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Fundamentals of Algorithmic Problem Solving

AP/IT

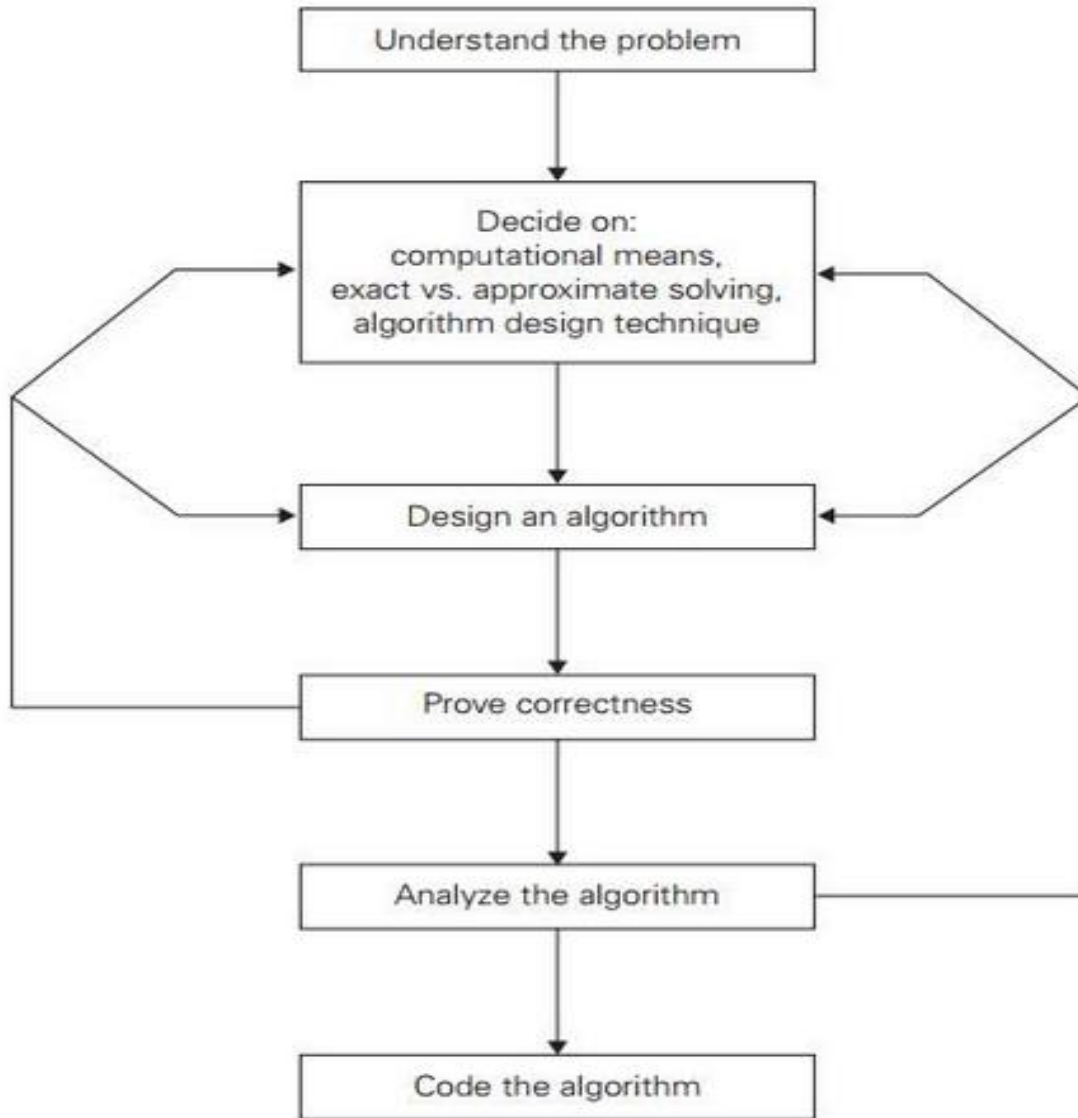


FIGURE 1.2 Algorithm design and analysis process.



Understanding the Problem



- What are problem objects?
- What are operations to the objects?



Decide on Computation



- How object would be represented?
- How operation would be implemented?



Design an algorithm



- Build computational model of solution process



Prove Correctness



Correct output of every legitimate

- ✓ Input in finite time
- Based on correct math formula
- By induction method
- ✓ Tracing can prove correctness



Analyze the Algorithm



- Efficiency-time and space
- Simplicity-clear and sequence
- Generality-range of input
- Optimality-optimal algorithm



Code the algorithm



- How objects and operations in algorithm are represented in chosen programming language?
- Can every problem be solved by algorithm?



Assessment



- 1) What are the three properties of algorithm?
- 2) Enlist the procedure of algorithm?
- 3) Draw Framework



Solution



1)

- Correctness
- Termination
- Efficiency

2)

- Finite
- Complete
- Unique
- Effective