



SNS COLLEGE OF TECHNOLOGY

Coimbatore-35
An Autonomous Institution



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DEPARTMENT OF INFORMATION TECHNOLOGY

PROGRAMMING FOR PROBLEM SOLVING

I YEAR - I SEM

UNIT 3 – ARRAYS AND STRINGS

TOPIC 3 – Two – Dimensional Arrays



TWO-DIMENSIONAL ARRAYS



- So far we have discussed the array variables that can store a list of values.
- There could be situations where a table of values will have to be stored

	Item1	Item2	Item3
Salesgirl #1	310	275	365
Salesgirl #2	210	190	325
Salesgirl #3	405	235	240
Salesgirl #4	260	300	380

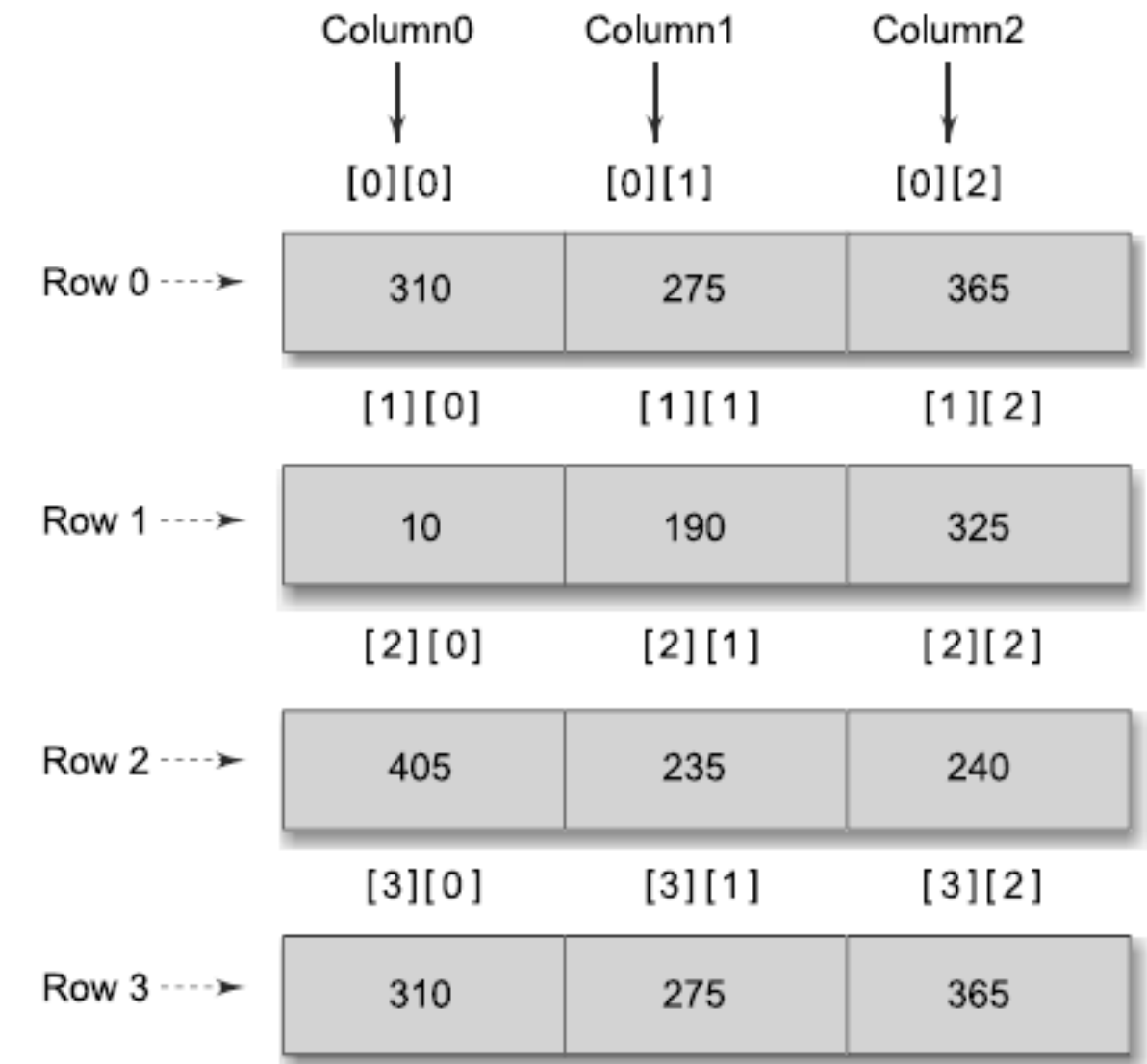
- Consider the following data table, which shows the value of sales of three items by four sales girls:
- The table contains a total of 12 values, three in each line.
- We can think of this table as a matrix consisting of **four rows** and **three columns**.
- Each row represents the values of sales by a particular salesgirl
- Each column represents the values of sales of a particular item.
- In mathematics, we represent a particular value in a matrix by using two subscripts such as v_{ij} .
- Here v denotes the entire matrix and v_{ij} refers to the value in the **i th** row and **j th** column.
- For example, in the above table v_{23} refers to the value 325.



DECLARATION OF TWO-DIMENSIONAL ARRAYS



- C allows us to define such tables of items by using two-dimensional arrays.
- The table discussed above can be defined in C as
`v[4][3]`
- Two-dimensional arrays are declared as follows:
`type array_name [row_size][column_size];`
- Note that unlike most other languages, which use one pair of parentheses with commas to separate array sizes, C places each size in its own set of brackets.



Representation of a two-dimensional array in memory



INITIALIZING TWO-DIMENSIONAL ARRAYS



- As Like the one-dimensional arrays, two-dimensional arrays may be initialized by following their declaration with a list of initial values enclosed in braces.
- For example, `int table[2][3] = { 0,0,0,1,1,1};`
- initializes the elements of the first row to zero and the second row to one.
- The initialization is done row by row.
- The above statement can be equivalently written as `int table[2][3] = { {0,0,0}, {1,1,1} };`
- by surrounding the elements of the each row by braces.
- We can also initialize a two-dimensional array in the form of a matrix as shown below:

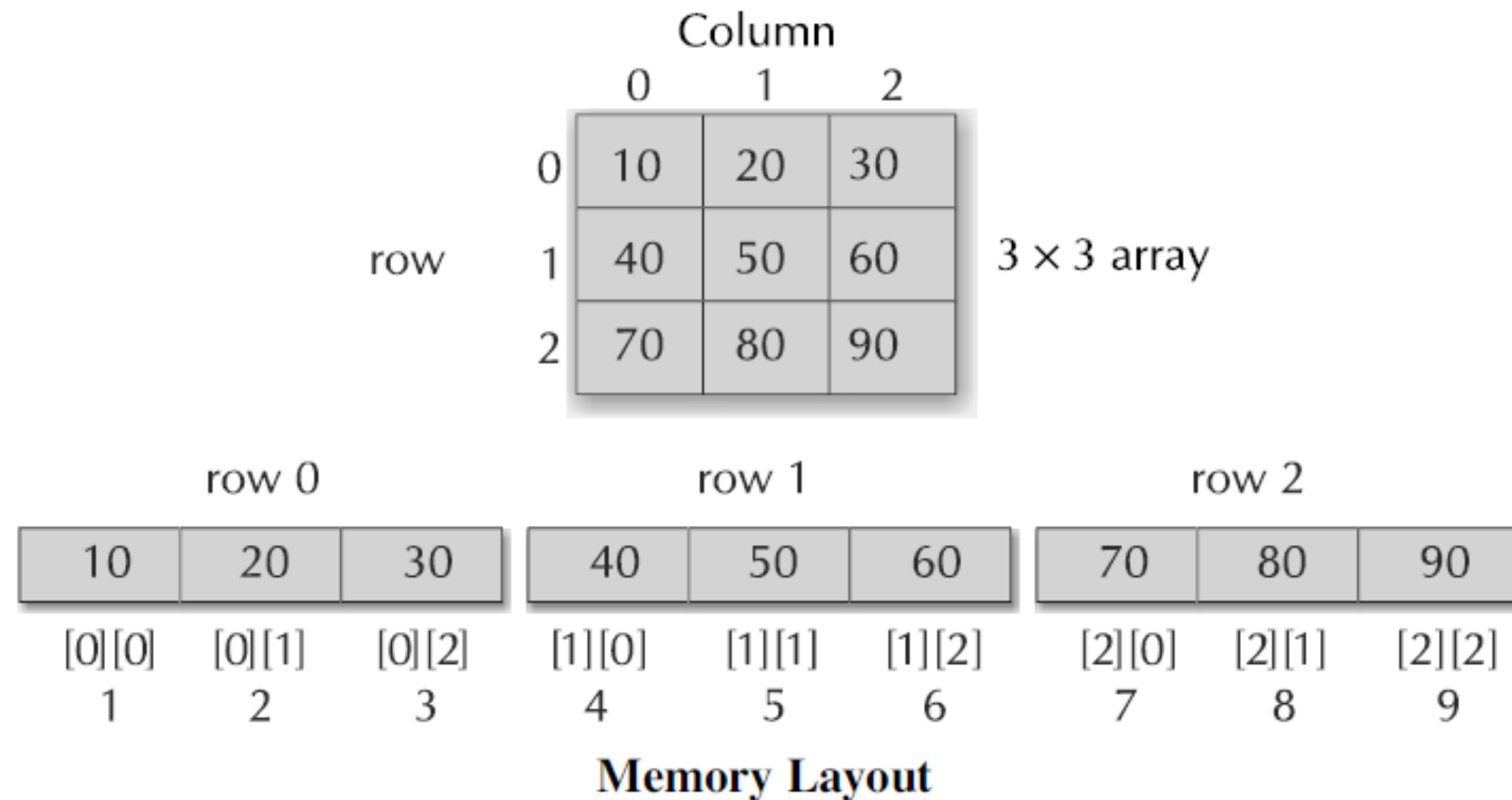
```
int table[2][3] = {  
    {0,0,0},  
    {1,1,1}  
};
```

- Commas are required after each brace that closes off a row, except in the case of the last row.



MEMORY LAYOUT

- The subscripts in the definition of a two-dimensional array represent rows and columns.
- This format maps the way that data elements are laid out in the memory





MULTI-DIMENSIONAL ARRAYS



- C allows arrays of **three** or more dimensions.
- The exact limit is determined by the compiler.
- The general form of a multi-dimensional array is
`type array_name[s1][s2][s3]....[sm];`
- where s_i is the size of the i th dimension.
- Some examples are:
`int survey[3][5][12];`
`float table[5][4][5][3];`
- **survey** is a three-dimensional array declared to contain 180 integer type elements.
- Similarly **table** is a four dimensional array containing 300 elements of floating-point type.



DYNAMIC ARRAYS



➤ Static Arrays:

- So far, we have created arrays at compile time.
- An array created at compile time by specifying size in the source code has a fixed size and cannot be modified at run time.
- The process of allocating memory at compile time is known as **static memory allocation**
- The arrays that receive static memory allocation are called **static arrays**.
- This approach works fine as long as we know exactly what our data requirements are.
- Consider a situation where we want to use an array that can vary greatly in size.
- We must guess what will be the largest size ever needed and create the array accordingly.

➤ Dynamic Arrays:

- In C it is possible to allocate memory to arrays at run time.
- This feature is known as **dynamic memory allocation** and the arrays created at run time are called **dynamic arrays**.
- Dynamic arrays are created using what are known as pointer variables and memory management functions malloc, calloc and realloc.
- These functions are included in the header file <stdlib.h>.