

### **SNS COLLEGE OF ENGINEERING**

Kurumbapalayam (Po), Coimbatore – 641 107

#### **An Autonomous Institution**

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### **DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING**

#### **COURSE NAME :19IT401 COMPUTER NETWORKS** II YEAR /IV SEMESTER

Unit 2-**LINK LAYER** Topic 7 : Wired LANs: Ethernet





Ethernet: It is a LAN protocol that is used in Bus and Star topologies and implements CSMA/CD as the medium access method







## **STANDARD ETHERNET**

#### Characteristics:

Unreliable, connectionless Service Ethernet address : unicast, multicast and broadcast Access Method CSMA/CD with 1-persistent method Frame length without preamble Minimum frame length: 64 bytes Maximum frame length: 1518 bytes Minimum data length: 46 bytes Maximum data length: 1500 bytes







Ethernet data link layer protocol provides connectionless service to the network layer No handshaking between sending and receiving adapter.

Ethernet protocol provides <u>Unreliable</u> service to the network layer : Receiving adapter doesn't send ACK or NAK to sending adapter This means stream of datagrams passed to network layer can have gaps (missing data) Gaps will be filled if application is using reliable transport layer protocol Otherwise, application will see the gaps





Addressing:

✓ Link layer addressing
✓ Unicast, Multicast, and Broadcast Addresses
✓ 4A:30:10:21:10:1A unicast(A-even)
✓ 47:20:1B:2E:08:EE multicast(7-odd)

Destination Address can be:

- Unicast: second digit from <u>left</u> is <u>even</u> (one recipient)
- Multicast: Second digit from <u>left is odd</u> (group of stations to receive the frame – conferencing applications)
- Broadcast (ALL ones) (all stations receive the frame)
- Source address is always Unicast



### :) tions to receive the fram



### Ethernet Address for Desktop PC ethernet card

#### For the 3Com 3C905-TX PCI PnP network card



The ethernet address for the above network card is : 006097981E6B

Wired LAN: Ethernet/Computer Networks/Dr.K.Periyakaruppan/CSE/SNSCE





The efficiency of the Ethernet is defined as the ratio of the time used by a station to send data to the time the medium is occupied by this station.

Efficiency =  $1/(1 + 6.4 \times a)$ 

 $\checkmark$  The practical efficiency of standard Ethernet has been measured to be in which the parameter "a" is the number of frames that can fit on the medium.  $\checkmark$  It can be calculated as  $a = (propagation \ delay)/(transmission \ delay)$ ✓ the transmission delay is the time it takes a frame of average size to be sent out and the propagation delay is the time it takes to reach the end of the medium  $\checkmark$  Note that as the value of parameter *a* decreases, the efficiency increases. This means that if the length of the media is shorter or the frame size longer, the efficiency increases.





## **Ethernet Frame**

#### Preamble:

8 bytes with pattern 10101010 used to synchronize receiver, sender clock rates. In IEEE 802.3, eighth byte is start of frame (10101011)

Addresses: 6 bytes (explained latter)

Type (DIX)

Indicates the type of the **Network layer protocol** being carried in the **payload (data)** field, mostly IP but others may be supported such as IP (0800), Novell IPX (8137) and AppleTalk (809B), ARP (0806) )

Allow multiple network layer protocols to be supported on a single machine (multiplexing) Its value starts at 0600h (=1536 in decimal)

Length (IEEE 802.3): number of bytes in the data field.

Maximum 1500 bytes (= 05DCh)

**CRC**: checked at receiver, if error is detected, the frame is **discarded CRC-32** 

**Data:** carries data encapsulated from the upper-layer protocols Pad: Zeros are added to the data field to make the **minimum data length = 46 bytes** 





### *802.3 MAC frame*

#### Preamble: 56 bits of alternating 1s and 0s.

SFD: Start frame delimiter, flag (10101011)

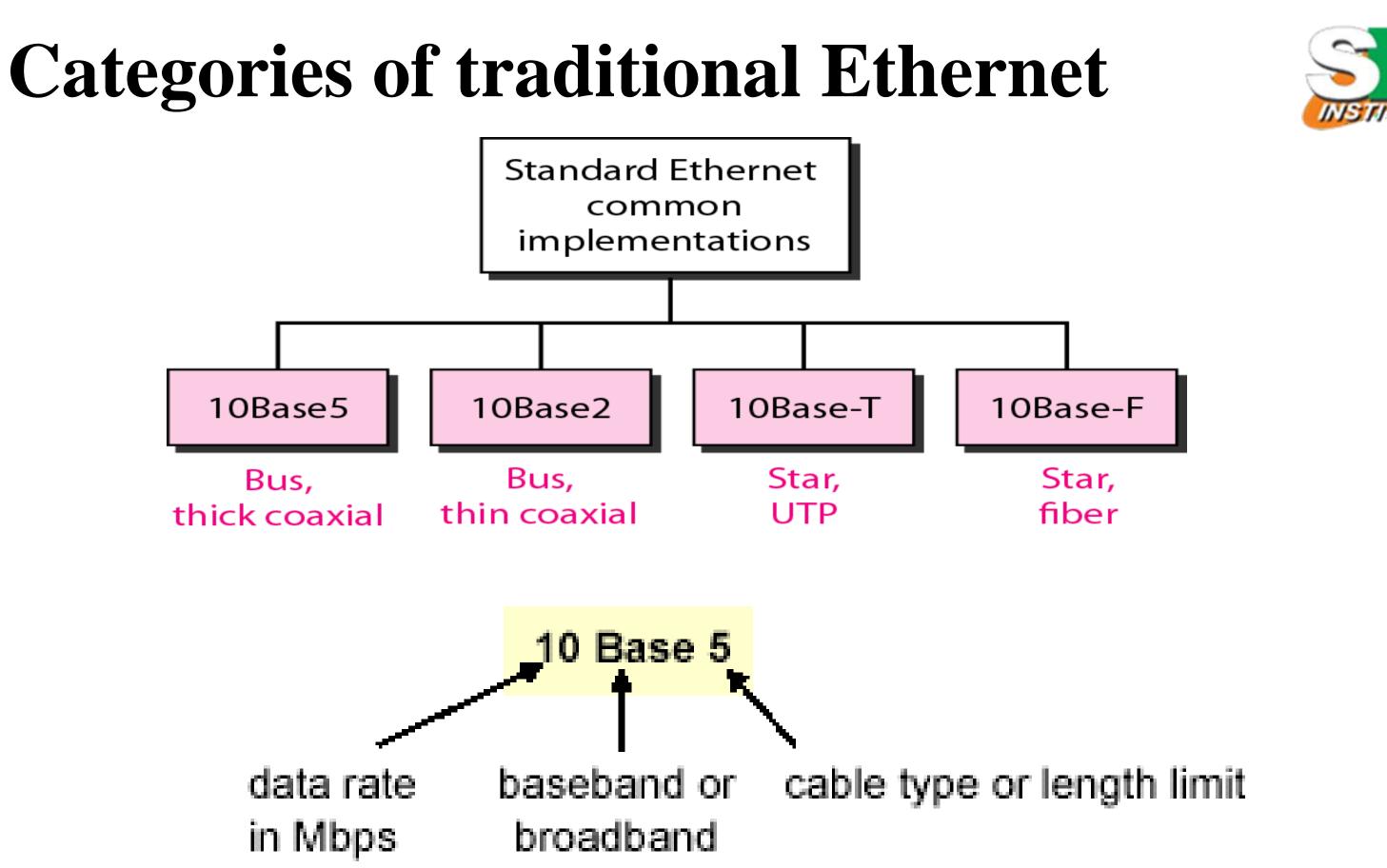
	Preamble	SFD	Destination address	Source address	Length or type	D
	7 bytes	1 byte	6 bytes	6 bytes	2 bytes	
Physical layer header						



# Data and padding CRC

4 bytes



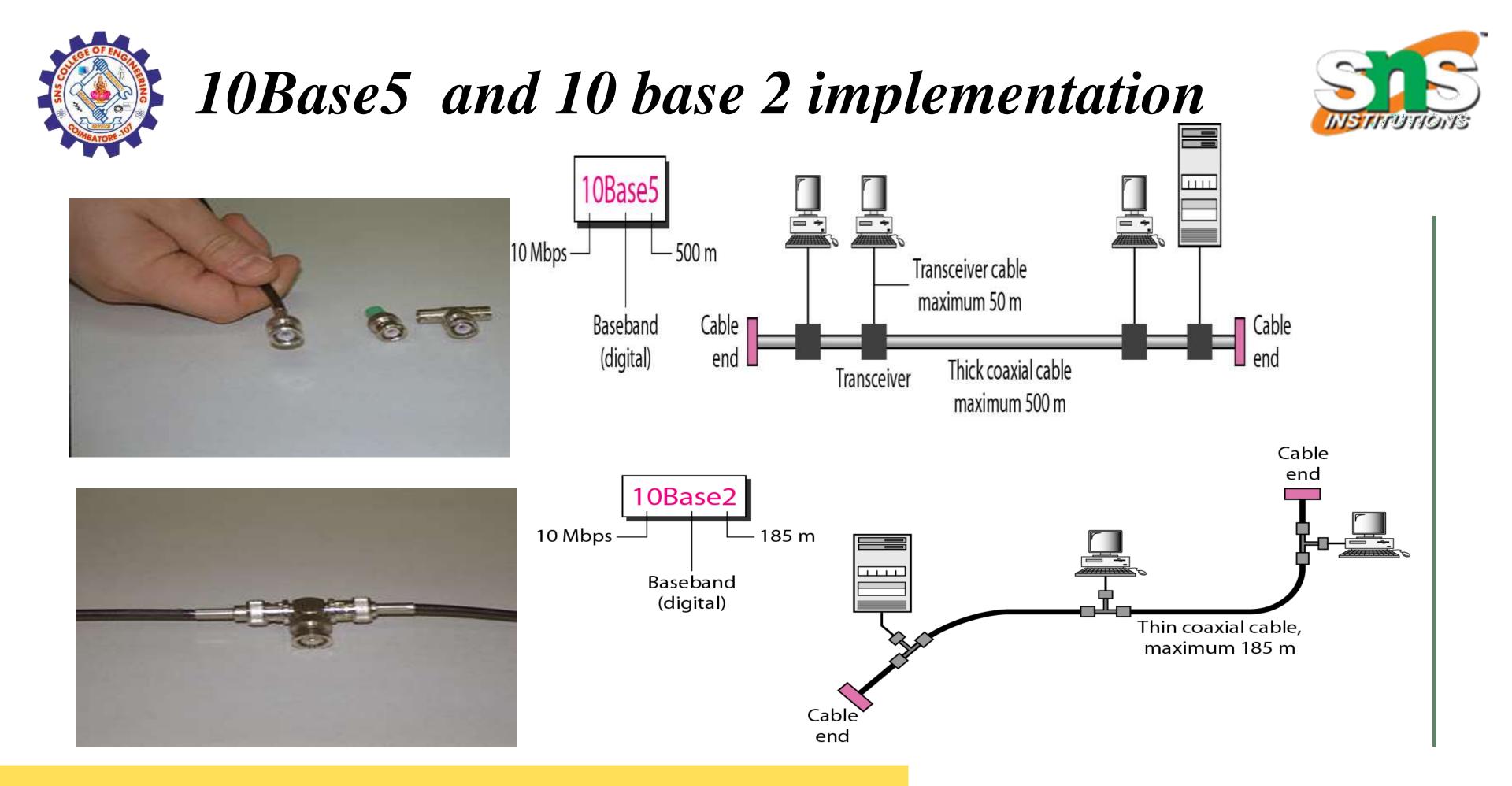




## IEEE 802.3 Cable Types

Name	Cable Max.	Max Cable Segment Length	Nodes /segment
10Base5	thick coax	500 meters	100
10Base2	thin coax	185 meters	30
10BaseT	twisted pair	100 meters	1
10BaseF	Fiber Optic	2Km	1

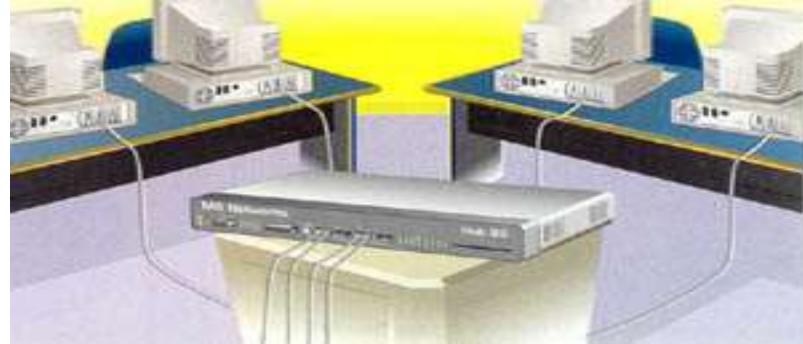




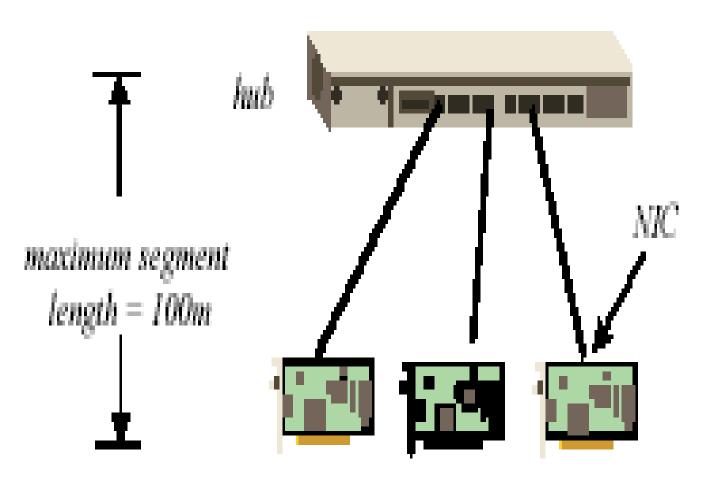


### **10BaseT**

- Uses twisted pair Cat3 cable
- Star-wire topology
- A hub functions as a repeater with additional functions
- Fewer cable problems, easier to troubleshoot than coax
- Cable length at most 100 meters

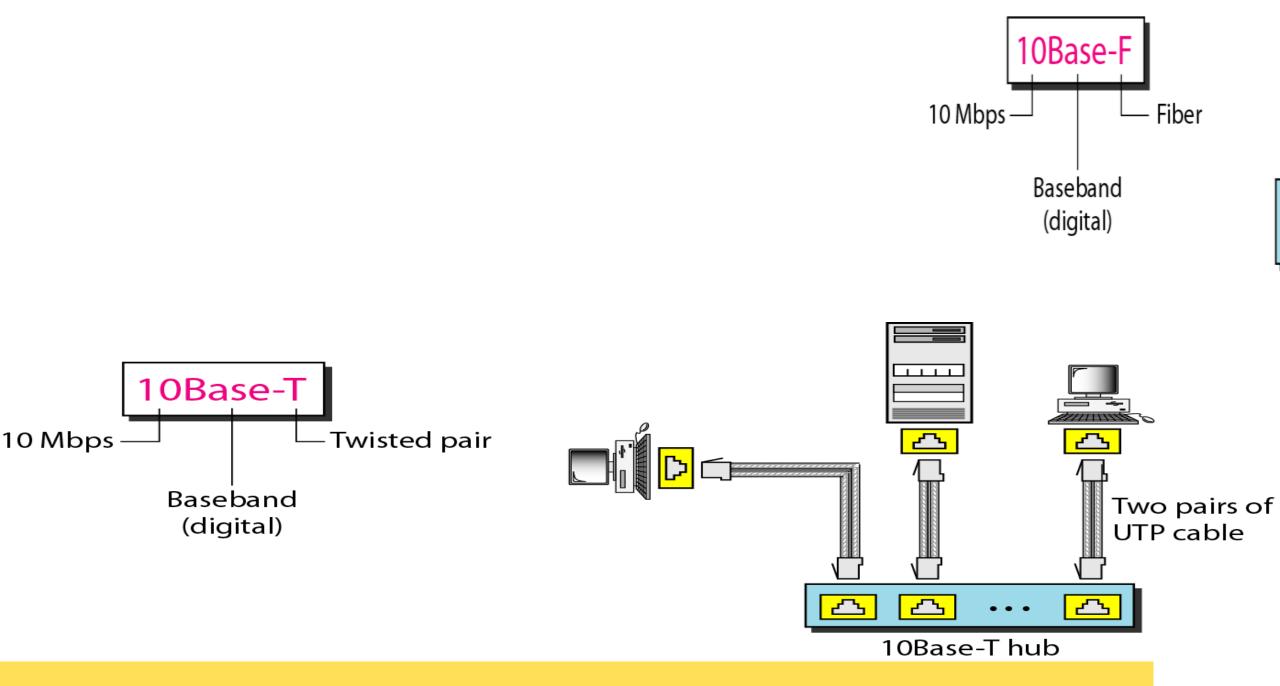








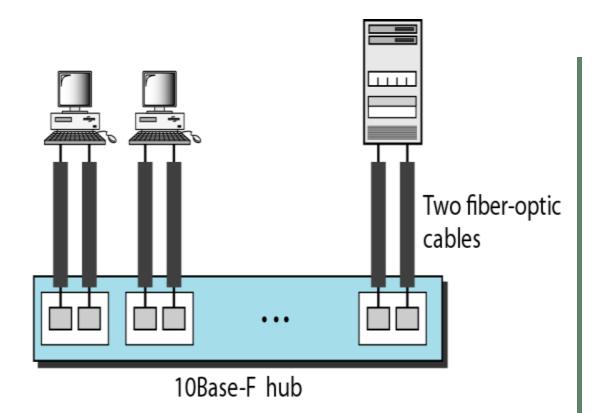
### 10 base T and 10Base-F implementation



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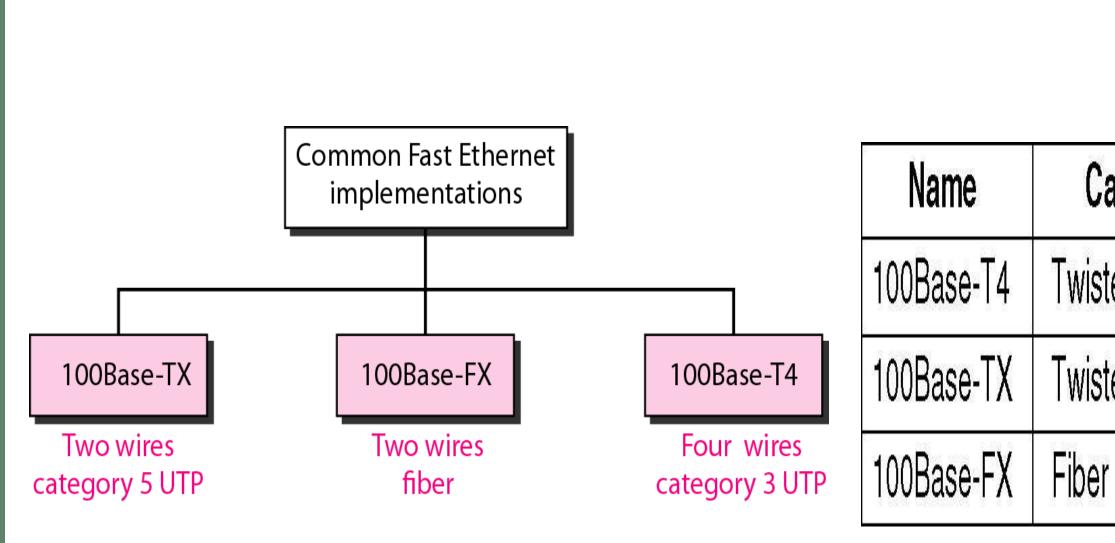
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### Fast Ethernet implementations





able	Max. segment	
ted pair	100 m	CAT 3
ted pair	100 m	CAT 5
r optics	2000 m	



- Traditional Ethernet is half duplex
  - Either transmit or receive but not both simultaneously
- With full-duplex, station can transmit and receive *data* simultaneously
- With full duplex, Throughput (actual transmission rate) is doubled.
  - 10-Mbps Ethernet in full-duplex mode, theoretical transfer rate becomes 20 Mbps
  - 100-Mbps Ethernet in full-duplex mode, theoretical transfer rate becomes 200 Mbps
- Changes that should be made with any computer in order to operate in Full-Duplex Mode
  - Attached stations must have full-duplex NIC cards
  - Must use two pairs of wire one pair for transmitting from host to switch (inbound) and the other pair for 2) transmitting from switch to host (outbound)
  - Must use a switch as a central device not a hub 3)
  - Devices must be connected point-to-point (dedicated) to the switch 4)
  - Each station constitutes <u>separate collision domain</u>
    - CSMA/CD algorithm no longer needed (no collision)
    - No limit on the segment length
    - Same 802.3 MAC frame format used

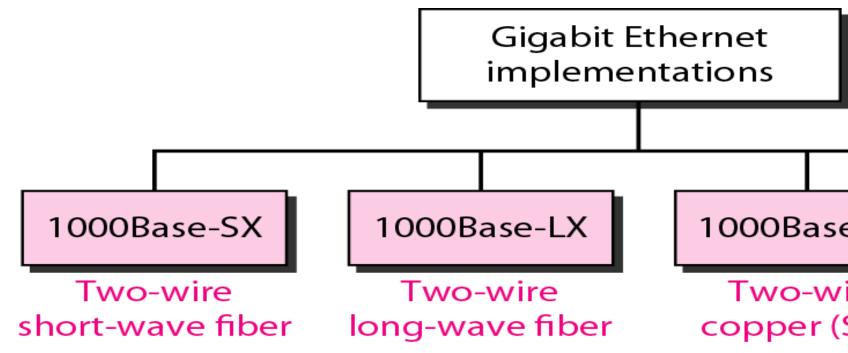




### **Gigabit Ethernet**

- ✓ Speed 1Gpbs
- ✓ Minimum frame length is 512 bytes
- ✓ Operates in full/half duplex modes mostly full duplex

✓ In the full-duplex mode of Gigabit Ethernet, there is no collision; the maximum length of the cable is determined by the signal attenuation in the cable. Gigabit Ethernet implementations 1000Base-SX 1000Base-LX 1000Base-CX 1000Base-T Two-wire Two-wire Four-wire Two-wire UTP long-wave fiber copper (STP)







### 10 Gbps Ethernet

- Maximum link distances cover 300 m to 40 km
- Full-duplex mode only
- No CSMA/CD
- Uses optical fiber only

Name	Cable	Max. segment	
1000Base-SX	Fiber optics	550 m	Multimode
1000Base-LX	Fiber optics	5000 m	Single (10
1000Base-CX	2 Pairs of STP	25 m	Shielded tv
1000Base-T	4 Pairs of UTP	100 m	Standard c



#### Advantages

fiber (50, 62.5 microns)

 $\mu$ ) or multimode (50, 62.5  $\mu$ )

twisted pair

category 5 UTP



Prefix	First Suffix= Media type	Second Suffix= PHYSICAL LAYER encoding Type	Thir
10GBASE-	C=Copper (twoaxial) S=Short L=Long E=Extended Z=Ultra extended T=Copper(UTP)	R= LAN PHY W=WAN PHY X=LAN PHY	4 = lane M =



# aird Suffix= = 4 WWDM wavelengths or 4 XAUI nes = Multimode



### Assessment

a) List Ethernet types.b) What is Fast Ethernet?c) What is Gigabit Ethernet?d) What is Full duplex mode?.





### Reference



### **TEXT BOOKS**

Behrouz A. Forouzan, Data Communications and Networking, Fifth Edition TMH, 2013.

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