

SNS COLLEGE OF TECHNOLOGY



Coimbatore-35
An Autonomous Institution

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DEPARTMENT OF ELECTRONICS & COMMUNICATION ENGINEERING

19EC402- WIRELESS ADHOC AND SENSOR NETWORKS

IV ECE / VII SEMESTER

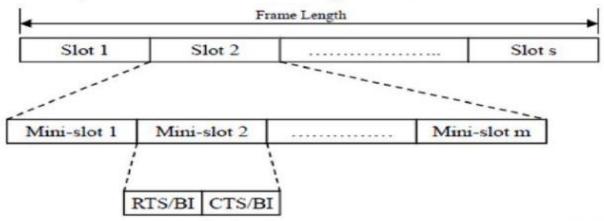
UNIT 2 – MEDIA ACCESS CONTROL (MAC) PROTOCOLS

TOPIC 4 –Contention based with reservation mechanisms-Distributed priority-scheduling.

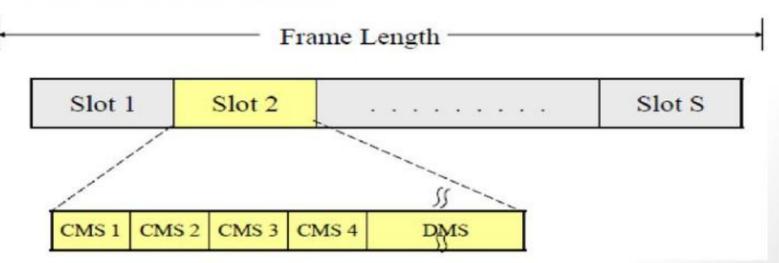
- Contention-based Protocols with Reservation Mechanism:
 - ✓ Contention occurs during the resource (bandwidth) reservation phase.
 - ✓ Once the bandwidth is reserved, the node gets exclusive access to the reserved bandwidth.
 - ✓ QoS support can be provided for real-time traffic.

❖ Synchronous protocols:

- ☐ Distributed Packet Reservation Multiple Access Protocol(D-PRMA)
 - It extends the centralized packet reservation multiple access (PRMA) scheme into a distributed scheme that can be used in ad hoc wireless networks.
 - PRMA was designed in a wireless LAN with a base station.
 - D-PRMA is a TDMA-based scheme. The channel is divided into fixed- and equal-sized frames along the time axis.



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- Contention-based Protocols with Reservation Mechanism:
- **❖** Synchronous protocols:
- ☐ Collision Avoidance Time Allocation Protocol(CATA):
- ✓ Support broadcast, unicast, and multicast transmissions simultaneously.
- ✓ Each frame consists of S slots and each slot is further divided into five Control Mini-Slots
 - CMS1: Slot Reservation (SR)
 - CMS2: RTS
 - CMS3: CTS
 - CMS4: Not To Send (NTS)
 - DMS: Data transmission



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- Contention-based Protocols with Reservation Mechanism:
- **❖** Synchronous protocols:
- □ Soft Reservation Multiple Access with Priority Assignment (SRMA/PA):
 - ✓ Developed with the main objective of supporting integrated services of real-time and non-real-time application in Ad-hoc networks.
 - ✓ Nodes use a collision-avoidance handshake mechanism and a soft reservation mechanism.
- □ Five-Phase Reservation Protocol (FPRP)
 - ✓ A single-channel TDMA based broadcast scheduling protocol.
 - ✓ Nodes uses a contention mechanism in order to acquire time slots.
 - ✓ The protocol assumes the availability of global time at all nodes.
 - ✓ The reservation takes five phases:
 - Reservation,
 - Collision Report,
 - Reservation Confirmation,
 - Reservation Acknowledgement,
 - Packing And Elimination Phase.

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- Contention-based Protocols with Reservation Mechanism:
- * Synchronous protocols:
- ☐ Five-Phase Reservation Protocol (FPRP)

Five-phase protocol:

- Reservation request: send reservation request (RR) packet to dest.
- Collision report: if a collision is detected by any node, that node broadcasts a CR packet
- Reservation confirmation: a source node won the contention will send a RC packet to destination node if it does not receive any CR message in the previous phase
- Reservation acknowledgment: destination node acknowledge reception of RC by sending back RA message to source
- Packing and elimination: use packing packet and elimination packet.

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Contention-based Protocols with Reservation Mechanism:

❖ Asynchronous protocols:

- ☐ MACA with Piggy-Backed Reservation (MACA/PR):
 - ✓ Provide real-time traffic support in multi-hop wireless networks
 - ✓ Based on the MACAW protocol with non-persistent CSMA
 - ✓ The main components of MACA/PR are:
 - A MAC protocol
 - A reservation protocol
 - A QoS routing protocol

☐ Real-Time Medium Access Control Protocol (RTMAC)

- ✓ Provides a bandwidth reservation mechanism for supporting realtime traffic in ad-hoc wireless networks
- ✓ RTMAC has two components
 - A MAC layer protocol is a real-time extension of the IEEE 802.11 DCF.
 - A medium-access protocol for best-effort traffic
 - A reservation protocol for real-time traffic
 - A QoS routing protocol is responsible for end-to-end reservation and release of bandwidth resources.

- > Contention-based protocols with Scheduling Mechanism:
- ✓ Protocols in this category focus on packet scheduling at the nodes and transmission scheduling of the nodes.
- ✓ The factors that affects scheduling decisions
 - Delay targets of packets
 - Traffic load at nodes
 - Battery power
- ✓ Distributed priority scheduling and medium access in Ad Hoc Networks present two mechanisms for providing quality of service (QoS)
 - Distributed priority scheduling (DPS) Piggy-backs the priority tag of a node's current and head-of-line packets to the control and data packets
 - Multi-hop coordination Extends the DPS scheme to carry out scheduling over multi-hop paths.