



# SNS COLLEGE OF TECHNOLOGY

(An Autonomous Institution)

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Approved by AICTE, New Delhi, Recognized by UGC, Affiliated to Anna University, Chennai



## ENTERPRISE DATA



Course: **Mobile Application Development**

Unit : III – Building Blocks of Mobile Apps - II

Class / Semester: II MCA / III Semester

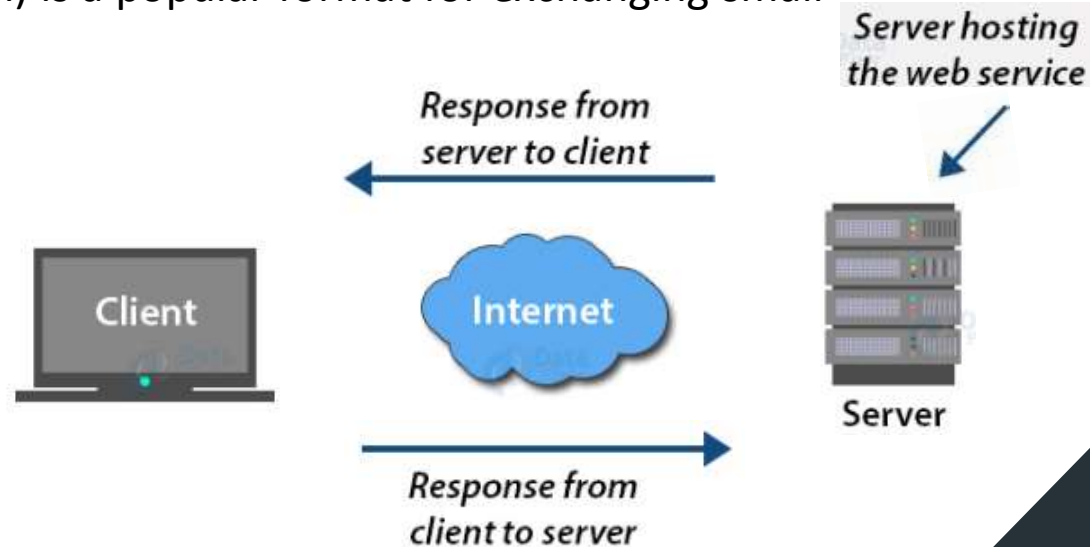
Department of MCA



# WEB SERVICE

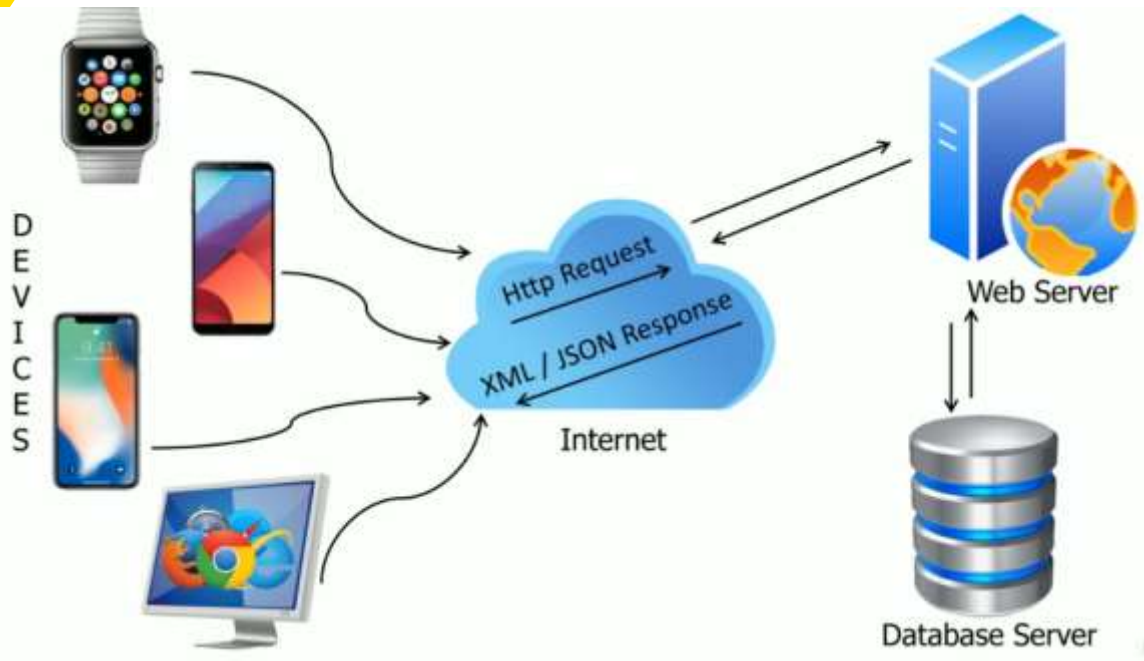


- ❑ Web service - standard for exchanging information between applications on network
- ❑ RESTful web services are light weight, highly scalable and maintainable
- ❑ JSON3 (JavaScript Object Notation) is a popular format for exchanging small chunks of data in key–value pairs





# ILLUSTRATION



Name	Age
Ramkumar	Saran

XML

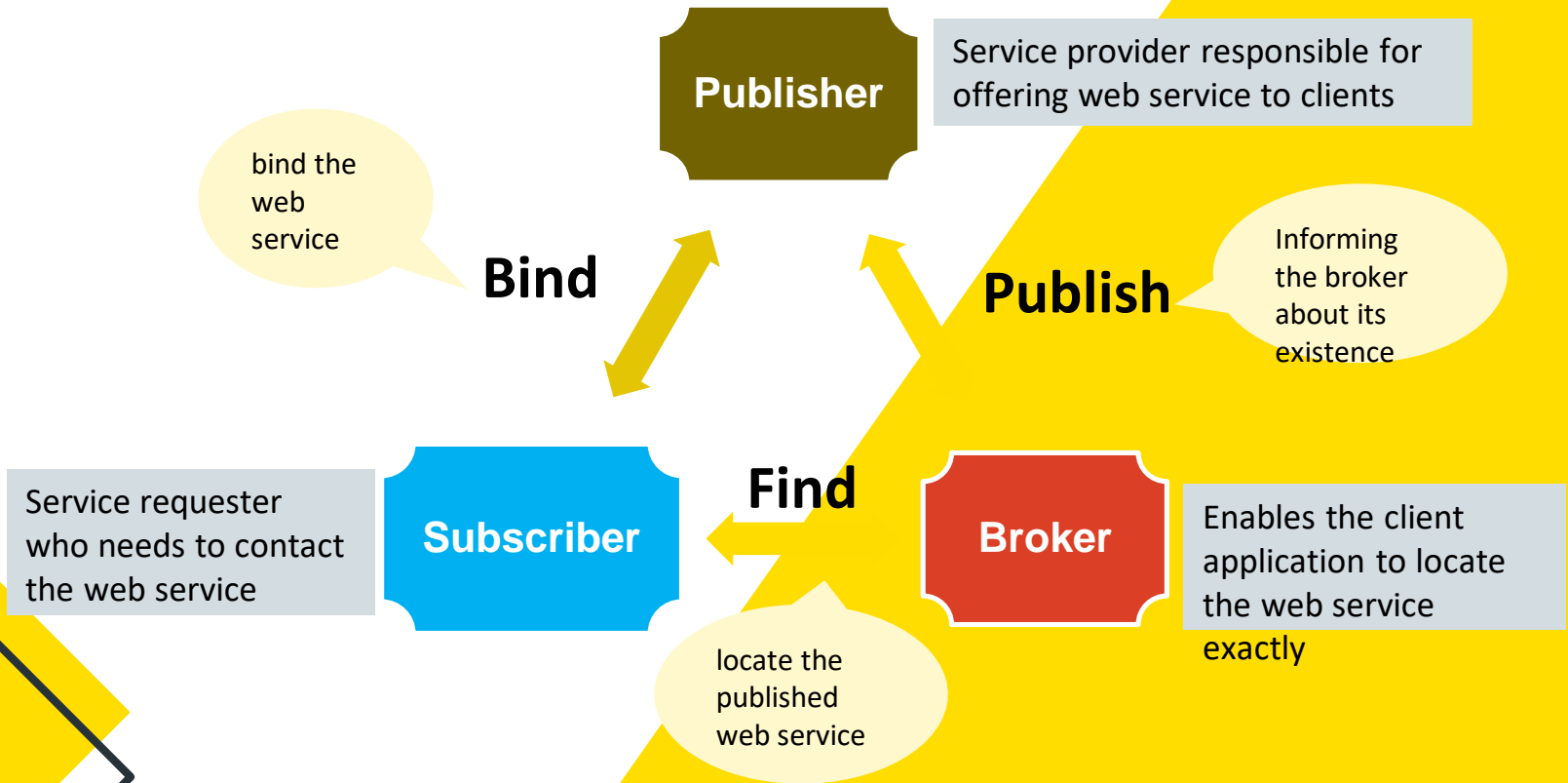
```
<cname>  
<firstname>Ramkumar</firstname  
>  
<age>23</age>  
</cname>
```

JSON

```
Name  
{  
  ("firstname": "Ramkumar",  
  "age": 23)  
}
```



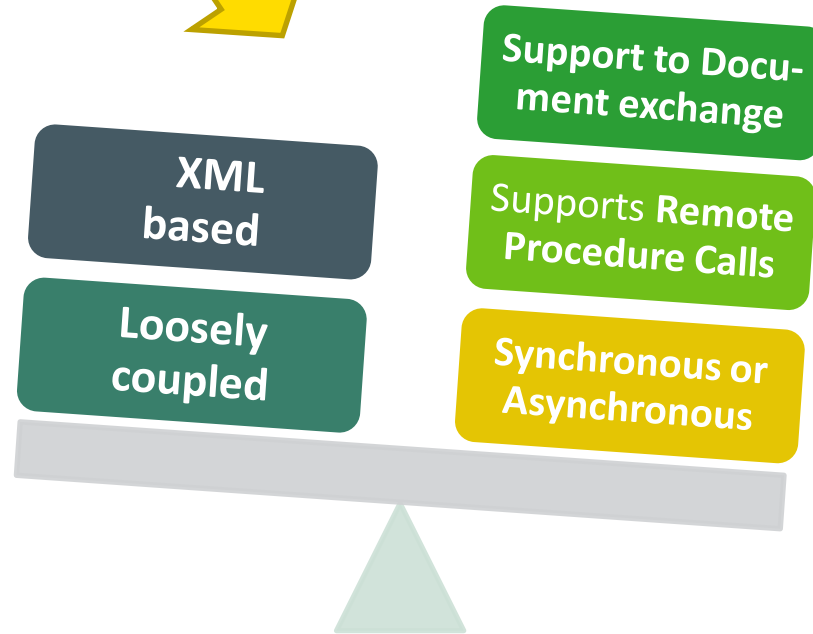
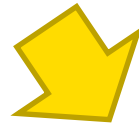
# Android Web Service Components





# Web Service Components

## characteristics





# Types of Web Services

XML based protocol for the exchange of data between devices over internet

**XML- RPC**

**UDDI** (Universal Descriptive, discovery, and integration) is an standard for detailing, publishing and discovering new web services

**UDDI**

SOAP (Simple object access protocol) is an web service protocol for the exchange of data /docs over HTTP/ SMTP

**SOAP**

REST (Representation al State Transfer) provides communication and connectivity between devices and the internet

**REST**



# Advantages



## Advantages

- interoperability among Applications
- Reusability
- faster communications
- use a quality industry-standard protocol for communication
- low-cost internet web services
- deployed over the standard internet technologies

## Limitations

- Web services do not access from the browser
- don't leverage emerging Web developments
- HTTP protocol used by web services is not reliable and is insecure



# Enterprise Data Access



It refers a set of processes and activities focused on data accuracy, quality, security, availability, and good governance

It provides a layer of control for asset owners through a data management functionality to authenticate and authorize access to every business asset





# Implementation



Data between the mobile app and the enterprise app can be exchanged in several formats

JSON3 (JavaScript Object Notation) is a popular format for exchanging small chunks of data in key–value pairs



# Implementation

- ❑ To perform network operations in an application, we set permissions in manifest file

```
<uses-permission android:name="android.permission.INTERNET" />  
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE" />
```

- ❑ To check the network connectivity using user-defined function , before we proceed

```
private boolean checkNetworkAccess()  
{  
    ConnectivityManager connectivityManager = (ConnectivityManager)  
    getSystemService(CONNECTIVITY_SERVICE);  
    NetworkInfo info = connectivityManager.getActiveNetworkInfo();  
    if (info != null && info.isConnected())  
    { return true;  
    } else {  
        Toast.makeText(MainActivity.this, "No network access, network resource not accessible",  
        Toast.LENGTH_SHORT).show();  
        return false; } }
```



# Implementation

- ❑ Once the network connectivity is determined, the app needs to initiate an HTTP request to exchange data with RESTful Web service
- ❑ HttpURLConnection is to initiate HTTP request which facilitates CRUD operations using PUT, GET, POST, and DELETE, HTTP methods

```
HttpURLConnection connection = null;
try {
    URL url = new URL
("http://10.0.2.2:8080/ExpenseTracke/fetchExpServlet");
    connection = (HttpURLConnection) url.openConnection();
    connection.setReadTimeout(2000);
    connection.setConnectTimeout(4000);
    connection.setRequestMethod("GET");
    connection.connect();
    int responseCode = connection.getResponseCode();
    if (responseCode == 200) {
        InputStream inputStream = connection.getInputStream();
        BufferedReader bufferedReader = new BufferedReader(
new InputStreamReader(inputStream));
        StringBuilder builder = new StringBuilder();
        String line;
        while ((line = bufferedReader.readLine()) != null)
        {
            builder.append(line);
        } response = builder.toString(); }
}
```



# Implementation



- ❑ Create a new project and go to activity\_main.xml file, create List view
- ❑ Create another layout file list\_row.xml and add the code

```
<?xml version="1.0" encoding="utf-8"?>
```

## <RelativeLayout

```
xmlns:android="http://schemas.android.com/apk/res/android"  
android:layout_width="fill_parent"  
android:layout_height="wrap_content"  
android:orientation="horizontal"  
android:padding="5dip">
```

```
<!--TextView to display the name-->
```

## <TextView

```
android:id="@+id/name"  
android:layout_width="wrap_content"  
android:layout_height="wrap_content"  
android:textSize="17dp"  
android:textStyle="bold" />
```

```
<!--TextView to display the designation-->
```

## <TextView

```
android:id="@+id/designation"  
android:layout_width="wrap_content"  
android:layout_height="wrap_content"  
android:layout_below="@id/name"  
android:layout_marginTop="7dp"  
android:textColor="#343434"  
android:textSize="14dp" />
```

```
<!--TextView to display the location-->
```

## <TextView

```
android:id="@+id/location"  
android:layout_width="wrap_content"  
android:layout_height="wrap_content"  
android:layout_alignBaseline="@+id/designation"  
android:layout_alignBottom="@+id/designation"  
android:layout_alignParentRight="true"  
android:textColor="#343434"  
android:textSize="14dp" />
```

```
</RelativeLayout>
```



# REFERENCES

- ❑ Anubhav Pradhan, Anil V Deshpande, “Composing Mobile Apps using Android”, Wiley Edition, 2014
- ❑ [https://www.tutorialspoint.com/android/android\\_application\\_components.htm](https://www.tutorialspoint.com/android/android_application_components.htm)
- ❑ <https://www.javatpoint.com/android-core-building-blocks>



**Thank  
You**