

# SNS COLLEGE OF TECHNOLOGY



(An Autonomous Institution)
COIMBATORE-35

Accredited by NBA-AICTE and Accredited by NAAC – UGC with A+ Grade Approved by AICTE, New Delhi & Affiliated to Anna University, Chennai

# ARTIFICIAL INTELLIGENCE FOR ELECTRICAL ENGINEERING

TOPIC: KNOWLEDGE REPRESENTATION OF NEURAL NETWORK

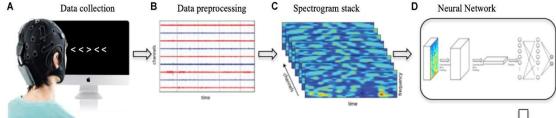




## **OVERVIEW**



#### What is meant with learning?



The ability of the neural network (NN) to learn from its environment and to

E Leave-Pair-Out Cross Validation

REPEAT N=400 times (folds):
1- Choose (random, balanced) training and test subject sets (leave-pair-out)
3- Train the NN using Adam optimizer with frames as inputs
4- Evaluate per-frame performance on training and test set
5- Evaluate per-subject performance averaging frame outputs
END

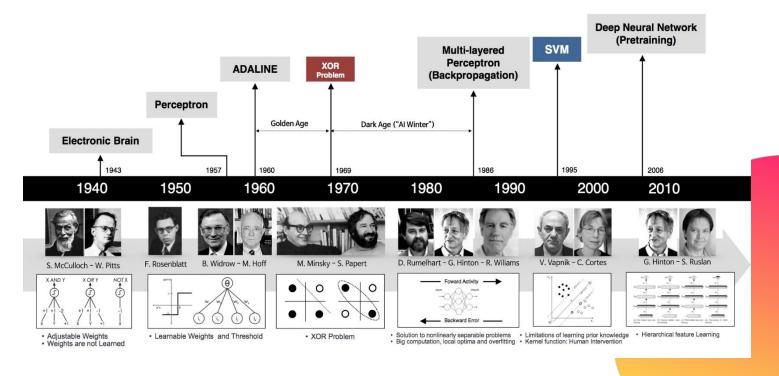
Compute mean and standard deviation of performances over the N folds

improve its performance through learning.





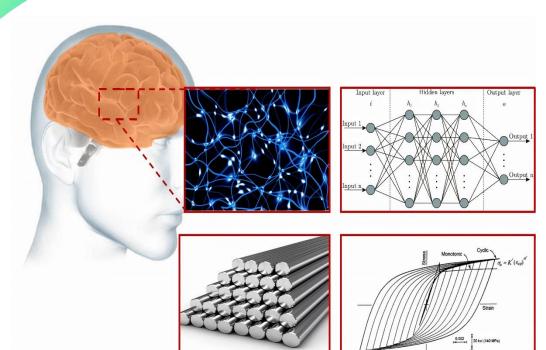
# **SOME HISTORICAL NOTES**





# **PROPERTIES**





Steel is one of the essential alloys used by humans.
This alloy is widely used in the water transfer network and the architecture of buildings, especially automobiles.
As a result, it is crucial to know its properties to make the best use of this alloy.

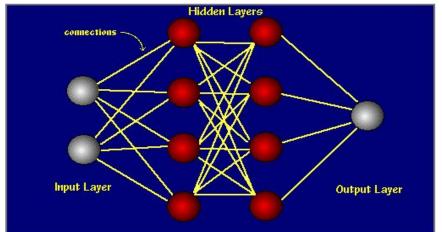


## **DEFINITION OF LEARNING**



Learning is a process by which the free parameters of a neural network are adapted through a process of stimulation by the environment in which the

network is embedded.



The type of the learning is determined by the manner in which the parameter changes take place. (Mendel & McClaren 1970).



## FIVE BASIC LEARNING RULES

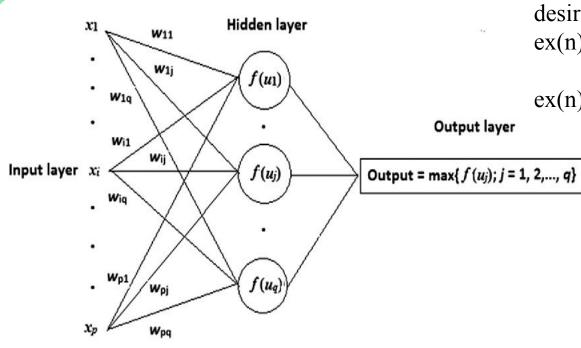


- Error-correction learning <- optimum filtering</li>
- Memory-based learning <- memorizing the training data explicitly</li>
- Hebbian learning <- neurobiological</li>
- Competitive learning <- neurobiological</li>
- Boltzmann learning <- statistical mechanics</li>





#### **ERROR-CORRECTION LEARNING**



error signal = desired response – output signal ex(n) = dx(n) - yk(n)

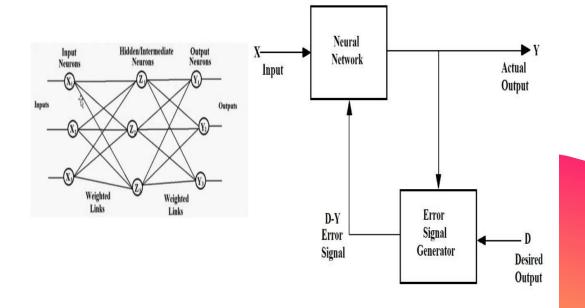
ex(n) actuates a control
mechanism to make the
output signal yk(n)





#### MEMORY-BASED LEARNING

All of the past experiences are explicitly stored in a large memory of outlie correctly classified input-output examples

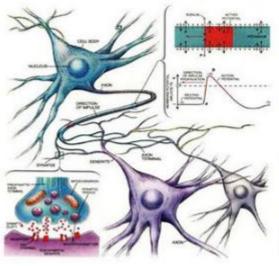






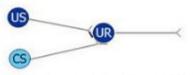
#### **HEBBIAN LEARNING**

If two neurons on either side of synapse (connection) are simultaneously, then the strength of that synapse is selectively increased.



#### **Hebbian learning:**

- When two joining cells fire simultaneously, the connection between them strengthens (Hebb, 1949)
- Discovered at a biomolecular level by Lomo (1966) (Long-term potentiation).

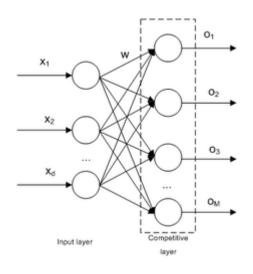


Learned assocations through the strengthening of connections....





#### COMPETITIVE LEARNING

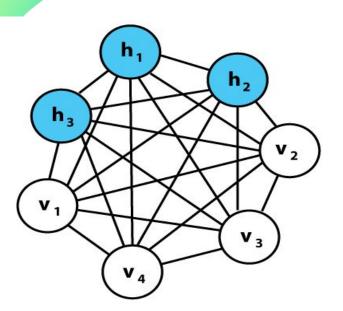


The standard competitive learning rule AWki = n(X;-Wj) if neuron k wins the competition = 0 if neuron k loses the competition. All the neurons in the network are constrained to have the same length.





#### **BOLTZMANN LEARNING**



The neurons constitute a recurrent structure and they operate in a binary manner. The machine is characterized by an energy function E.

E = -1/25; Ex WkjXXX; j# k

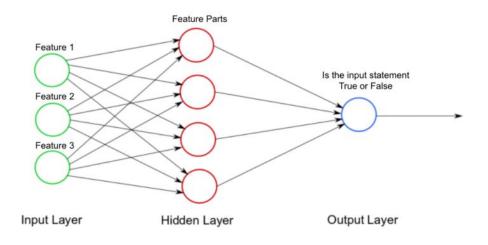
Machine operates by choosing a neuron at random then flipping the state of neuron k from state Xx to state - Xx at some temperature T with probability  $P(X^* > Yx) = 1/(1 + exp(-AE/T))$ 

$$P(X^* > - Xx) = 1/(1 + exp(-AE,/T))$$





# RECAP....



# ...THANK YOU