

# Congestion Control algorithm

## Congestion:

A State occurring in network layers when the message traffic is so heavy that it slows down network response time.

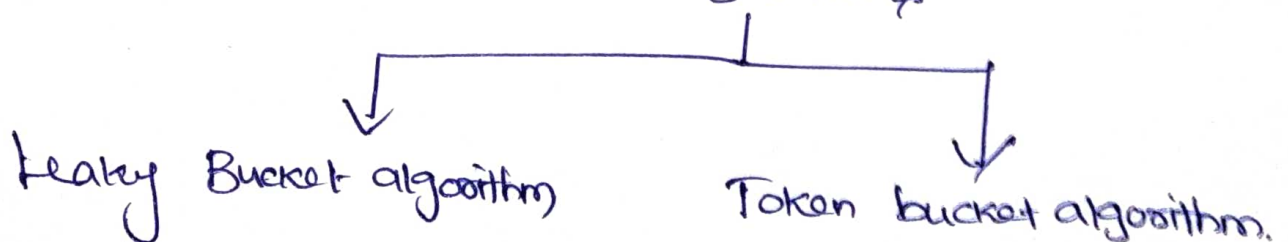
## Effects:

- \* As delay increases, performance decreases.
- \* If delay increases, retransmission occurs, making situation worse.

## Congestion control algorithms

\* Congestion control is a mechanism that controls the entry of data packets into the network, enabling a better use of a shared network infrastructure & avoiding congestive collapse.

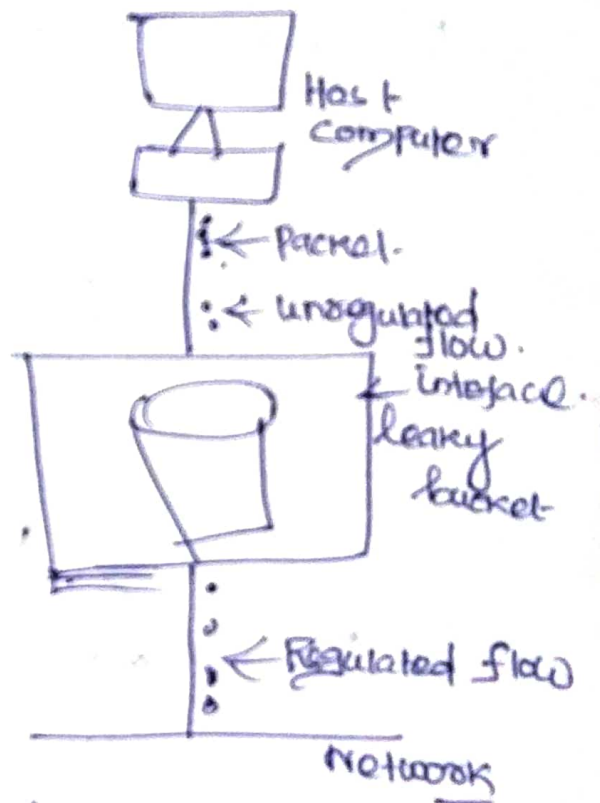
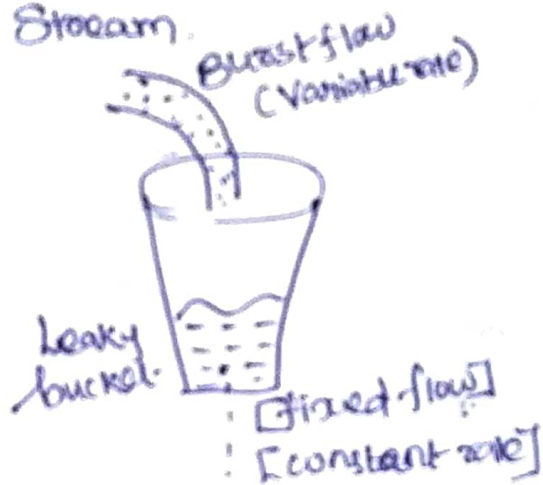
Two types of Congestion control  
- algorithms.



## Leaky Bucket algorithm:

\* The leaky bucket algorithm discovers its use in the context of network traffic shaping or rate limiting.

\* This algorithm is used to control the rate at which traffic is sent to the network & shape the burst traffic to a steady traffic stream.



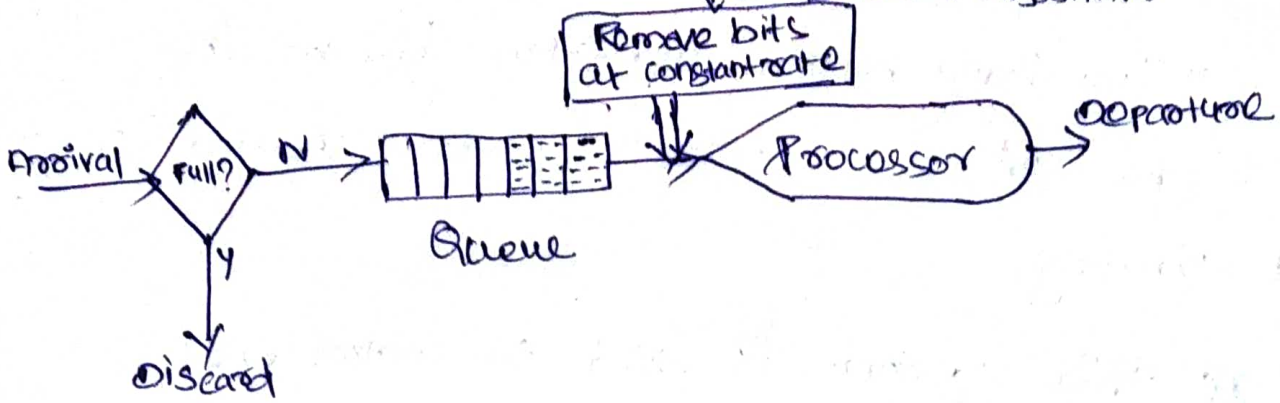
When ever the congestion is there, leaky bucket algorithm it holds the packet & sends out the packets from the router one after another in regulated flow.

### Draw back

Whenever the bucket is full with packets data will spill over the side & data will lost.

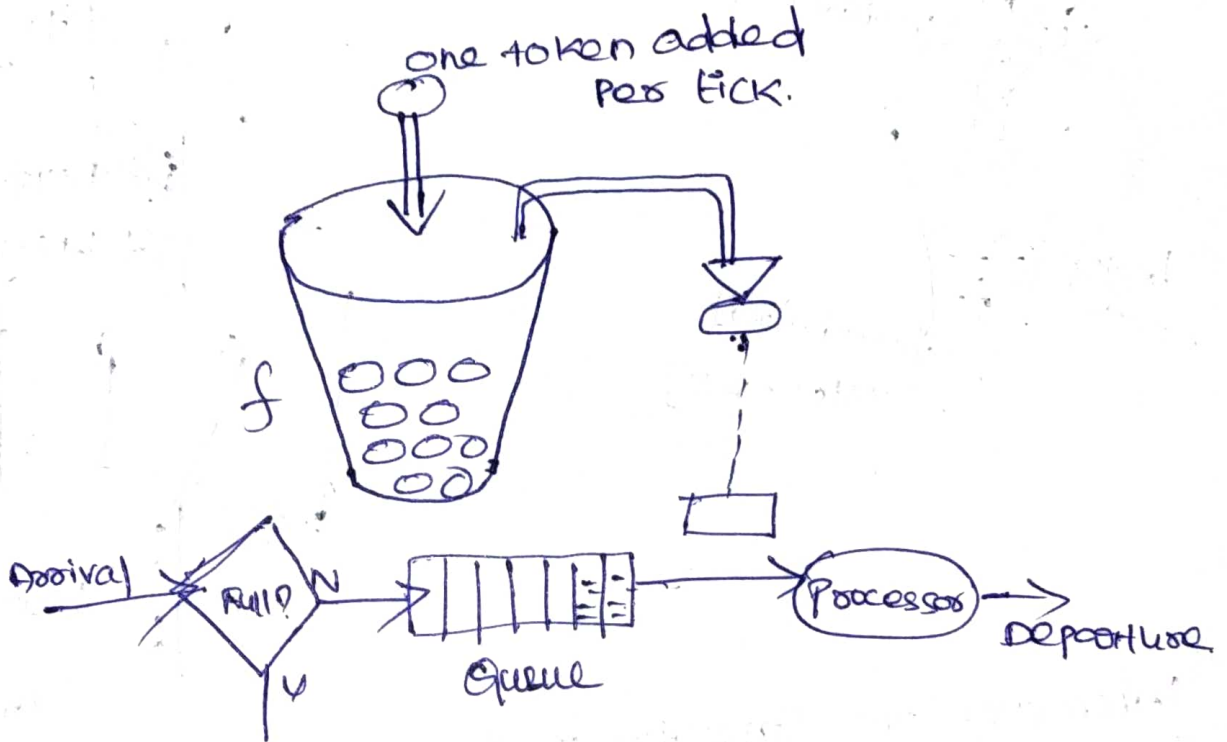
# Leaky bucket Implementation

↓ Leaky bucket algorithm.



# Token bucket algorithm

⊗ The data is not lost



Incoming packet must have token before admission in to the network & rate regulates transfer packets.

## Leaky bucket

## Token bucket

1) Discard packets

Does not, It discards <sup>only</sup> tokens  
^

2) Leaky bucket sends packet at an average rate.

with token bucket, a packet can only be transmitted if there are enough tokens to cover its length & bytes.