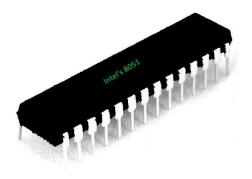


SNS COLLEGE OF ENGINEERING

(Autonomous)
DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING



19SB405 - MICROPROCESSORS AND ADVANCED MICROCONTROLLERS



Guess Today's Topic????





What is Microprocessor?



Processor means a device that processes numbers, specifically binary numbers, 0's and 1's.

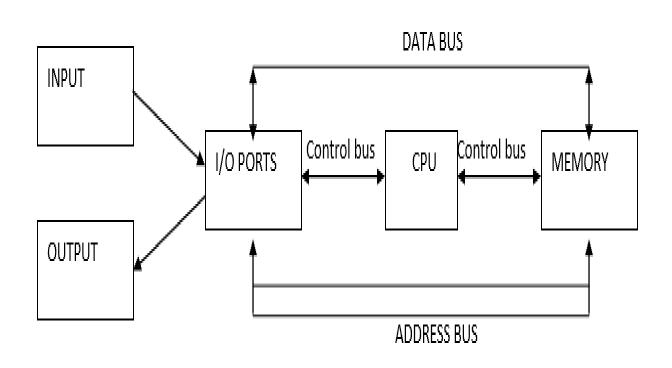
Microprocessor is a multipurpose, programmable device that accepts digital data as input, processes it according to instructions stored in its memory, and provides results as output.





Introduction of Microprocessors









The 8085 Architecture



The 8085 is an 8-bit general purpose microprocessor that can address 64K Byte of memory.

It has 40 pins and uses +5V for power. It can run at a maximum frequency of 3 MHz.

The pins on the chip can be grouped into 6 groups:

Address Bus.

Data Bus.

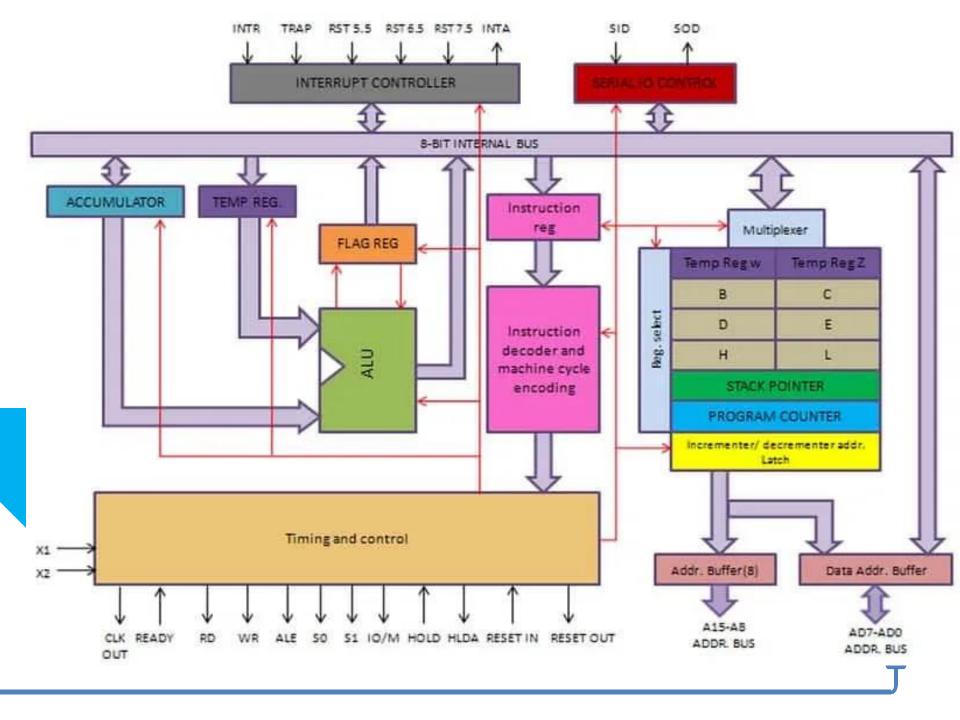
Control and Status Signals.

Power supply and frequency.

Externally Initiated Signals.

Serial I/O ports.







Register Organisation



Accumul	ator A (8)	Flag Re	gister
В	(8)	С	(8)
D	(8)	Е	(8)
Н	(8)	L	(8)
	Stack Pointer (SP)		(16)
	Program Co	ounter (PC)	(16)
Data Bus			Address Bu
8 Lines			16 Lines
Bidirectional			Unidirection





Flag Registers



Flag Register: It is a group of 5 flip flops used to know status of various operations done and is given by:



- S: Sign flag is set when result of an operation is negative.
- Z: Zero flag is set when result of an operation is 0.
- AC: Auxiliary carry flag is set when there is a carry out of lower nibble or lower four bits of the operation.
- CY: Carry flag is set when there is carry generated by an operation.
- P: Parity flag is set when result contains even number of 1's.
 Rest(X) are don't care flip flops.
- 8085 uses these flags in decision-making process.







1. In 8085, 16-bit address bus, which can address upto? 16KB, B. 32KB, C. 64KB, D. 128KB

2. There are _____ general purpose registers in 8085 processor

A.5 B.6 C.7 D.8

3. What is true about Program counter?

A. It is an 8-bit register, which holds the temporary data of arithmetic and logical operations.

B. When an instruction is fetched from memory then it is stored in the program counter

C. It provides timing and control signal to the microprocessor

D. It is a 16-bit register used to store the memory address location of the next instruction to be executed.







THANK YOU



