



**SNS COLLEGE OF ENGINEERING**  
Kurumbapalayam (Po), Coimbatore – 641 107

**DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING**



# **19IT103 – COMPUTATIONAL THINKING AND PYTHON PROGRAMMING**

- ❖ A readable, dynamic, pleasant, flexible, fast and powerful language

# Objective

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**Files and exception:** text files, reading and writing files, format operator; command line arguments, errors and exceptions, handling exceptions, modules, packages; Illustrative programs: word count, copy file, Voter's age validation, Marks range validation (0-100).

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# RECAP

- A file is a container in a computer system for storing information.
- **Binary file** : Binary file is a collection of bytes or a character stream.
- **Text file** : A text file is a stream of characters that can be processed sequentially and logically in the forward direction.
- Creation of a new file
- Modification of data or file attributes
- Reading of data from the file
- Opening the file in order to make the contents available to other programs
- Writing data to the file
- Closing or terminating a file operation

# Read a file in python

## Code example

```
fileToRead = open("source.txt","r")  
data = fileToRead.read()  
print("Source contents:",data)
```

Function  
opens a file

mode

locati  
on

Method  
reads the file  
content

## File contents

```
Apple Orange Mango
```

## Output

```
Source contents: Apple Orange Mango
```

# Writing File

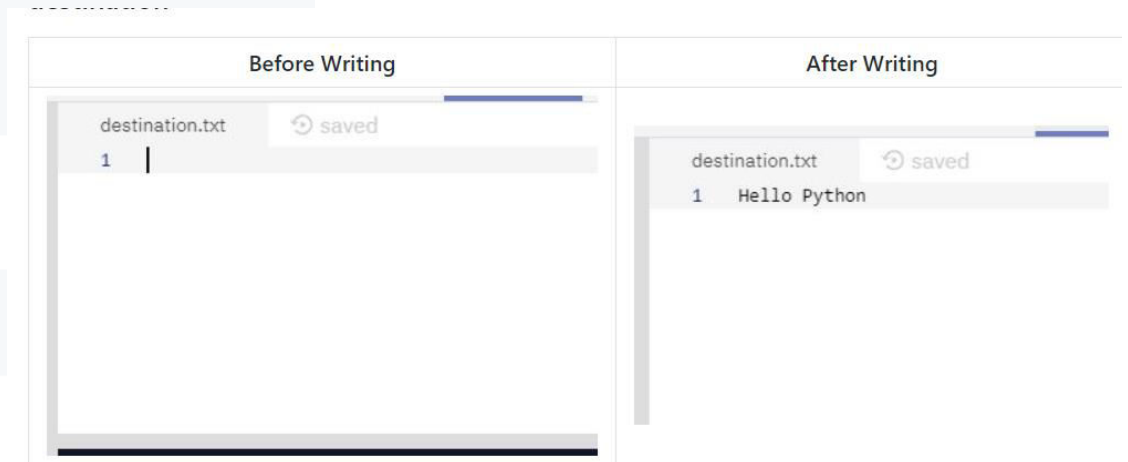
## code

```
fileToWrite = open("destination.txt","w")
data = "Hello Python";
fileToWrite.write(data)
fileToWrite.close();
print("done with file writing")
```

Method  
writes content  
to the file

## output

```
done with file writing
```



<https://repl.it/@kiteit/WritingToFile>

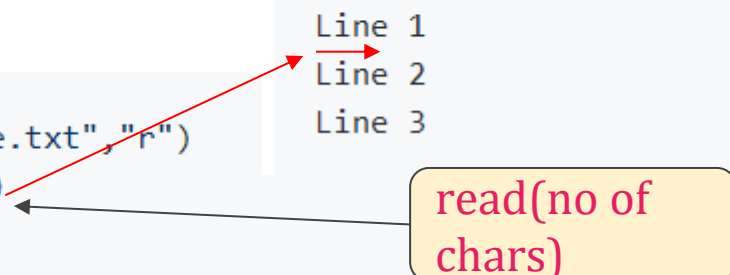
# Read ( Limited to number of characters)

SOURCE FILE

CODE

```
fileToRead = open("source.txt", "r")  
data = fileToRead.read(3)  
print(data)
```

Line 1  
Line 2  
Line 3



read(no of  
chars)

OUTPUT

Lin

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## Reading a line from file

- Method: `file.readline()`
- It will return a line of string every time you called.
- Default delimiter is new line character (`'\n'`)

# readline

<https://repl.it/@kiteit/ReadLineFromFile>



kiteit / ReadLineFromFile



Run ▶

main.py

source.txt



```
1 fileToRead = open("source.txt", "r")
2 data = fileToRead.readline()
3 print(data)
4
5
6
7
8
```

<https://ReadLineFromFile.kiteit.repl.run>

Python 3.8.2 (default, Feb 26 2020,





# --- To read all lines

<pre>source.txt saved 1 Line 1 2 Line 2 3 Line 3</pre>	<pre>main.py saving... 1 fileToRead = open("source.txt","r") 2 data = fileToRead.readline() 3 print(data)</pre>	<pre>main.py saved 1 fileToRead = open("source.txt","r") 2 data = fileToRead.readline() 3 print(data) 4 data = fileToRead.readline() 5 print(data)</pre>	<pre>main.py saving... 1 fileToRead = open("source.txt","r") 2 data = fileToRead.readline() 3 print(data) 4 data = fileToRead.readline() 5 print(data) 6 data = fileToRead.readline() 7 print(data) 8</pre>
<pre>https://ReadLineFromFile.kiteit.repl.run</pre>	<pre>https://ReadLineFromFile.kiteit.repl.run</pre>	<pre>https://ReadLineFromFile.kiteit.repl.run</pre>	<pre>https://ReadLineFromFile.kiteit.repl.run</pre>
<pre>❖ []</pre>	<pre>Line 1 ❖ []</pre>	<pre>Line 1 Line 2 ❖ []</pre>	<pre>Line 1 Line 2 Line 3 ❖ []</pre>

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## To Think

- We need to perform readline operation for every line of that the sources file has.
- What if number of readline operations is lower than number of lines in the source file?
- What if we over run it? no of readline operations > no of lines in source file.
- How do we know the no of lines in the file?
- how do we stop readline operation after reaching the end of file?
- What about the idea of using loops?

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## Format Operator

Python uses C-style string formatting to create new, formatted strings. The "%" operator is used to format a set of variables enclosed in a "tuple" (a fixed size list), together with a format string, which contains normal text together with "argument specifiers", special symbols like "%s" and "%d".

# Format Operator

Format operators

main.py

```
1 print("%s per kg %d Rs" % ("Apple", 80))  
2
```

<https://FormatOperator.kiteit.repl.run>

Apple per kg 80 Rs



# ---

## Format Operators

`%s` - String (or any object with a string representation, like numbers)

`%d` - Integers

`%f` - Floating point numbers

`%.<number of digits>f` - Floating point numbers with a fixed amount of digits to the right of the dot.

`%x/%X` - Integers in hex representation (lowercase/uppercase)

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## Using format method

- The `format()` method formats the specified value(s) and insert them inside the string's placeholder.
- The placeholder is defined using curly brackets: `{}`. Read more about the placeholders in the Placeholder section below.
- The `format()` method returns the formatted string.

# Format method

main.py

```
1 print("{} per kg {} Rs".format("Apple", 80))
```

```
2
```

<https://FormatOperator.kiteit.repl.run>

```
Apple per kg 80 Rs
```



# Format method (value mapping with keyword)

```
main.py
1 print("{fruit} per kg {price} Rs".format(fruit="Apple", price=80))
2
```

https://FormatOperator.kiteit.repl.run

Apple per kg 80 Rs

```
main.py
1 print("{fruit} per kg {price} Rs".format(price=80, fruit="Apple"))
2
```

https://FormatOperator.kiteit.repl.run

Apple per kg 80 Rs

Index is  
not  
problem  
here



# Format method (value mapping with argument index)

```
main.py
1 print("{0} per kg {1} Rs".format("Apple", 80))
2
3
```

```
https://FormatOperator.kiteit.repl.run

Apple per kg 80 Rs
❏
```

```
main.py
1 print("{1} per kg {0} Rs".format("Apple", 80))
2
3
```

```
https://FormatOperator.kiteit.repl.run

80 per kg Apple Rs
❏
```

Wrong Mapping

# Format method (value mapping with keyword)

```
main.py
1 print("{fruit} per kg {price} Rs".format(fruit="Apple", price=80))
2
```

https://FormatOperator.kiteit.repl.run

Apple per kg 80 Rs

```
main.py
1 print("{fruit} per kg {price} Rs".format(price=80, fruit="Apple"))
2
```

https://FormatOperator.kiteit.repl.run

Apple per kg 80 Rs

Index is  
not  
problem  
here

## Other options

<code>:&lt;</code>	Left aligns the result (within the available space)
<code>:&gt;</code>	Right aligns the result (within the available space)
<code>:^</code>	Center aligns the result (within the available space)
<code>:=</code>	Places the sign to the left most position
<code>:+</code>	Use a plus sign to indicate if the result is positive or negative
<code>:-</code>	Use a minus sign for negative values only
<code>:</code>	Use a space to insert an extra space before positive numbers (and a minus sign before negative numbers)
<code>:,</code>	Use a comma as a thousand separator
<code>:_</code>	Use an underscore as a thousand separator
<code>:b</code>	Binary format
<code>:c</code>	Converts the value into the corresponding <u>unicode character</u>

## Other options

:d	Decimal format
:e	Scientific format, with a lower case e
:E	Scientific format, with an upper case E
:f	Fix point number format
:F	Fix point number format, in uppercase format (show <u>inf</u> and <u>nan</u> as INF and NAN)
:g	General format
:G	General format (using a upper case E for scientific notations)
:o	Octal format
:x	Hex format, lower case
:X	Hex format, upper case
:n	Number format
:%	Percentage format

# --- Command Line Arguments

- Command-line arguments are a common way to parameterize execution of programs.
- We can pass the parameters while running the program.
- `sys` is module that helps to parse the arguments

```
main.py
1 print("Hello")

https://cmd-args.kiteit.repl.run

GNU bash, version 4.4.20(1)-release (x86_64-pc-linux-gnu)

> python main.py
Hello
> |
```

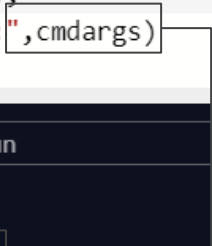
Running a python  
program from cmd  
line

# Command Line Arguments

```
main.py
1 import sys
2 cmdargs=sys.argv;
3 print("cmd args:",cmdargs)
```

<https://cmd-args.kiteit.repl.run>

```
> python main.py
cmd args: ['main.py']
>
```

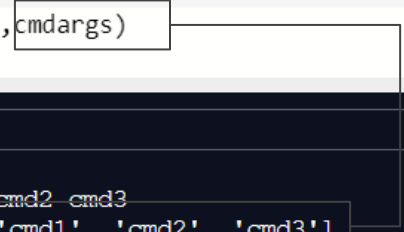


First argument is  
always a program  
itself

```
main.py
1 import sys
2 cmdargs=sys.argv;
3 print("cmd args:",cmdargs)
```

<https://cmd-args.kiteit.repl.run>

```
> python main.py cmd1 cmd2 cmd3
cmd args: ['main.py', 'cmd1', 'cmd2', 'cmd3']
>
```



Other [arguments to  
the program]c

# Using command Line Arguments

main.py

```
1 import sys
2 cmdargs=sys.argv;
3 value1 = int(sys.argv[1])
4 value2 = int(sys.argv[2])
5 result = value1 + value2;
6 print("result:",result)
```

Don't forget it will  
be received as  
string (need to  
convert if you want  
)

<https://cmd-args.kiteit.repl.run>

```
> python main.py 2 8
result: 10
> █
```

# SUMMARY

- Python uses C-style string formatting to create new, formatted strings. The "%" operator is used to format a set of variables enclosed in a "tuple" (a fixed size list), together with a format string, which contains normal text together with "argument specifiers", special symbols like "%s" and "%d".
- Command-line arguments are a common way to parameterize execution of programs.
- We can pass the parameters while running the program.
- sys is module that helps to parse the arguments



Thank  
you