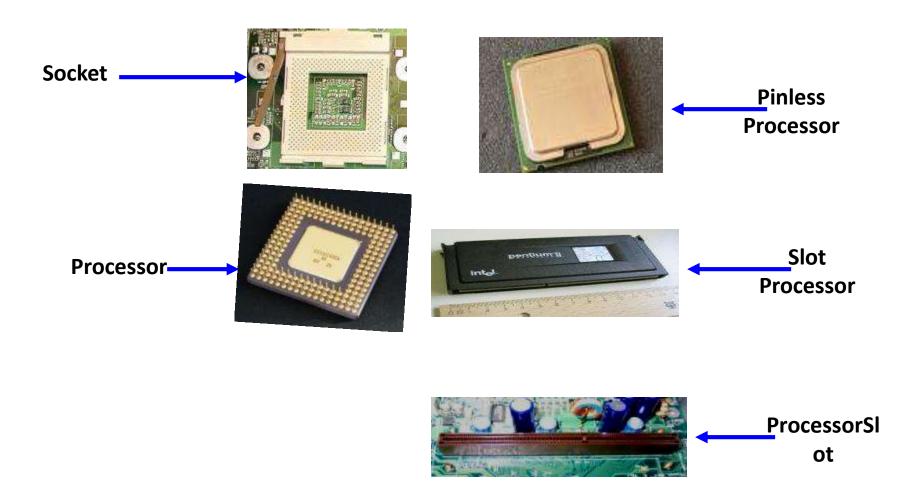
MICROPROCESSOR HISTORY

DIFFERENT PROCESSORS AVAILABLE



Development of Intel Microprocessors

- 8086 1979
- 286 1982
- 386 1985
- 486 1989
- Pentium 1993
- Pentium Pro 1995
- Pentium MMX -1997
- Pentium II 1997
- Pentium II Celeron 1998
- Pentium II Zeon 1998
- Pentium III 1999
- Pentium III Zeon 1999
- Pentium IV 2000
- Pentium IV Zeon 2001

GENERATION OF PROCESSORS

Processor	Bits	Speed
8080	8	2 MHz
8086	16	4.5 - 10 MHz
8088	16	4.5 – 10 MHz
80286	16	10 – 20 MHz
80386	32	20 – 40 MHz
80486	32	40 – 133 MHz

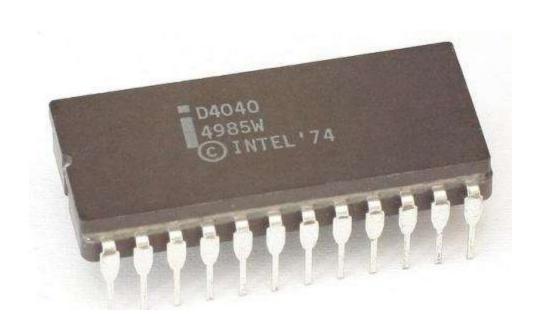
GENERATION OF PROCESSORS

Processor	Bits	Speed
Pentium	32	60 – 233 MHz
Pentium Pro	32	150 - 200 MHz
Pentium II, Celeron , Xeon	32	233 – 450 MHz
Pentium III, Celeron , Xeon	32	450 MHz – 1.4 GHz
Pentium IV, Celeron , Xeon	32	1.3 GHz - 3.8 GHz
Itanium	64	800 MHz – 3.0 GHz

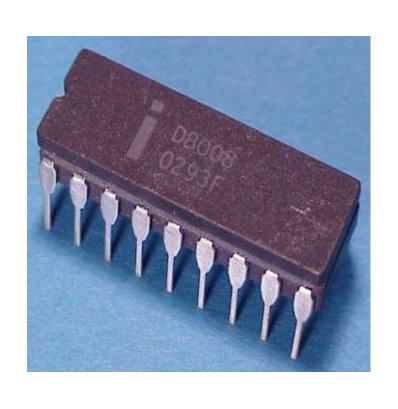


- ➤ Introduced in 1971.
- ➤ It was the first microprocessor by Intel.
- \triangleright It was a 4-bit μ P.
- Its clock speed was 740KHz.
- ➤ It had 2,300 transistors.
- ➤ It could execute around 60,000 instructions per second.

- ➤ Introduced in 1971.
- \triangleright It was also 4-bit μ P.



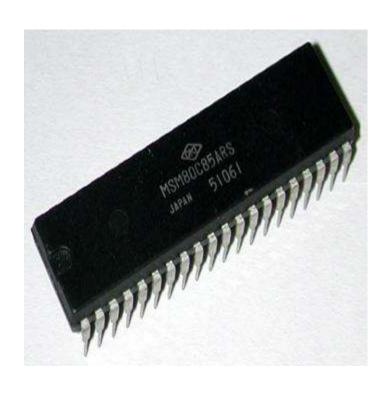
8-bit Microprocessors



- Introduced in 1972.
- \triangleright It was first 8-bit μ P.
- ➤ Its clock speed was 500 KHz.
- Could execute
 50,000 instructions
 per second.



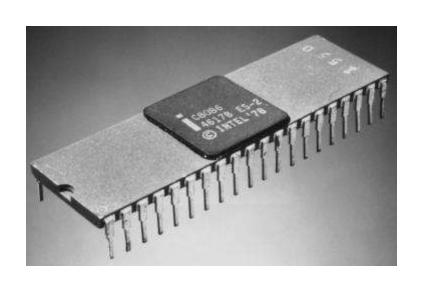
- ➤ Introduced in 1974.
- \triangleright It was also 8-bit μ P.
- ➤ Its clock speed was 2 MHz.
- ➤ It had 6,000 transistors.



- ➤ Introduced in 1976.
- \triangleright It was also 8-bit μ P.
- ➤ Its clock speed was 3 MHz.
- ➤ Its data bus is 8-bit and address bus is 16-bit.
- ➤ It had 6,500 transistors.
- Could execute 7,69,230 instructions per second.
- ➤ It could access 64 KB of memory.
- ➤ It had 246 instructions.

16-bit Microprocessors

Introduced in 1978. Intel 8086 It was first 16-bit µP.



- ➤ Its clock speed is 4.77 MHz, 8 MHz and 10 MHz, depending on the version.
- ➤ Its data bus is 16-bit and address bus is 20-bit.
- ➤ It had 29,000 transistors.
- ➤ Could execute 2.5 million instructions per second.
- ➤ It could access 1 MB of memory.
- ➤ It had 22,000 instructions.
- > It had **Multiply** and **Divide**