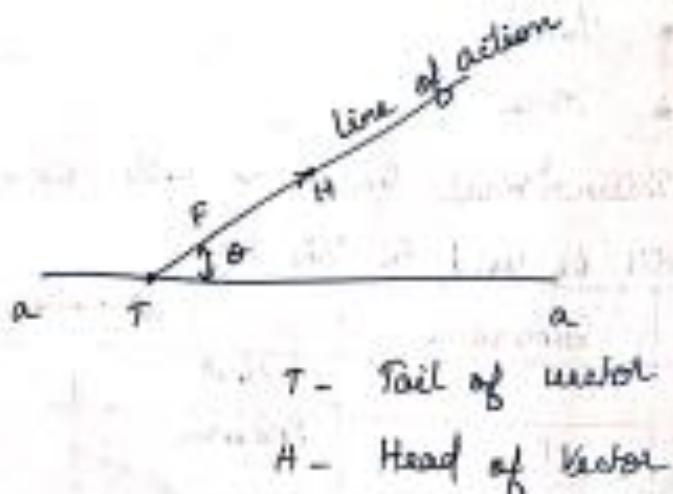




VECTOR:

A Physical quantity which has both magnitude and direction is called Vector. It must obey parallelogram law of addition.

Displacement, Velocity, acceleration } - Vector
force, moment & momentum } Quantity



CLASSIFICATION OF VECTORS

- * Free Vector
 - * Sliding Vector
 - * Bound or Fixed Vector
 - * Unit Vector
 - * Negative Vector
 - * Zero Vector / Null Vector
- * FREE VECTOR
 - It may be moved anywhere in Space, provided it maintains the same direction & magnitude. Eg: Couple.
- * SLIDING VECTOR
 - It is the vector which may be applied at any point along its line of action.
- * Fixed / Bound Vector
 - It is the vector which remains at the same point of application. Eg: Moment.
- * UNIT VECTOR
 - It is the vector of one unit in length
- * NEGATIVE VECTOR
 - It has the same magnitude & inclination but is of the opposite sense.

a. Zero Vector

It is obtained when a vector is subtracted from itself.

$$(ii) \vec{A} - \vec{A} = 0.$$