



DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING  
**Overloading Special Operators**

**C++ has the ability to provide the operators with a special meaning for a data type**, this ability is known as operator overloading. For example, we can overload an operator '+' in a class like String so that we can concatenate two strings by just using +.

Some of the special types of operators overloading in C++ are as follows:

- new – This is employed to allocate the memory dynamically.
- Delete – This is employed to free the memory dynamically.
- [] – This is employed as a subscript operator.
- -> – This is employed as a member access operator.
- = – This is employed to assign the values.
- () – This is employed for function calls.

The operators of the types of operators overloading in C++ apart from those mentioned above could be overloaded often as a member or even as non-members. However, in most cases, non-member overloading is suggested. Because:

**Symmetry:** Anytime a binary operator is determined as a class process, it should have objects as its operands. We ought to compose like `complex*5` but not like `5*complex` since `5.operator*(complex)` does not make any sense. Put simply, `a*b` must be the just like `b*a`. Or else, it breaks the cumulateness that this end-user is planning on using the `*operator`. Therefore, in that instance, we must make use of no-member operators overloading.

**Weak coupling:** since a non-member approach can't gain access to private members, it has a tendency to create the classless coupled types of operator overloading in C++

Example of unary types of operator overloading in C++:

Using unary types of operator overloading in C++:

```
//Overload ++ when used as prefix
```

```
#include
```

```
Using namespace std;
```

```
Class count
```

```
{
```

```
Private:
```

```
Int value;
```

```
Public:
```



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```
//constructor to initialize count to 5

Count() : value(5) {}

//overload ++ when used as prefix

Void operator ++ ()

{

++value;

}

Void display()

{

Cout<<"Count: "<<value<<endl;

}

};

Int main()

{

Count count1;

//call the "void operator ++ ()" function

++count1;

Count1.display();

Return 0;

}
```

**The output of unary types of operator overloading in C++:**

Count: 6