

SNS COLLEGE OF TECHNOLOGY



An Autonomous Institution Coimbatore-35

DEPARTMENT OF ELECTRONICS & COMMUNICATION ENGINEERING

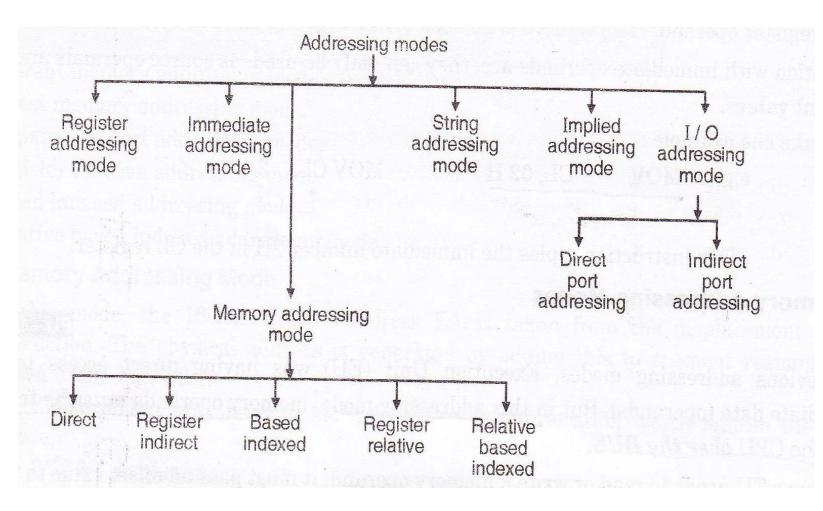
19ECT221 – MICROPROCESSORS AND MICROCONTROLLERS

Addressing Modes of 8086 Microprocessor

Addressing Modes

- 1. Register Addressing Mode
- 2. Immediate Addressing Mode
- 3. Memory Addressing Mode
- 4. String Addressing Mode
- 5. I/ OAddressing Mode
- 6. Implied Addressing Mode

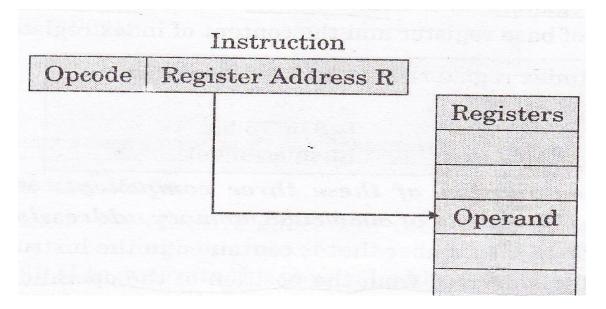
8086 Addressing Modes



Register Addressing Mode

- Data is in register and Instruction Specifies the perticular register
- E.g

MOV AX, BX

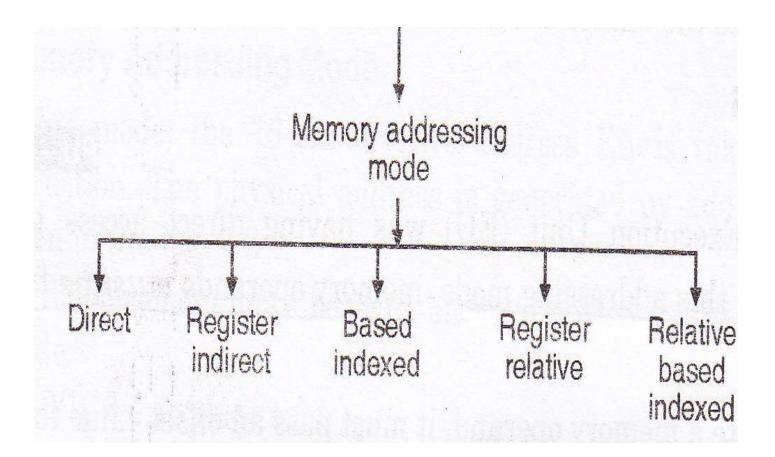


Immediate Addressing Mode

- Immediate operand is *Constant* data contained in an *Instruction*
- *i.e.* The source operand is a part of instruction instade of register memory
- E.g

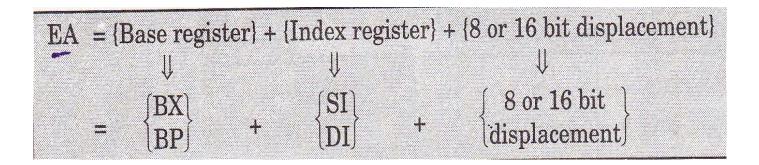
MOV CL,02H

Memory Addressing Mode



Effective Address

- The offset of a memory operand is called the operand's effective address (EA).
- Is an unsiged 16 bit no. That expresses the operands distance in byte from the begining of the segment
- 8086 has Base register and Index register
- So EU calculates EA by summing a *Displacement, Content of Base register and Content of Index register*.

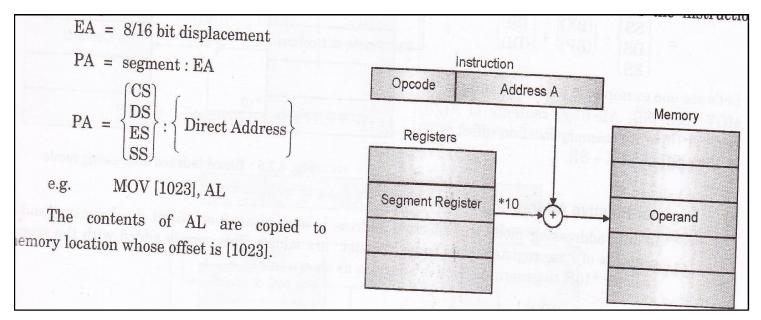


Memory Addressing Mode

- Displacement is an 8 or 16 bit no
- It is generally derived from the position of operand name.
- It's value is constant.
- Pogrammer may specify either BX or BP is to be used as Base Register
- Similarly either SI od DI may be specified as Index Register

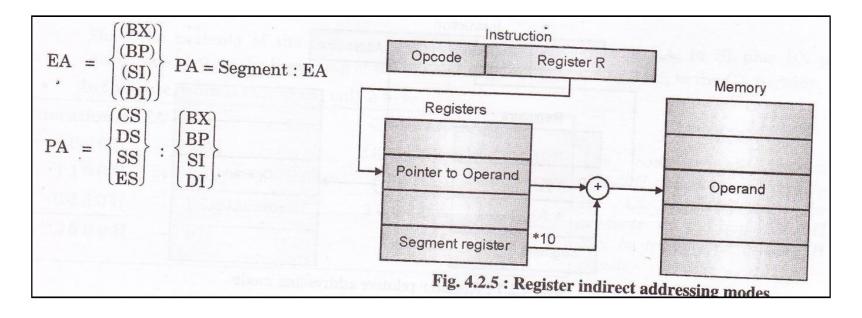
Direct Memory Addressing Mode

- EA is taken from the *displacement field* of instruction.
- □ PA=This addr. Is added with Seg.Regi*10H MOV[1023], AL



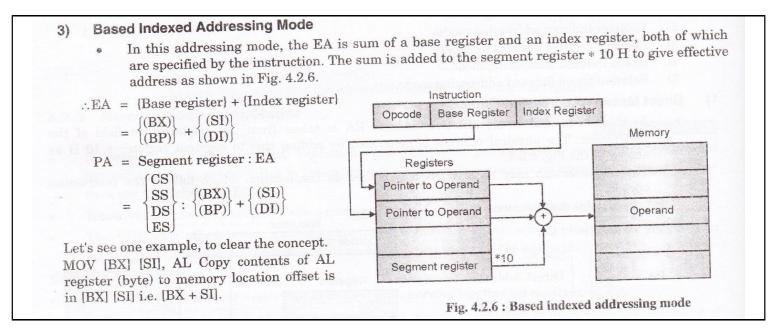
Register Indirect Addressing Mode

- EA of may be taken directly from one of the base register or index register.
- PA=This addr. Is added with Seg.Regi*10H MOV[SI], AL



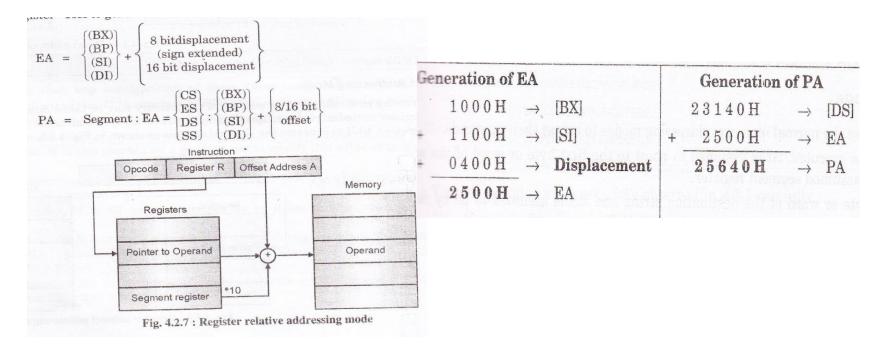
Based Indexed Addressing Mode

- EA is sum of Base register and Index register .
- Both of which are specified by the instruction
- PA=This addr. Is added with Seg.Regi*10H MOV[BX+SI], AL



Register Relative Addressing Mode

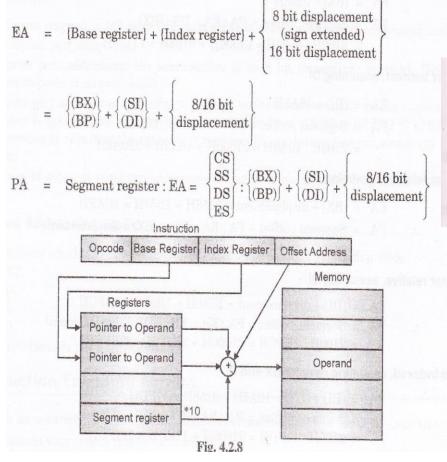
- EA is Sum of 8 or 16 bit displacement and contents of base register or an index register
- PA=This addr. Is added with Seg.Regi*10H MOV[BX+1100], AL



Relative based Addressing Mode

- EA is Sum of a Base register, an Index Register and Displacement.
- PA=This addr. Is added with Seg.Regi*10H MOV CX, [BX+SI+0400]

Relative based Addressing Mode



Generation of EA				Generation of PA			
	1000H	\rightarrow_{π}	[BX]		23140H	\rightarrow	[DS]
+	1100H	\rightarrow	[SI]	+	2500H	\rightarrow	EA
+	0400H	\rightarrow	Displacement		25640H		PA
	2500H	\rightarrow	EA				

The contents of location 25640H will be transferred to the CL register and the contents of location 25641H will be transferred to the CH register.

THANK YOU