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Floyd's and warshall's algorithm



Warshall's algorithm



- Transitive closure of directed graph, with n vertices.
- It can be defined as n -by- n Boolean matrix

$T = \{t_{ij}\}$ elements in i^{th} row & j^{th} column
($1 \leq i \leq n$) ($1 \leq j \leq n$)

$$R^0 \dots R^{(k-1)}, R^{(k)} \dots R^{(n)}$$
$$r_{ij}^{(k)} = r_{ij}^{(k-1)}$$



CONDITIONS:

if an element r_{ij} is 1 in $R^{(k-1)}$, it remains 1 in R^k , it remains 1 in R^k

if an element r_{ij} is 0 in $R^{(k-1)}$, it remains 0 in R^k , it remains 0 in R^k

if & only if element in i^{th} row & K column

if & only if element in j^{th} column & K row



Algorithm



// implementing warshall and floyd for computing transitive closure

// I/P : Adjacency matrix A

// O/P : Transitive closure

$R^{(0)} \leftarrow A$

for $k \leftarrow 1$ to n do

for $i \leftarrow 1$ to n do

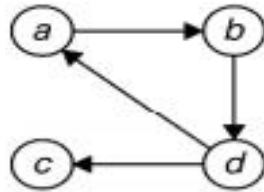
for $j \leftarrow 1$ to n do

$R^{(k)}[i,j] \leftarrow R^{(k-1)}[i,j]$

Return $R^{(n)}$



Problem



$$R^{(0)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$

Ones reflect the existence of paths with no intermediate vertices ($R^{(0)}$ is just the adjacency matrix); boxed row and column are used for getting $R^{(1)}$.

$$R^{(1)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 \end{bmatrix} \end{matrix}$$

Ones reflect the existence of paths with intermediate vertices numbered not higher than 1, i.e., just vertex a (note a new path from d to b); boxed row and column are used for getting $R^{(2)}$.

$$R^{(2)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix} \end{matrix}$$

Ones reflect the existence of paths with intermediate vertices numbered not higher than 2, i.e., a and b (note two new paths); boxed row and column are used for getting $R^{(3)}$.

$$R^{(3)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix} \end{matrix}$$

Ones reflect the existence of paths with intermediate vertices numbered not higher than 3, i.e., a , b , and c (no new paths); boxed row and column are used for getting $R^{(4)}$.

$$R^{(4)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix} \end{matrix}$$

Ones reflect the existence of paths with intermediate vertices numbered not higher than 4, i.e., a , b , c , and d (note five new paths).



Floyd's algorithm



- On the k-th iteration, the algorithm determines shortest paths between every pair of vertices i, j that use only vertices among $1, \dots, k$ as intermediate

$$D(k) [i,j] = \min \{D(k-1)[i,j], D(k-1)[i,k] + D(k-1)[k,j]\} \quad 1 \text{ to } n$$



Algorithm

ALGORITHM *Floyd($W[1..n, 1..n]$)*

//Implements Floyd's algorithm for the all-pairs shortest-paths problem

//Input: The weight matrix W of a graph with no negative-length cycle

//Output: The distance matrix of the shortest paths' lengths

$D \leftarrow W$ //is not necessary if W can be overwritten

for $k \leftarrow 1$ **to** n **do**

for $i \leftarrow 1$ **to** n **do**

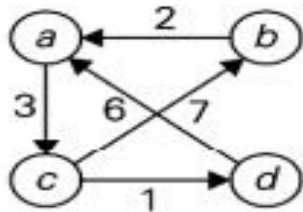
for $j \leftarrow 1$ **to** n **do**

$D[i, j] \leftarrow \min\{D[i, j], D[i, k] + D[k, j]\}$

return D



Problem



$$D^{(0)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & \infty & 3 & \infty \\ 2 & 0 & \infty & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & \infty & 0 \end{bmatrix} \end{matrix}$$

Lengths of the shortest paths with no intermediate vertices ($D^{(0)}$ is simply the weight matrix).

$$D^{(1)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & \infty & 3 & \infty \\ 2 & 0 & \mathbf{5} & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & \mathbf{9} & 0 \end{bmatrix} \end{matrix}$$

Lengths of the shortest paths with intermediate vertices numbered not higher than 1, i.e. just a (note two new shortest paths from b to c and from d to c).

$$D^{(2)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ \mathbf{9} & 7 & 0 & 1 \\ 6 & \infty & 9 & 0 \end{bmatrix} \end{matrix}$$

Lengths of the shortest paths with intermediate vertices numbered not higher than 2, i.e. a and b (note a new shortest path from c to a).

$$D^{(3)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & \mathbf{10} & 3 & \mathbf{4} \\ 2 & 0 & 5 & \mathbf{6} \\ 9 & 7 & 0 & 1 \\ 6 & \mathbf{16} & 9 & 0 \end{bmatrix} \end{matrix}$$

Lengths of the shortest paths with intermediate vertices numbered not higher than 3, i.e. a , b , and c (note four new shortest paths from a to b , from a to d , from b to d , and from d to b).

$$D^{(4)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & 10 & 3 & 4 \\ 2 & 0 & 5 & 6 \\ \mathbf{7} & 7 & 0 & 1 \\ 6 & 16 & 9 & 0 \end{bmatrix} \end{matrix}$$

Lengths of the shortest paths with intermediate vertices numbered not higher than 4, i.e. a , b , c , and d (note a new shortest path from c to a).



Analysis



$A(n, k) = \text{sum for upper triangle} + \text{sum for the lower rectangle}$

$$= \sum_{i=1}^n \sum_{j=1}^n + \sum_{k=1}^n i$$

$$= \Theta(n^3)$$

Activity

Time complexity $O(n^3)$ then $c(n)$ is
?