="padding: 5px;">b</td><td style="padding: 5px;">c</td></tr> <tr><td style="padding: 5px; text-align: center;">10</td><td style="padding: 5px; text-align: center;">5</td><td style="padding: 5px; text-align: center;"> </td></tr> <tr><td style="padding: 5px; text-align: center;">5</td><td style="padding: 5px; text-align: center;"> </td><td style="padding: 5px; text-align: center;">10</td></tr> <tr><td style="padding: 5px; text-align: center;">5</td><td style="padding: 5px; text-align: center;">10</td><td style="padding: 5px; text-align: center;"> </td></tr> </table>	a	b	c	10	5		5		10	5	10	
a	b	c														
10	5															
5		10														
5	10															

if - else stmt. ③

Two way decision making used in conjunction with condn.

* Test & then take decision

Syntax: if (condition)
 {
 stmts; }
 else { stmts; }

Example: Even/odd, leap year

③ Nested if ... else stmt.

Example: void main()
 {
 int a;
 printf ("Enter a number");
 scanf ("%d", &a);
 if (a == 10)
 printf ("A Grade");
 else
 {
 if (a == 8)
 printf ("B Grade");
 else
 printf ("C Grade");
 }
 } getch();
 }

Looping & Branching.

Repetition - set of instr in specified no. of times

↳ loop control structure.

"Block of stmts which are repeatedly executed for certain no. of times".

* Body of loop

* Control stmt

Looping stmts : Initialization
 Test the ctrl stmt
 Executing the body of loop
 Updating Concltn Variable.

op structures: while, do-while, for.

While loop.

Repetitive control structure, executes the stmts until the condtn becomes false.

```

Syntax: while (condition)
        {
            ...
            body of loop;
            ...
        }
  
```

Example: Sum of n numbers, Find SI using while loop.

```

main()
{
    int i = 1, n, sum = 0;
    printf ("Enter n");
    scanf ("%d", &n);
    while (i <= n)
    {
        sum = sum + i;
        i++;
    }
    printf ("%d", sum);
}
  
```

```

int p, n, count = 1;
float r, si;
while (count <= 3)
{
    pf " " printf (i);
    sf
    si = (p * n * r) / 100;
    pf ("%f", si);
    count++;
}
getch();
  
```

2) do-while loop

```

Syntax: do
        {
            ...
            body of loop;
            ...
        } while (condition);
  
```

Example:

```

void main()
{
    int i = 1;
    clrscr();
    do
    {
        printf ("Sample");
        i++;
    }
  
```

```

} while (i <= 5);
getch();
}
  
```

Difference b/w while & do-while loop.

- ① Top tested loop
- ② loop will not be executed when condtn is false

- ① Bottom tested loop
- ② loop is executed even though condtn is false

③ for loop.

Syntax: for (initialization ; condition ; incr/dec counter)
{
 ...
 body of the loop ;
 ...
}

Example:

(i) print n numbers.

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int i, s;
    clrscr();
    printf("In Enter s");
    scanf("%d", &s);
    for (i=1; i<=s; i++)
    {
        printf("%d", i);
    }
    getch();
}
```

(ii) Sum of n numbers.

```
void main()
{
    int i, n, sum = 0;
    clrscr();
    printf("Enter n");
    scanf("%d", &n);
    for (i=1; i<=n; i++)
    {
        sum = sum + i;
        printf("%d", sum);
    }
    getch();
}
```