Java Threads | How to create a thread in Java

There are two ways to create a thread:

- 1. By extending Thread class
- 2. By implementing Runnable interface.

Thread class:

Thread class provide constructors and methods to create and perform operations on a thread. Thread class extends Object class and implements Runnable interface.

Commonly used Constructors of Thread class:

- Thread()
- Thread(String name)
- Thread(Runnable r)
- Thread(Runnable r,String name)

Runnable interface:

The Runnable interface should be implemented by any class whose instances are intended to be executed by a thread. Runnable interface have only one method named run().

1. **public void run():** is used to perform action for a thread.

Starting a thread:

The **start() method** of Thread class is used to start a newly created thread. It performs the following tasks: A new thread starts(with new callstack).

- o The thread moves from New state to the Runnable state.
- When the thread gets a chance to execute, its target run() method will run.

1) Java Thread Example by extending Thread class

FileName: Multi.java

1. class Multi extends Thread{

```
    public void run(){
    System.out.println("thread is running...");
    }
    public static void main(String args[]){
    Multi t1=new Multi();
    t1.start();
    }
    }
```

Output:

thread is running...

2) Java Thread Example by implementing Runnable interface

FileName: Multi3.java

```
    class Multi3 implements Runnable{
    public void run(){
    System.out.println("thread is running...");
    }
    public static void main(String args[]){
    Multi3 m1=new Multi3();
    Thread t1 =new Thread(m1); // Using the constructor Thread(Runnable r)
    t1.start();
    }
    }
```

Output:

```
thread is running...
```

If you are not extending the Thread class, your class object would not be treated as a thread object. So you need to explicitly create the Thread class object. We are passing the object of your class that implements Runnable so that your class run() method may execute.

3) Using the Thread Class: Thread(String Name)

We can directly use the Thread class to spawn new threads using the constructors defined above.

FileName: MyThread1.java

```
    public class MyThread1
    {
        // Main method

    public static void main(String argvs[])
    {
        // creating an object of the Thread class using the constructor Thread(String name)

    Thread t= new Thread("My first thread");
    // the start() method moves the thread to the active state
    t.start();
    // getting the thread name by invoking the getName() method
    String str = t.getName();
    System.out.println(str);
    }
    }
```

Output:

My first thread

4) Using the Thread Class: Thread(Runnable r, String name)

Observe the following program.

FileName: MyThread2.java

```
    public class MyThread2 implements Runnable
    {
    public void run()
    {
    System.out.println("Now the thread is running ...");
    }
    // main method
```

```
9. public static void main(String argvs[])
10. {
11. // creating an object of the class MyThread2
12. Runnable r1 = new MyThread2();
13.
14. // creating an object of the class Thread using Thread(Runnable r, String name)
15. Thread th1 = new Thread(r1, "My new thread");
16.
17. // the start() method moves the thread to the active state
18. th1.start();
19.
20. // getting the thread name by invoking the getName() method
21. String str = th1.getName();
22. System.out.println(str);
23.}
24. }
```

Output:

```
My new thread
Now the thread is running ...
```