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DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING



# 19IT103 – COMPUTATIONAL THINKING AND PYTHON PROGRAMMING

- ❖ A readable, dynamic, pleasant, flexible, fast and powerful language

# Objective

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**Files and exception:** text files, reading and writing files, format operator; command line arguments, errors and exceptions, handling exceptions, **modules**, packages; Illustrative programs: word count, copy file, Voter's age validation, Marks range validation (0-100).

# RECAP

An exception is an event, which occurs during the execution of a program, that disrupts the normal flow of the program's instructions.

- Handling Exceptions
- Raising an exceptions
- User-Defined Exceptions



# Modules in Python

# Modules in python

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Modules in Python are simply Python files with a .py extension. The name of the module will be the name of the file. A Python module can have a set of functions, classes or variables defined and implemented.

# What are Modules?

- Modules are files containing Python definitions and statements (ex. *name.py*)
- A module's definitions can be imported into other modules by using "import *name*"
- The module's name is available as a global variable value
- To access a module's functions, type "*name.function()*"

# More on Modules

- Modules can contain executable statements along with function definitions
- Each module has its own private symbol table used as the global symbol table by all functions in the module
- Modules can import other modules
- Each module is imported once per interpreter session
  - *reload(name)*
- Can import names from a module into the importing module's symbol table
  - *from mod import m1, m2 (or \*)*
  - *m1()*

# Executing Modules

- *python name.py <arguments>*
  - Runs code as if it was imported
  - Setting `_name_ == "_main_"` the file can be used as a script and an importable module



# The Module Search Path

- The interpreter searches for a file named *name.py*
  - Current directory given by variable *sys.path*
  - List of directories specified by **PYTHONPATH**
  - Default path (in UNIX - *./usr/local/lib/python*)
- Script being run should not have the same name as a standard module or an error will occur when the module is imported

# “Compiled” Python Files

- If files *mod.pyc* and *mod.py* are in the same directory, there is a byte-compiled version of the module *mod*
- The modification time of the version of *mod.py* used to create *mod.pyc* is stored in *mod.pyc*
- Normally, the user does not need to do anything to create the *.pyc* file
- A compiled *.py* file is written to the *.pyc*
  - No error for failed attempt, *.pyc* is recognized as invalid
- Contents of the *.pyc* can be shared by different machines

# Some Tips

- `-O` flag generates optimized code and stores it in `.pyo` files
  - Only removes `assert` statements
  - `.pyc` files are ignored and `.py` files are compiled to optimized bytecode
- Passing two `-OO` flags
  - Can result in malfunctioning programs
  - `_doc_` strings are removed
- Same speed when read from `.pyc`, `.pyo`, or `.py` files, `.pyo` and `.pyc` files are loaded faster
- Startup time of a script can be reduced by moving its code to a module and importing the module
- Can have a `.pyc` or `.pyo` file without having a `.py` file for the same module
- Module `compileall` creates `.pyc` or `.pyo` files for all modules in a directory

# Standard Modules

- Python comes with a library of standard modules described in the Python Library Reference
- Some are built into interpreter
- ```
>>> import sys
>>> sys.s1
'>>> '
>>> sys.s1 = 'c> '
c> print 'Hello'
Hello
c>
```
- *sys.path* determines the interpreters's search path for modules, with the default path taken from **PYTHONPATH**
  - Can be modified with `append()` (ex. `sys.path.append('SOME_PATH')`)

# The *dir()* Function

- Used to find the names a module defines and returns a sorted list of strings
  - ```
>>> import mod
```

```
>>> dir(mod)
```

```
['_name_', 'm1', 'm2']
```
- Without arguments, it lists the names currently defined (variables, modules, functions, etc)
- Does not list names of built-in functions and variables
  - Use `_builtin_` to view all built-in functions and variables

# Why we need them ?

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To take advantage of modular programming:

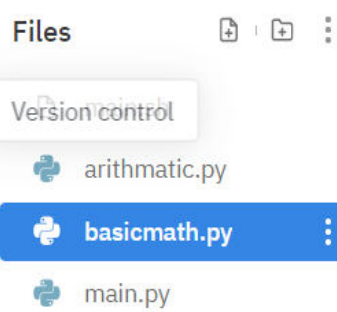
Modular programming refers to the process of breaking a large, unwieldy programming task into separate, smaller, more manageable subtasks or modules. Individual modules can then be cobbled together like building blocks to create a larger application

# Advantages

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- Simplicity
- Maintainability
- Reusability
- Scoping

# Usage



```
basicmath.py
1 def add(a,b):
2     return a+b
3 def sub(a,b):
4     return a+b
5 def mul(a,b):
6     return a+b
7 def div(a,b):
8     return a+b
```

Main.py using the math module

```
main.py
1 import basicmath
2 value1 = 10
3 value2 = 20
4 print("add:",basicmath.add(value1,value2))
5 print("sub:",basicmath.sub(value1,value2))
6 print("mul:",basicmath.mul(value1,value2))
7 print("div:",basicmath.div(value1,value2))
```

Basicmath.py (module contains useful arithmetic functions)

```
https://modules-py.kiteit.repl.run
> python main.py
add: 30
sub: 30
mul: 30
div: 30
> 
```



# SUMMARY

Modules in Python are simply Python files with a .py extension.

- Executing Modules
- Standard Modules
- `dir()` Function

Thank  
you