



# **SNS COLLEGE OF TECHNOLOGY**

Coimbatore – 35

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## **DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING**

19ECT311 / Wireless Communication

III ECE/ VI SEMESTER

Unit III - **CELLULAR NETWORKS**

**Topic 6: 5 G**



# Why 5G?



- With the promises of high data speed, ultralow latency, and billions of connections, 5G technology for mobile networks is gaining attention worldwide.
- Faster data transmission speed, up to multi-Gigabit/s speeds.
- Greater capacity, fueling a massive amount of IoT devices per square kilometer.
- Lower latency, down to single-digit milliseconds, which is critically important in applications such as connected vehicles in ITS applications and autonomous vehicles, where near instantaneous response is necessary.



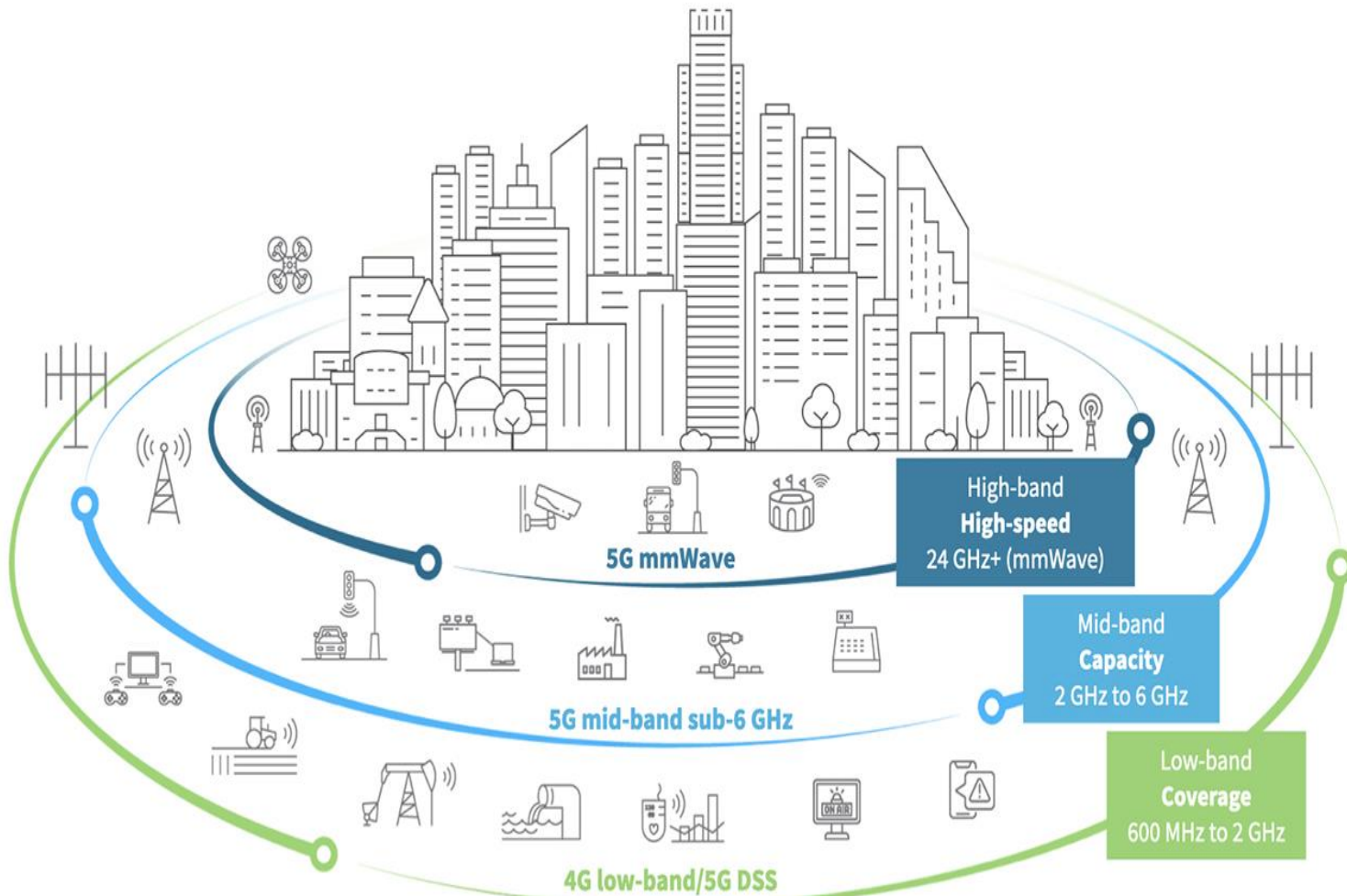
# 5G Design considerations



- The design considerations for a 5G network architecture that supports highly demanding applications is complex.
- The range of applications requires data to travel distances, large data volumes, or some combination.
- So 5G architecture must support low, mid and high-band spectrum – from licensed, shared and private sources – to deliver the full 5G vision.
- For this reason, 5G is architected to run on radio frequencies ranging from sub 1 GHz to extremely high frequencies, called “millimeter wave” (or mmWave).
- The lower the frequency, the farther the signal can travel. The higher the frequency, the more data it can carry.



# 5G Frequency allocation





# 5G Frequency allocation

- There are three frequency bands at the core of 5G networks:
  - **5G high-band (mmWave)** delivers the highest frequencies of 5G. These range from 24 GHz to approximately 100 GHz.
    - Because high frequencies cannot easily move through obstacles, high-band 5G is short range by nature.
    - Moreover, mmWave coverage is limited and requires more cellular infrastructure.
  - **5G mid-band operates** in the 2-6 GHz range and provides a capacity layer for urban and suburban areas.
    - This frequency band has peak rates in the hundreds of Mbps.
  - **5G low-band operates** below 2 GHz and provides a broad coverage. This band uses spectrum that is available and in use today for 4G LTE, essentially providing an LTE 5g architecture for 5G devices that are ready now.
    - Performance of low-band 5G is therefore similar to 4G LTE, and supports use for 5G devices on the market today.



# 5G Networks and Devices



- 5G networks will have to accommodate diverse types of traffic, spectrum, and devices.
- Hierarchical nodes of various characteristics and capacities
- The 5G network will support multiple radio access technologies (RATs), such as 3G/4G/5G, WiFi, and WiGig
- Multiple modes ranging from ultradense small cells, device to device (D2D) communications,
- New subnetworks oriented toward wearable devices
- The user experience and quality will need to be maintained as users move along various networks and get connected to the various types of node



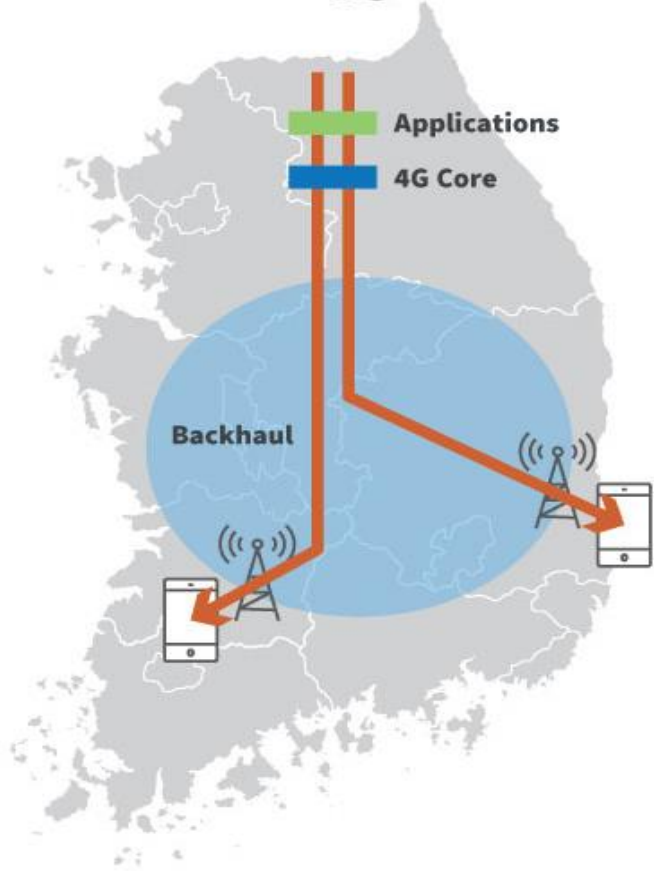
# 5G Networks and Devices



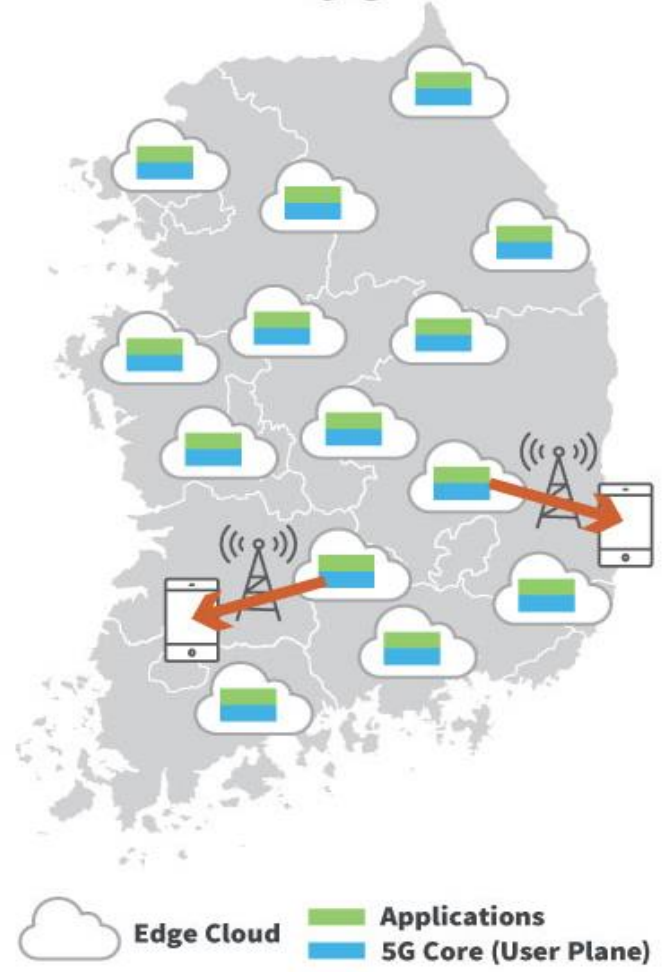
- 5G networks will likely use a multi-layer network architecture
  - Macro layer provides coverage to users moving at high speeds or for secure control channels
  - Lower layer comprising network nodes with smaller capabilities
- Provides high data rates and connectivity to other RATs (WiFi or new mmWave RATs).
- 5G device may have simultaneous active connections to more than one network node, with the same or different RATs, each connection serving a specific purpose
- one connection to a given node for data and a second connection to another node for control.
- In addition, the use of remote radio heads connected to central processing nodes with the aid of ultra-high-speed backhaul is expected to be extended to more areas.
- Fast and high-capacity backhaul will enable tighter coordination between network nodes in a larger area.
- All of these changes will require a high level of integration of different nodes in the network and of technologies located even within the same node.



# 4G



# 5G







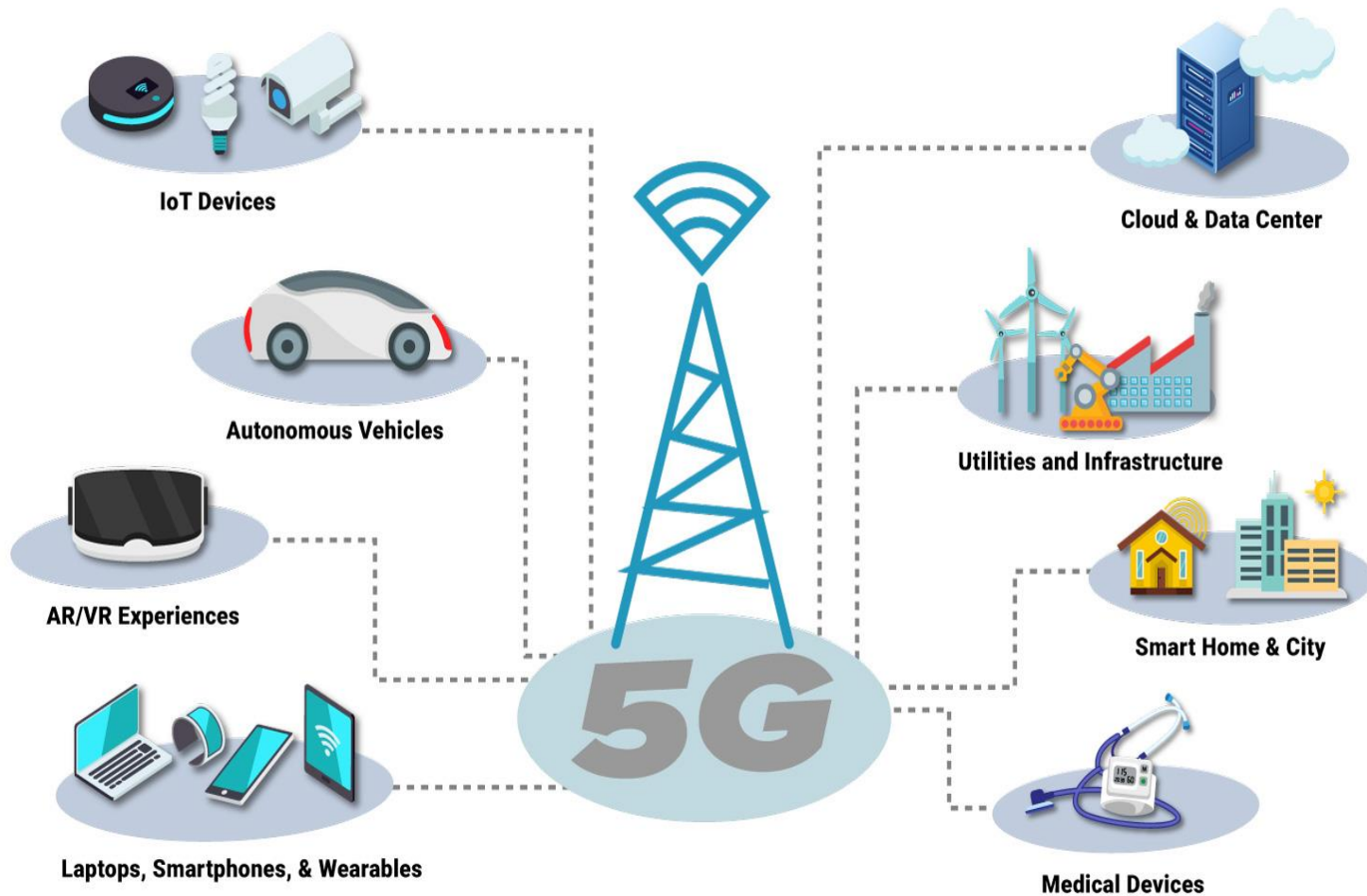
# 5G Networks and Devices



- Devices will be capable of operating in multiple spectrum bands, ranging
- from RF to mmWave, while being compatible with existing technologies such as 3G and 4G.
- The need to support several RATs with multiple RFFchains will impose tremendous challenges for 5G device chipset and frontend module suppliers, as well as system and platform integrators.
- Another key feature of 5G devices will be their advanced interference suppression capabilities.
- The dense deployment of network nodes and increasing sources of interference will require that the devices deployed autonomously detect, characterize, and suppress interference from any source: intra]cell, inter]cell, or D2D.



## 5G Connections & Devices





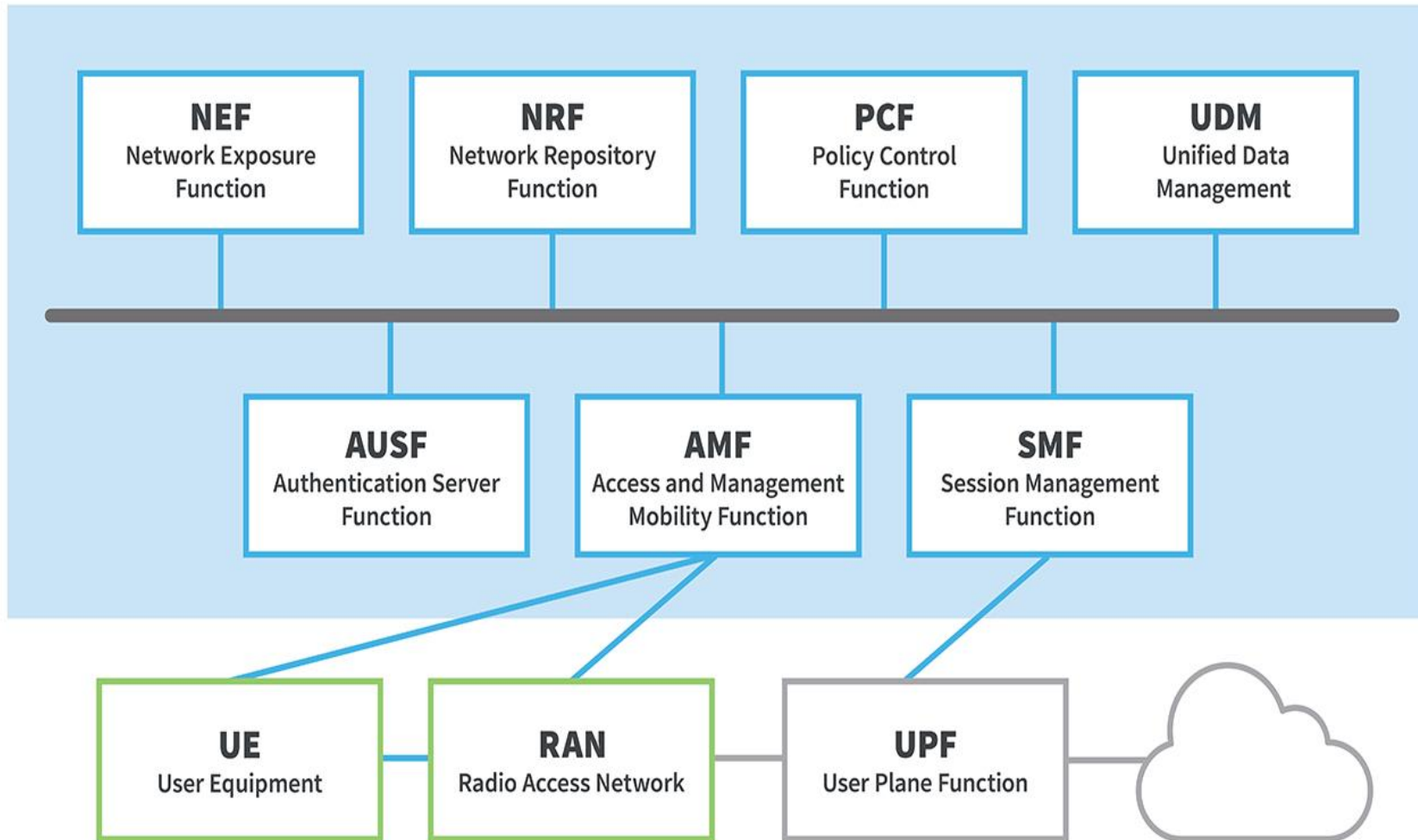
# ACTIVITY



Activity: Draw a logo which may describe your character or things you like.



# 5G Architecture





# 5G Architecture

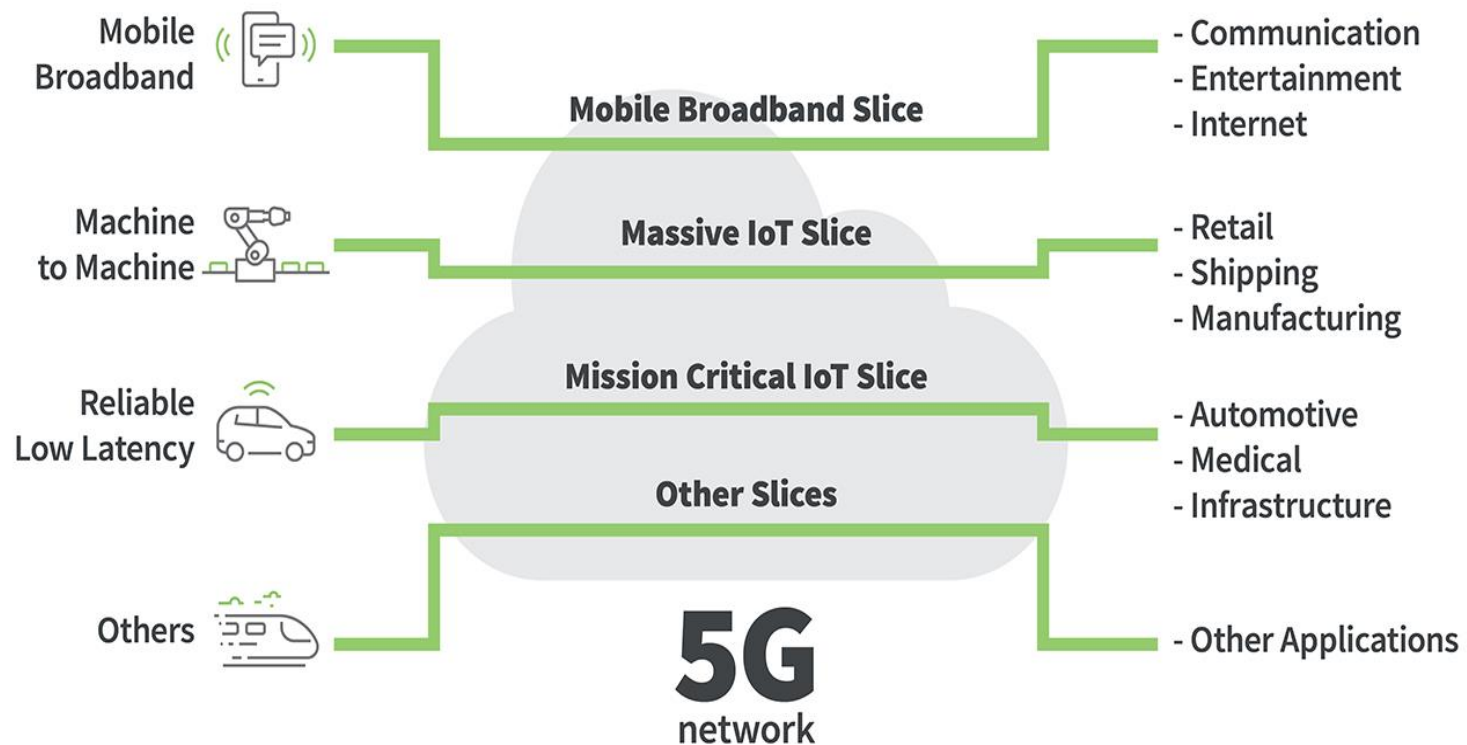


- **User Equipment (UE)** like 5G smartphones or 5G cellular devices connect over the 5G New Radio Access Network to the 5G core and further to **Data Networks (DN)**, like the Internet.
- The **Access and Mobility Management Function (AMF)** acts as a single-entry point for the UE connection.
- Based on the service requested by the UE, the AMF selects the respective Session Management Function (SMF) for managing the user session.
- The **User Plane Function (UPF)** transports the IP data traffic (user plane) between the User Equipment (UE) and the external networks.
- The **Authentication Server Function (AUSF)** allows the AMF to authenticate the UE and access services of the 5G core.
- Other functions like the **Session Management Function (SMF)**, the **Policy Control Function (PCF)**, the **Application Function (AF)** and the **Unified Data Management (UDM)** function provide the policy control framework, applying policy decisions and accessing subscription information, to govern the network behavior.



# 5G Network Slicing

5G network slicing enables service providers to build virtual end-to-end networks tailored to application requirements.





# 5G Requirements



- cooperative radio access architectures to enable greater energy efficiency and network performance
- small cell networks with inbuilt caching
- multiple RAT integration, which is inevitable to provide a seamless user experience
- distributed resource allocation
- advances in device to device communications
- energy efficient network design
- multi antenna processing and interference coordination techniques
- design for M2M communications



# Capacity Requirements

- Due to the huge growth in total traffic, there will be more variations in traffic volume, depending on the times, locations, applications, and types of device involved.
- Data traffic growth between 2008 and 2013 was 45 fold.
- Combining this with the forecasts from 2014 to 2018, the growth between 2008 and 2018 will be almost 500 times.
- Assuming a similar growth rate is maintained in the future, mobile traffic in 2025 will easily be 1000 times the 2010 level.
- In recent years, many forecasters have projected mobile data traffic will grow
- 24 fold between 2010 and 2015, which corresponds to a compound annual growth rate of almost 1.9





# User Data rate Requirements



- Considering the rapidly emerging trends towards richer content and cloud services, 5G should aim to provide higher data rate services along with a more uniform quality of user experience than LTE.
- Achieved through improvements in both the achievable data rates and fairness in user throughput
- The target is set here to a 10 fold improvement in peak data rate
- Targeting more than 10 Gbps and a 100 fold increase in user experienced throughput, delivering throughput rates of 1 Gbps to users everywhere.



# Latency Requirements

- Augmented reality and time critical M2M communications, such as remote control and monitoring and V2X, will impose very stringent requirements on end-to-end latency
- Radio, core, and backhaul latencies
- There are two types of latencies:
  - user plane latency and control plane latency
- The end-to-end latency can be generally reduced by reducing the latency related to:
  - .. processing delays of the equipment (UE/eNB processing)
  - .. TTI duration
  - .. HARQ delays( Hybrid Automatic repeat Request)
  - .. transport and core network latency.
- Control plane Latency - The LTE advanced requirement for control plane latency is 100 ms. Control plane latency can be classified into idle to connected or dormant to active latency.



# Massive Device Connectivity

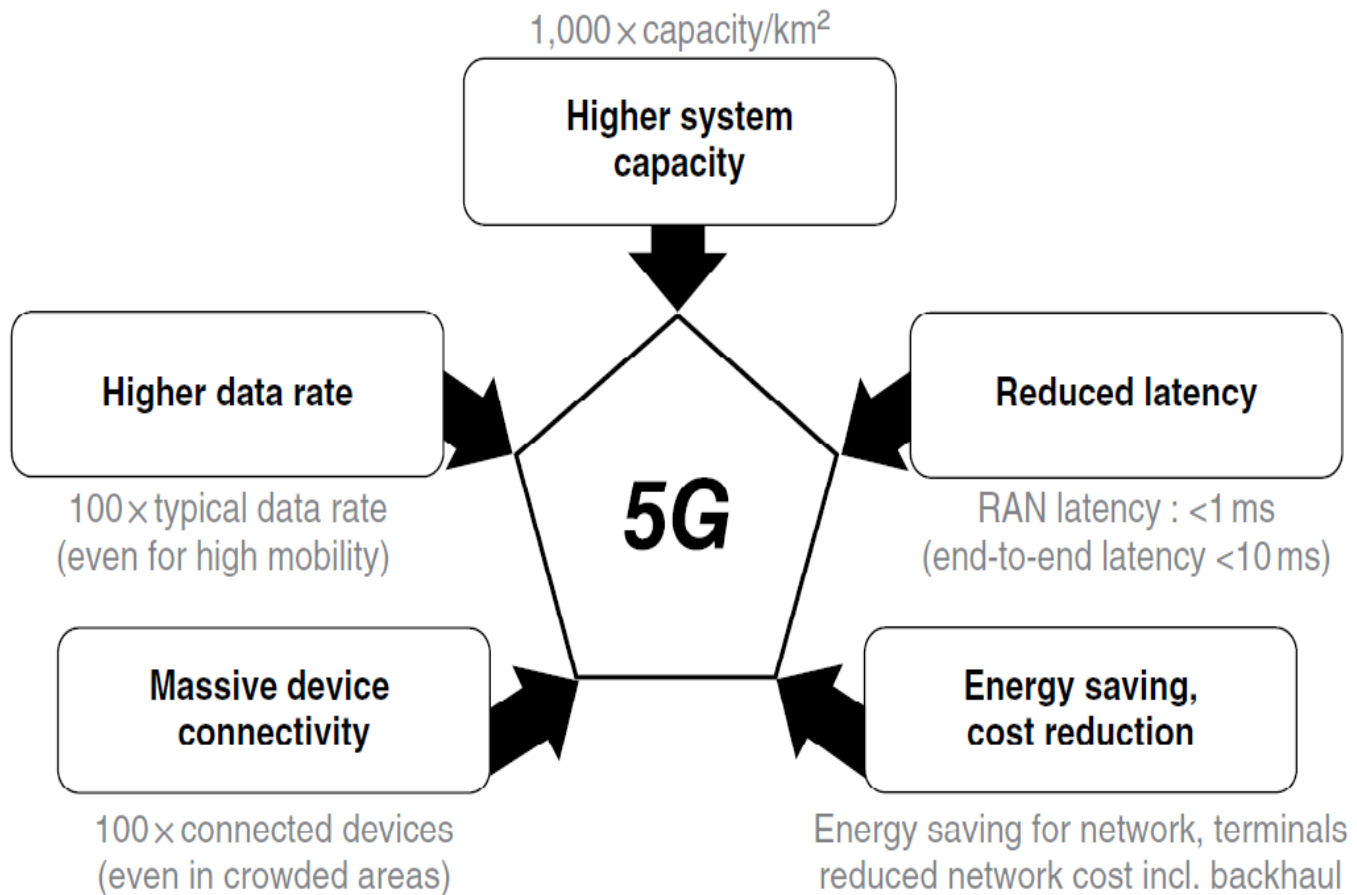


- In 2020 and beyond, mobile operators wanting to expand their business will need to become a total service provider by offering a greater range of services and providing a mobile “smart life” to every user
- real-time interactive services, such as Google glasses, data storage and processing, and others.
- To support these future cloud services, it is important to provide connectivity to a larger number of devices.
- This becomes a challenge in particular in areas with high user density



# Energy Saving and Robustness against Emergencies

- In order to make 5G a sustainable system, its total energy consumption should not be much larger than that of current systems.
- Battery life is important for some specific M2M devices such as sensors and smart meters, where lifetimes of the order of 10 years may be required.
- 5G should be able to provide lifeline communications in case of natural disasters such as earthquakes, tsunamis, floods, and hurricanes.
- Several basic types of communication, such as voice and text messages, are needed instantaneously and simultaneously by the survivors
- Network robustness is important in order to avoid suspension of services because of network damage. In addition, low network and user terminal energy consumption is critical in emergency cases.



**Figure** , 5G performance targets.



<https://www.digi.com/blog/post/5g-network-architecture>



# Assessment



- **1. The rainbow pattern seen on a CD is an example of**
  1. Reflection
  2. Refraction
  3. Diffraction
  4. None of the above
- **2. Fresnel Reflection Coefficient is a factor of**
  1. Polarization of the wave
  2. Properties of the material at which reflection occurs
  3. Angle of incidence of wave
  - a. 1) and 2) are correct
  - b. All the three are correct
  - c. 1) and 3) are correct
  - d. 2) and 3) are correct.
- **3. Diffraction, at high frequencies, depends upon**
  1. Geometry of the object
  2. Polarization of the incident wave
  3. Amplitude of the incident wave
  4. Frequency of the incident wave
  - a. 1) and 2) are correct
  - b. 1), 2) and 3) are correct
  - c. 2) and 3) are correct
  - d. All are correct

