

#### **SNS COLLEGE OF TECHNOLOGY**



An Autonomous Institution Coimbatore-35

#### DEPARTMENT OF ELECTRONICS & COMMUNICATION ENGINEERING

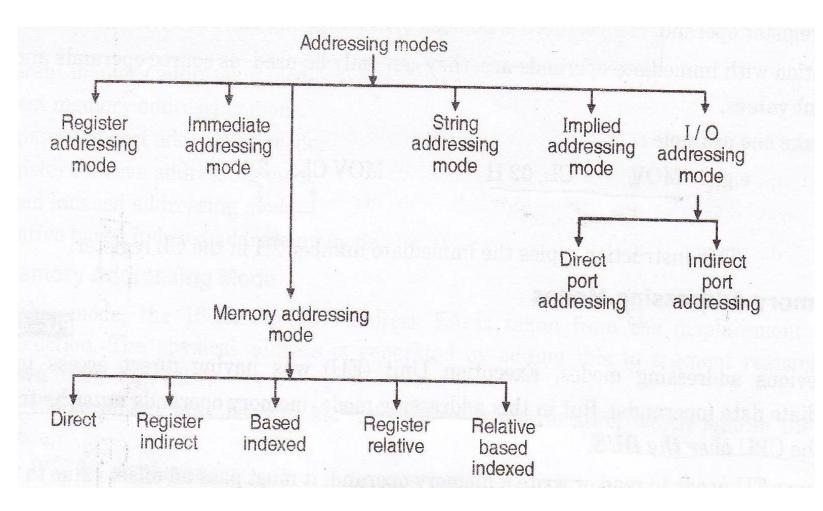
#### **19ECT221 – MICROPROCESSORS AND MICROCONTROLLERS**

#### Addressing Modes of 8086 Microprocessor

# **Addressing Modes**

- 1. Register Addressing Mode
- 2. Immediate Addressing Mode
- 3. Memory Addressing Mode
- 4. String Addressing Mode
- 5. I/ OAddressing Mode
- 6. Implied Addressing Mode

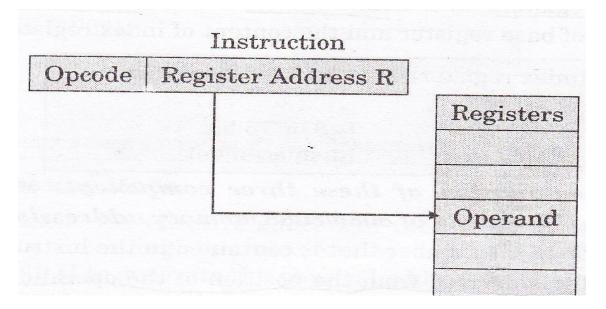
### **8086 Addressing Modes**



# **Register Addressing Mode**

- Data is in register and Instruction Specifies the perticular register
- E.g

MOV AX, BX

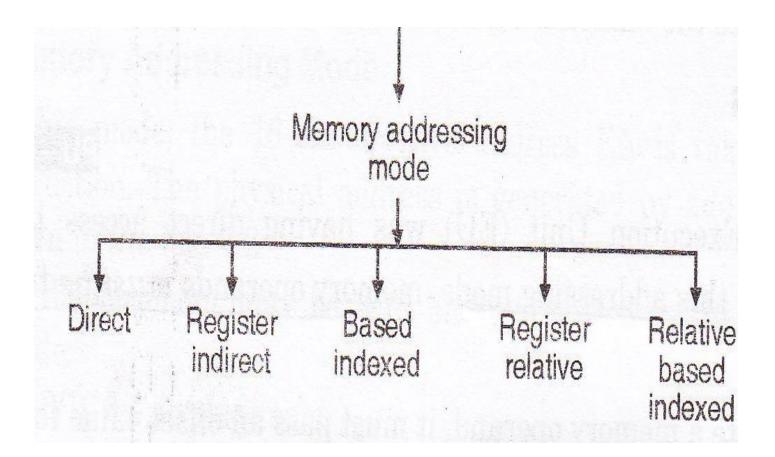


# Immediate Addressing Mode

- Immediate operand is *Constant* data contained in an *Instruction*
- *i.e.* The source operand is a part of instruction instade of register memory
- E.g

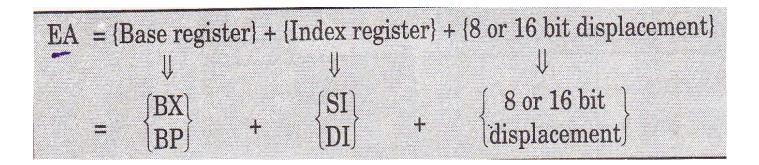
MOV CL,02H

### **Memory Addressing Mode**



## **Effective Address**

- The offset of a memory operand is called the operand's effective address (EA).
- Is an unsiged 16 bit no. That expresses the operands distance in byte from the begining of the segment
- 8086 has Base register and Index register
- So EU calculates EA by summing a *Displacement, Content of Base register and Content of Index register*.

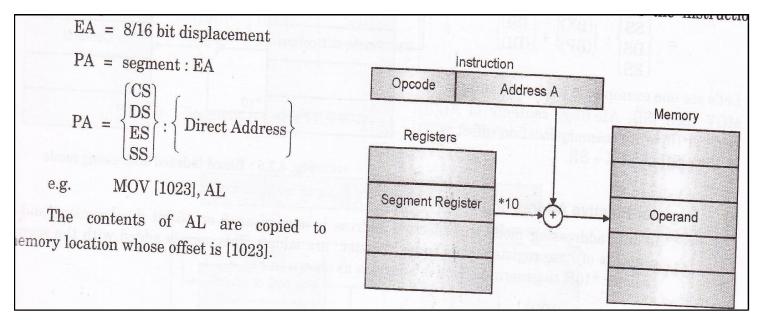


# Memory Addressing Mode

- Displacement is an 8 or 16 bit no
- It is generally derived from the position of operand name.
- It's value is constant.
- Pogrammer may specify either BX or BP is to be used as Base Register
- Similarly either SI od DI may be specified as Index Register

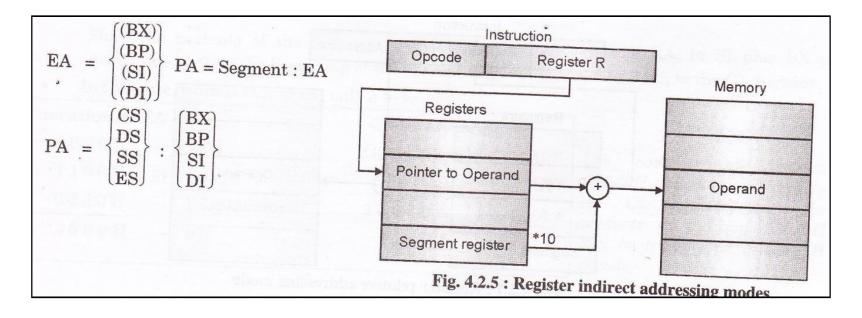
# **Direct Memory Addressing Mode**

- EA is taken from the *displacement field* of instruction.
- □ PA=This addr. Is added with Seg.Regi\*10H MOV[1023], AL



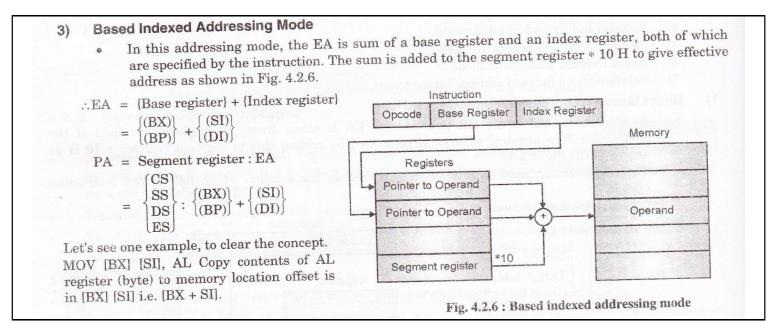
# **Register Indirect Addressing Mode**

- EA of may be taken directly from one of the base register or index register.
- PA=This addr. Is added with Seg.Regi\*10H MOV[SI], AL



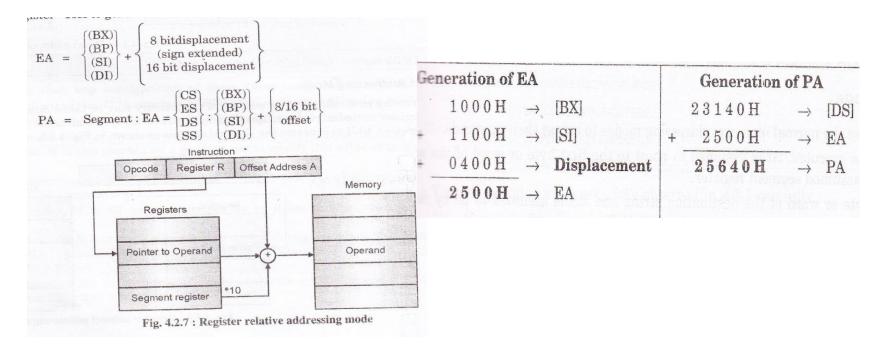
### **Based Indexed Addressing Mode**

- EA is sum of Base register and Index register .
- Both of which are specified by the instruction
- PA=This addr. Is added with Seg.Regi\*10H MOV[BX+SI], AL



# **Register Relative Addressing Mode**

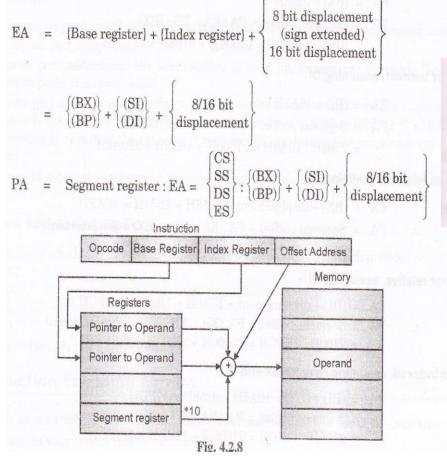
- EA is Sum of 8 or 16 bit displacement and contents of base register or an index register
- PA=This addr. Is added with Seg.Regi\*10H MOV[BX+1100], AL



# **Relative based Addressing Mode**

- EA is Sum of a Base register, an Index Register and Displacement.
- PA=This addr. Is added with Seg.Regi\*10H MOV CX, [BX+SI+0400]

## **Relative based Addressing Mode**



Generation of EA				<b>Generation of PA</b>			
	1000H	$\rightarrow_{\pi}$	[BX]		23140H	$\rightarrow$	[DS]
+	1100H	$\rightarrow$	[SI]	+	2500H	$\rightarrow$	EA
+	0400H	$\rightarrow$	Displacement		25640H		PA
	2500H	$\rightarrow$	EA				

The contents of location 25640H will be transferred to the CL register and the contents of location 25641H will be transferred to the CH register.

#### **THANK YOU**