I/O Programming in C :

The general purpose I/O pins can be considered the simplest of peripherals. These I/O pins **allow the PIC32 microcontroller to monitor and control other devices**. To add flexibility and functionality to a device, some pins are multiplexed with alternate function(s)

Led Blinking Example

After knowing how to configure the GPIO ports, its time to write a simple program to blink the Leds.

- 1. Configure the PORTS as outputs using TRIS registers.
- 2. Turn ON all the LEDs and wait for some time.
- 3. Turn OFF all the LEDs and wait for some time.

void DE	LAY_ms(unsigned int ms_Count)
{	
	ed int i,j;
for(i=);i <ms_count;i++)< td=""></ms_count;i++)<>
{	
	j=0;j<1000;j++);
}	
}	
int main(
{	, ,
/* Conf	igure all the ports as Output */
	$A = 0 \times 00;$
TRISE	$B = 0 \times 00;$
	C = 0x00;
TRISI	$\mathbf{D} = 0 \mathbf{x} 0 0;$
while(1)
{	
POI	RTA = 0xff; /* Turn ON all the leds connected to Ports */
POI	RTB = 0xff;
POI	RTC = 0xff;
POI	RTD = 0xff;
DE	LAY_ms(100);
PO	RTA = 0x00; /* Turn OFF all the leds connected to Ports */
POI	RTB = 0x00;

PORTC = 0x00;			
PORTD = 0x00;			
DELAY_ms(100);			
}			
return (0);			
}			
view rawpic16f877a ledBlinking.c hosted with ♥ by GitHub			

Led and Switches

#	#include <pic16f877a.h></pic16f877a.h>			
i	nt main()			
{				
	TRISB = $0x00$; // Configure PORTB as output to connect Leds			
	TRISD = 0xff; // Configure PORTD as INput to connect switches			
	while(1)			
	{			
	PORTB = PORTD; // Read the switch status and display it on Leds			
	}			
	return 0;			
}				