

#### **SNS COLLEGE OF ENGINEERING**

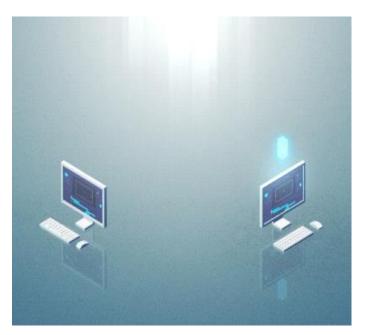
(Autonomous)
DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING



# 19SB405 - MICROPROCESSORS AND ADVANCED MICROCONTROLLERS

#### **Guess Today's Topic????**









## Memory and I/O Interfacing



An **interface** is a concept that refers to a point of interaction between components, and is applicable at the level of both hardware and software

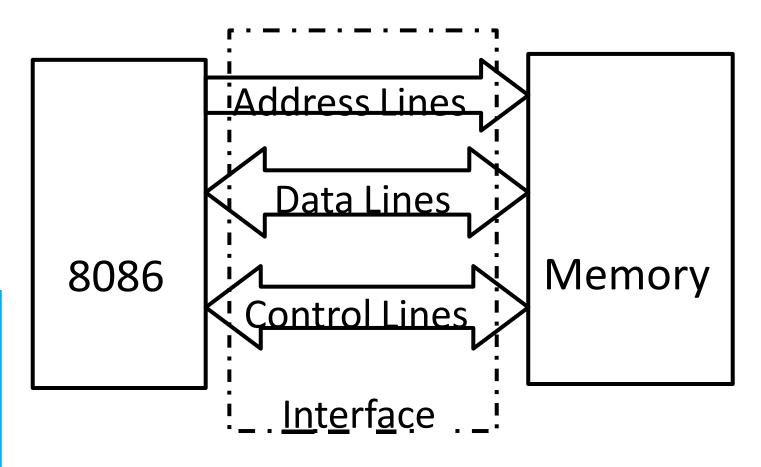






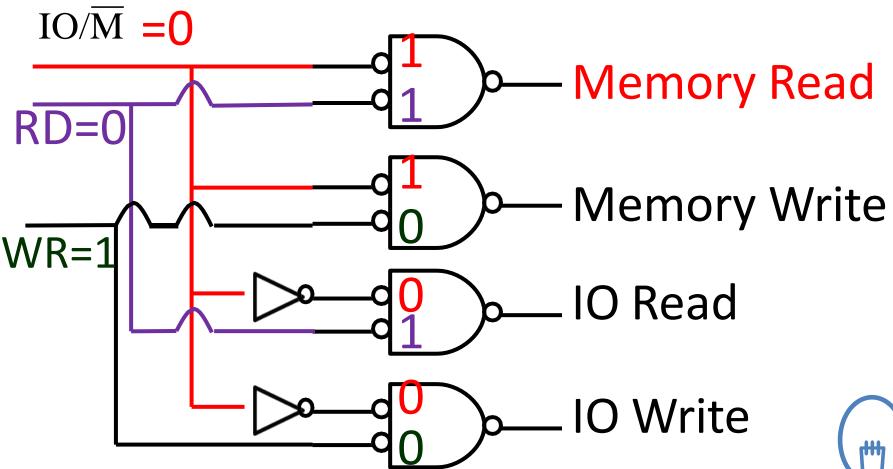
#### **Block Diagram**







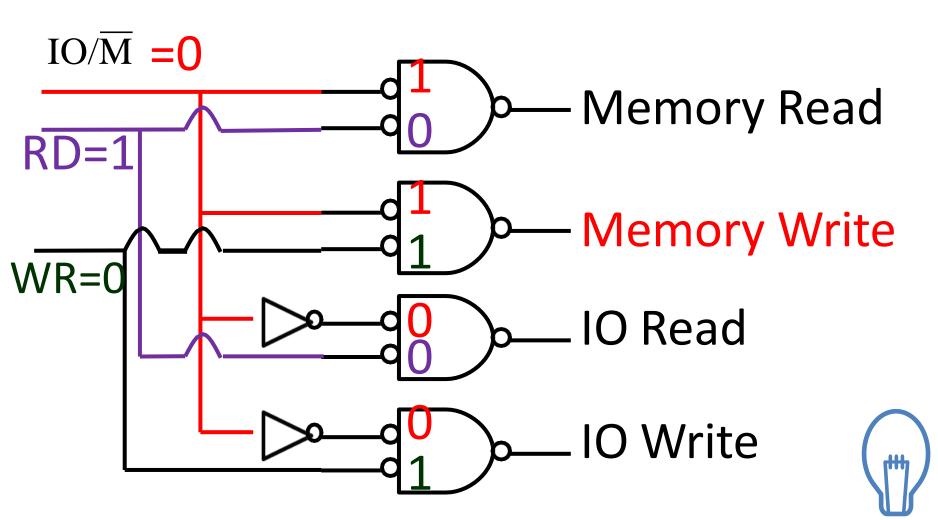






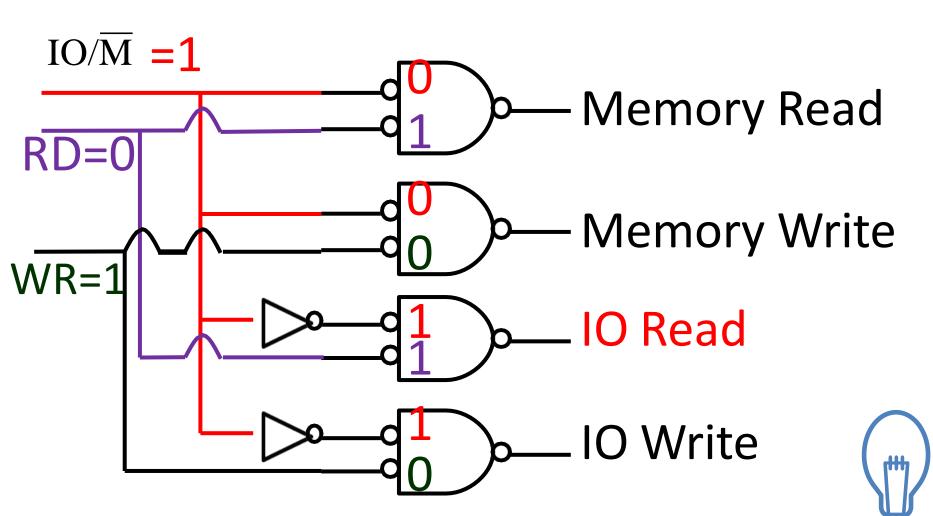


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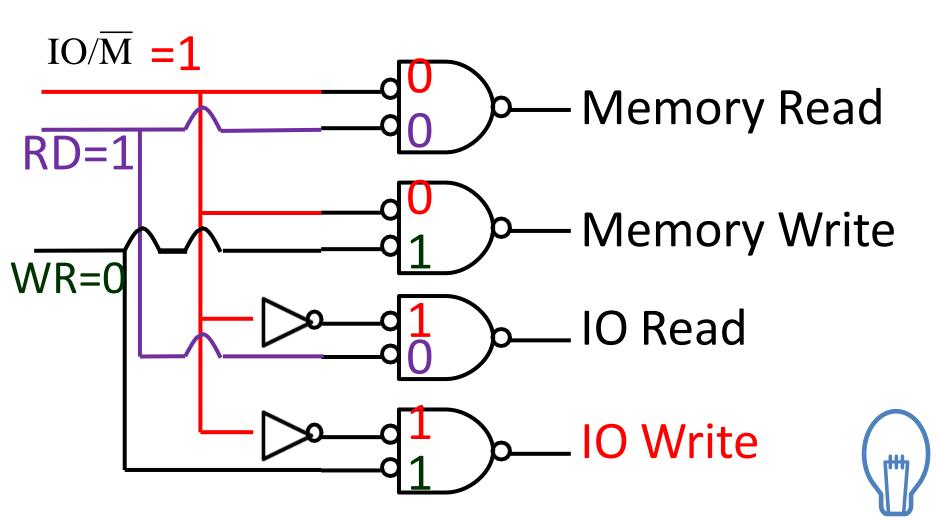








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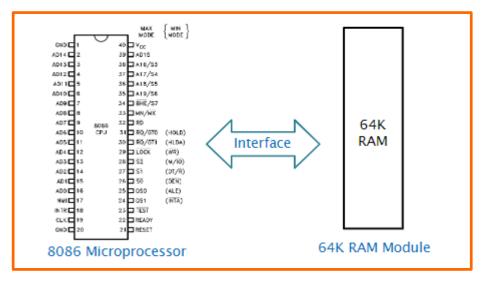


#### **Memory Interface**



- The memory is made up of semiconductor material used to store the programs and data. The types of memory is,
  - Primary or main memory
  - Secondary memory

#### **Memory Interface**





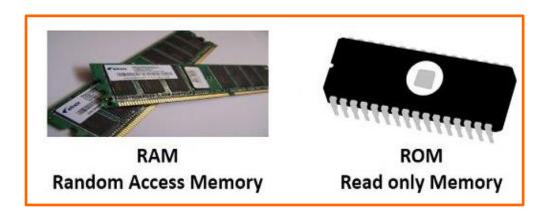


#### **Primary Memory Interface**



- RAM and ROM are examples of this type of memory.
- Microprocessor uses it in storing a program temporarily (commonly called loading) and executing a program.
- Hence the **speed** of this type
   of memory should be fast.

#### **Examples of Primary or main memory**







#### **Secondary Memory Interface**



- These are used for bulk storage of data and information.
- The main examples include Floppy, Hard Disk, CD-ROM, Magnetic Tape etc.
- Slower and Sequential Access Nature.
- non-volatile nature.

#### **Examples of Secondary Memory**













#### Explain Interface?

**Example of Secondary Memory Interface** 

**Example of Primary Memory Interface** 



RAM **Random Access Memory** 



**Read only Memory** 











