



SNS COLLEGE OF ENGINEERING
Kurumbapalayam (Po), Coimbatore – 641 107

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DEPARTMENT OF COMPUTER SCIENCE AND DESIGN



19IT103 – COMPUTATIONAL THINKING AND PYTHON PROGRAMMING

❖ A readable, dynamic, pleasant, flexible, fast and powerful language

Recap:

- Simple strategies for developing algorithms:
 - Iteration
 - Recursion
- Iteration: A sequence that is executed repeatedly so long as a certain condition holds. A sequence of statements is executed until a specified condition is true is called iterations.
 - for loop
 - While loop

Recap:

- Simple strategies for developing algorithms:
 - Iteration
 - **Recursion**
- **Recursion: A function that calls itself is known as recursion.**
- Recursion is a process by which a function calls itself repeatedly until some specified condition has been satisfied.

1.8 Illustrative problems:

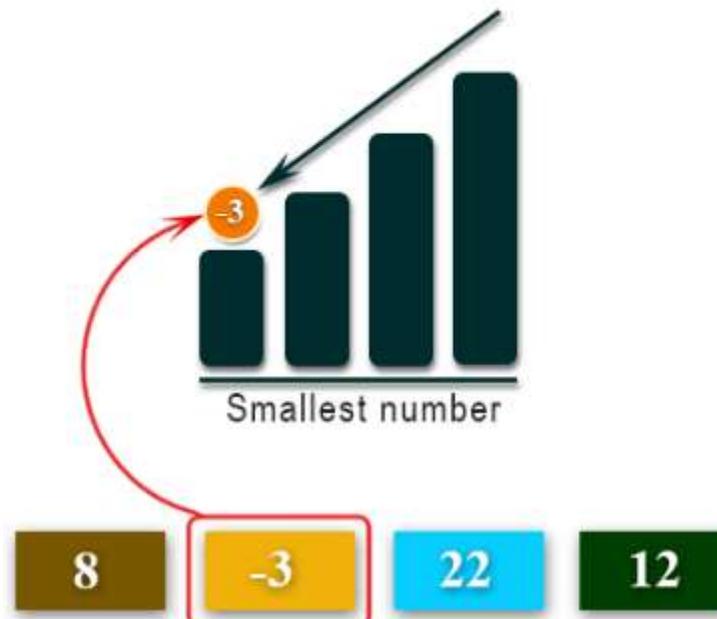
- Find a minimum in a list
- insert a card in a list of sorted cards

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1.8.1 Find a minimum in a list :

- To find the minimum element in the given list of elements.

Minimum Number In a List



1.8.1 Find a minimum in a list :

Problem Statement:

- The problem is to find the minimum element in the given list of elements.

Finding minimum in a list of elements can be achieved in different ways.

1.8.1 Find a minimum in a list :

Different ways to find minimum element in a list:

- One way is **to sort the list of elements in ascending order** and get the first element as minimum.
- **Another method** is to compare each element with other.
 - As an initial step, first element of the list is considered as **minimum element.**
 - And in each iteration, each element in the list is compared with the minimum.
 - If the element in the list is less than the minimum **then swap both elements** else compare with the next element in the list.
 - These steps are continued until the end of the list and finally print the minimum.

1.8.1 Find a minimum in a list :

Find minimum of two numbers:

```
#find minimum of two numbers
# a and b are parameters''

def find_min(a, b):
    if a < b:
        return a
    return b

print("Enter two values :")
a = int(input())
b = int(input())
print("Minimum number is ", find_min(a, b))
```

1.8.1 Find a minimum in a list :

Find minimum of two numbers:

main.py	  	Shell
<pre>1 def find_min(a,b): 2 if(a<b): 3 return a 4 return b 5 6 print("Enter two values:") 7 a=int(input()) 8 b=int(input()) 9 print("Minimum number is ",find_min(a,b)) 10</pre>		<pre>Enter two values: 5 88 Minimum number is 5 > </pre>

1.8.1 Find a minimum in a list :

Find minimum of three numbers:

```
#find minimum of three numbers

def find_min(a, b):
    if a < b:
        return a
    return b

# a, b and c are parameters
def min_of_three(a, b, c):
    minVal = find_min(a, b)
    if c < minVal:
        return c
    return minVal

print("Enter three numbers: ")
a = int(input())
b = int(input())
c = int(input())

print("Minimum number is ", min_of_three(a, b, c))
```

1.8.1 Find a minimum in a list :

Find minimum of three numbers:

<pre>main.py 1 def find_min(a,b): 2 if(a<b): 3 return a 4 return b 5 6 def min_of_three(a,b,c): 7 minVal=find_min(a,b) 8 if c<minVal: 9 return c 10 return minVal 11 12 print("Enter three values:") 13 a=int(input()) 14 b=int(input()) 15 c=int(input()) 16 print("Minimum number is ",min_of_three(a,b,c)) 17</pre>	<p>Shell</p> <pre>Enter three values: 77 3 56 Minimum number is 3 > </pre>
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1.8.1 Find a minimum in a list :

Find minimum number in a list:

```
# find minimum of a list
def min_of_list(aList):
    if not aList:
        return None
    minVal = aList[0]
    for number in aList[1:]:
        if number < minVal:
            minVal = number
    return minVal

myList = []
limit = int(input("Enter the limit: "))
print("Enter the elements:\n")
for i in range(limit):
    element = int(input())
    myList.append(element)

print("Minimum of list is ", min_of_list(myList))
```

1.8.1 Find a minimum in a list :

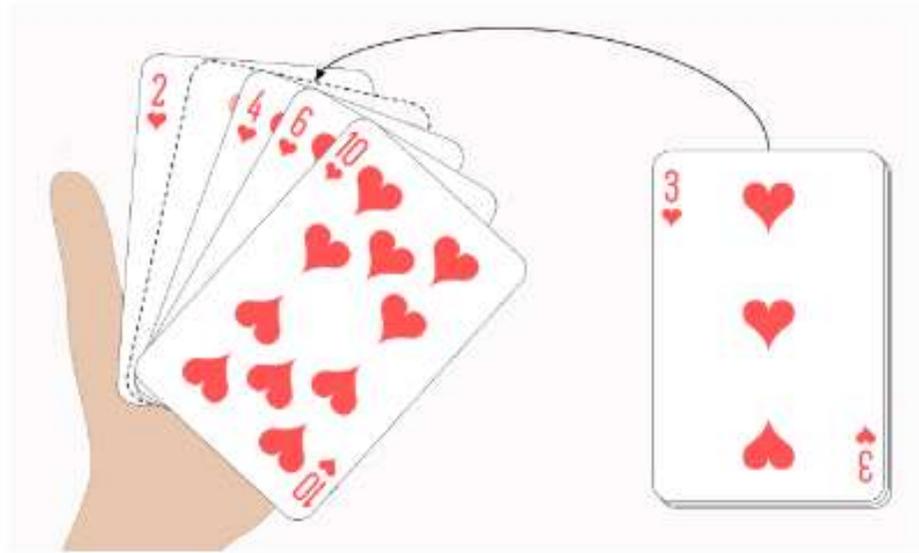
Find minimum number in a list:

```
main.py ⌂ 🔄 Run Shell  
1 def min_of_list(aList):  
2     if not aList:  
3         return None  
4     minVal = aList[0]  
5     for number in aList[1:]:  
6         if number < minVal:  
7             minVal = number  
8     return minVal  
9  
10 myList = []  
11 limit = int(input("Enter the limit: "))  
12 print("Enter the elements:\n")  
13 for i in range(limit):  
14     element = int(input())  
15     myList.append(element)  
16  
17 print("Minimum of list is ", min_of_list(myList))  
18
```

Enter the limit: 5
Enter the elements:
-1
5
-2
6
8
Minimum of list is -2
>

1.8.2 insert a card in a list of sorted cards :

Insert a card in a list of sorted cards



1.8.2 insert a card in a list of sorted cards :

Playing cards are one of the techniques of sorting and the steps are shown as follows:

- Start with an **empty left hand** and cards face down on the table.
- Then remove one card at a time from the table and Insert it into the correct position in the left hand.
- To find a correct position for a card, **we compare it with each of the cards already in the hand from left to right.**
- Once the position is found, the cards from that position are moved to the next higher indexed position and in that order.
- **New card is inserted at the current position.**

1.8.2 insert a card in a list of sorted cards :

```
order = {
    'A': 1, '2': 2, '3': 3, '4': 4,
    '5': 5, '6': 6, '7': 7, '8': 8,
    '9': 9, '10': 10,
    'J': 11, 'Q': 12, 'K': 13
}

def insertCard(deck, newCard):
    for card in deck:
        if order[card] > order[newCard]:
            index = deck.index(card)
            deck.insert(index, newCard)
            break
    return deck

deck = ['2', '5', '8', '10', 'J', 'K'] # initial set of cards
print("deck = ", deck)
newCard = input("Enter the new card to be inserted:") # get the new card
insertCard(deck, newCard)
print(deck)
```

1.8.2 insert a card in a list of sorted cards :

Output 1:

```
1- order = {
2     'A': 1, '2': 2, '3': 3, '4': 4,
3     '5': 5, '6': 6, '7': 7, '8': 8,
4     '9': 9, '10': 10,
5     'J': 11, 'Q': 12, 'K': 13
6 }
7
8
9- def insertCard(deck, newCard):
10-     for card in deck:
11-         if order[card] > order[newCard]:
12-             index = deck.index(card)
13-             deck.insert(index, newCard)
14-             break
15-     return deck
16
17
18 deck = ['2', '5', '8', '10', 'J', 'K'] # initial
    set of cards
19 print("deck = ", deck)
20 newCard = input("Enter the new card to be inserted
    :") # get the new card
```

```
deck = ['2', '5', '8', '10', 'J', 'K']
Enter the new card to be inserted:Q
['2', '5', '8', '10', 'J', 'Q', 'K']
> |
```

1.8.2 insert a card in a list of sorted cards :

Output 2:

```
main.py   Run Shell
```

```
1 > order = {  
2     'A': 1, '2': 2, '3': 3, '4': 4,  
3     '5': 5, '6': 6, '7': 7, '8': 8,  
4     '9': 9, '10': 10,  
5     'J': 11, 'Q': 12, 'K': 13  
6 }  
7  
8  
9 > def insertCard(deck, newCard):  
10 >     for card in deck:  
11 >         if order[card] > order[newCard]:  
12 >             index = deck.index(card)  
13 >             deck.insert(index, newCard)  
14 >             break  
15 >     return deck  
16
```

```
deck = ['2', '5', '8', '10', 'J', 'K']  
Enter the new card to be inserted:7  
['2', '5', '7', '8', '10', 'J', 'K']  
>
```

Summary:

1. Find a minimum in a list :

- One way is to sort the list of elements in ascending order and get the first element as minimum.
- Another method is to compare each element with other.
 - As an initial step, first element of the list is considered as minimum element.
 - And in each iteration, each element in the list is compared with the minimum.
 - If the element in the list is less than the minimum then swap both elements else compare with the next element in the list.
 - These steps are continued until the end of the list and finally print the minimum.

Summary:

2. insert a card in a list of sorted cards :

- Start with an empty left hand and cards face down on the table.
- Then remove one card at a time from the table and Insert it into the correct position in the left hand.
- To find a correct position for a card, we compare it with each of the cards already in the hand from left to right.
- Once the position is found, the cards from that position are moved to the next higher indexed position and in that order.
- New card is inserted at the current position.

THANK YOU

A 3D yellow speech bubble with the words "THANK YOU" cut out in a bold, sans-serif font. The bubble is positioned on a blue background and has a shadow underneath, giving it a three-dimensional appearance. The text is centered within the bubble.