19ITT204 MICROCONTROLLER AND EMBEDDED SYSTEMS

QUESTION BANK

Two Marks

UNIT 1

- 1. Differentiate Microprocessor and Microcontroller
- 2. List the applications of Microcontrollers
- 3. What is the goal of assembler directives?
- 4. Differentiate Microcontroller and Embedded systems.
- 5. List the applications of 8086 Microprocessor
- 6. What is the programming language of 8086?
- 7. What is flag in 8086 Microprocessor?
- 8. Is 8086 a RISC or CISC processor?
- 9. What are the interrupts of 8086?
- 10. What are the two logical units of 8086?

UNIT 2

- 1. Compare Memory mapped and Input output mapped I/O
- 2. Brief the types of interfacing devices.
- 3. Brief memory mapped I/O
- 4. Classify the types of addressing modes of 8086.
- 5. Why is interfacing needed in 8086 microprocessor?
- 6. How many interrupts can 8259 handle?
- 7. What are the registers in 8259?
- 8. What is RS-232 serial data standard?
- 9. What is DMA and its functions?
- 10. What is the need of 8255 PPI?

Unit 3

- 1. List the applications of embedded systems.
- 2. What is the quality attributes of embedded systems?
- 3. Compare ARM and 8051
- 4. When we call a system as a typical embedded system?
- 5. What is the difference between instruction format and addressing modes?
- 6. What is keyboard interfacing and how it is interfaced with 8051?
- 7. What is SoC in embedded system?
- 8. What are the components of embedded processor?
- 9. What are the advantages of embedded systems?
- 10. What is arm processor used for?

DETAILED QUESTIONS

UNIT-1

- 1. Elucidate the importance of assembly languages and the evolution of Microcontrollers.
- 2. Draw and explain the internal architecture of 8086 Microprocessor.
- 3. Elucidate the importance of computer languages and the assembly language programming with example.
- $4.\ How\ addressing\ modes\ can\ be\ used\ in\ specifying\ the\ operands?$ Discuss in detail about the different addressing modes of 8086
- 5. With examples brief about the instruction sets of 8086.

UNIT 2

- 1. Justify the need of interfacing requirements for the processors and explain one general purpose interfacing device.
- 2. Classify the Memory mapped and I/O mapped I/O
- 3. Brief in detail about the implementation of the pipelining concept in the architecture of 8086
- 4. Describe in detail about the 8259 with the architecture diagram.
- 5. How the processor understand on which key is pressed and explain how 8279 works?

UNIT-3

- 1. Explain in detail about the 8051 Microcontroller with the functional block diagram.
- 2. What are the embedded systems? Explain in detail about the characteristics and the quality attributes of embedded system.
- 3. Justify the need of interfacing requirements for the processors and explain how LDC can be interfaced with 8051.
- 4. How addressing modes can be used in specifying the operands? Discuss in detail about the different addressing modes of 8051.
- 5. Explain in detail about the ARM processor with its architecture.