## SNS COLLEGE OF TECHNOLOGY <br> (Autonomous) <br> COIMBATORE-35

Optimization of Basic blocks \& Loops in flow Graphs

## Optimization of Basic blocks

'Optimizations' of Basic Blocks

Equivalent transformations: Two basic block are equivalent if they compute the same set of expressions.
-Expressions: are the values of the live variables at the exit of the block.
Two important classes of local transformations:
-structure preserving transformations:

* common sub expression elimination
* dead code elimination
* renaming of temporary variables
* interchange of two independent adjacent statements.
-algebraic transformations (countlessly many):
* simplify expressions
* replace expensive operations with cheaper ones.


## Optimization of Basic blocks

## Transformations on Basic Blocks

- A code-improving transformation is a code optimization to improve speed or reduce code size
- Global transformations are performed across basic blocks
- Local transformations are only performed on single basic blocks
- Transformations must be safe and preserve the meaning of the code
- A local transformation is safe if the transformed basic block is guaranteed to be equivalent to its original form


## Common-Subexpression Elimination

- Remove redundant computations

$$
\begin{array}{|l}
\mathrm{a}:=\mathrm{b}+\mathrm{c} \\
\mathrm{~b}:=\mathrm{a}-\mathrm{d} \\
\mathrm{c}:=\mathrm{b}+\mathrm{c} \\
\mathrm{~d}:=\mathrm{a}-\mathrm{d}
\end{array} \quad \square \quad \begin{aligned}
& \mathrm{a}:=\mathrm{b}+\mathrm{c} \\
& \mathrm{~b}:=\mathrm{a}-\mathrm{d} \\
& \mathrm{c}:=\mathrm{b}+\mathrm{c} \\
& \mathrm{~d}:=\mathrm{b}
\end{aligned}
$$

## Dead Code Elimination

- Remove unused statements

$$
\begin{aligned}
& \left.\begin{array}{l}
\mathbf{b}:=\mathrm{a}+1 \\
\mathrm{a}:=\mathrm{b}+\mathrm{c} \\
\ldots
\end{array}\right) \begin{array}{l}
\mathrm{b}:=\mathrm{a}+1 \\
\ldots
\end{array} \\
& \text { Assuming } \mathbf{a} \text { is dead (not used) }
\end{aligned}
$$



## Renaming Temporary Variables

- Temporary variables that are dead at the end of a block can be safely renamed

$$
\begin{aligned}
& \mathrm{t} 1:=\mathrm{b}+\mathrm{c} \\
& \mathrm{t} 2:=\mathrm{a}-\mathrm{t} 1 \\
& \mathrm{t} 1:=\mathrm{t} 1 * \mathrm{~d} \\
& \mathrm{~d}:=\mathrm{t} 2+\mathrm{t} 1
\end{aligned}
$$

$$
\square \sqrt{t 1:=b+c} \begin{aligned}
& t 2:=a-t 1 \\
& t 3:=t 1 * d \\
& d:=t 2+t 3
\end{aligned}
$$

Normal-form block

## Interchange of Statements

- Independent statements can be reordered


Note that normal-form blocks permit all statement interchanges that are possible

## Algebraic Transformations

- Change arithmetic operations to transform blocks to algebraic equivalent forms

$$
\begin{aligned}
& \begin{array}{llll|}
\mathrm{t} 1 & :=a-a \\
\mathrm{t} 2 & :=\mathrm{b}+\mathrm{t} 1 \\
\mathrm{t} 3 & :=2 & \text { * } \mathrm{t} 2
\end{array} \\
& \square \begin{array}{l}
t 1:=0 \\
t 2:=b \\
t 3:=t 2 \ll 1
\end{array}
\end{aligned}
$$

## Loop in flow graphs

## Loop in flow graphs

i. Dominators
ii. Natural loops
iii. Inner loops
iv. Pre-Headers
v. Reducible flow graphs

## Loop in flow graph

Dominator Trees



Dominator tree


19CSB301/ATCD-Unit
5/B.Vinodhini ASP/CSE

## Loop in flow graph

Natural Inner Loops Example


Dominator tree

## Loop in flow graph

Natural Outer Loops Example


Dominator tree


## Loop in flow graph-Pre header



## Loop in flow graph-Reducible Graph <br> WWSFITITIONIS



Example of a reducible CFG


Example of a nonreducible CFG

## Summarization

