



SNS COLLEGE OF ENGINEERING



Kurumbapalayam(Po), Coimbatore – 641 107

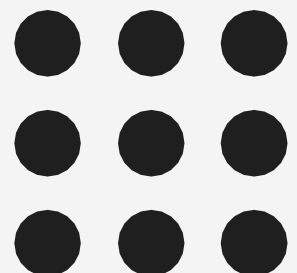
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Department of Information Technology

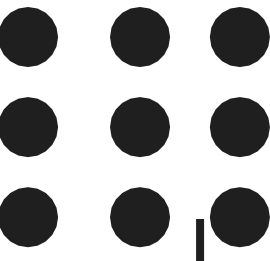
Course Name – Software Engineering

II Year / III Semester





Spiral Model



- The spiral model, initially proposed by Boehm, is an evolutionary software process model that couples the iterative feature of prototyping with the controlled and systematic aspects of the linear sequential model.
- It implements the potential for rapid development of new versions of the software.
- Using the spiral model, the software is developed in a series of incremental releases.
- During the early iterations, the additional release may be a paper model or prototype.
- During later iterations, more and more complete versions of the engineered system are produced.

The Spiral Model is shown in fig:

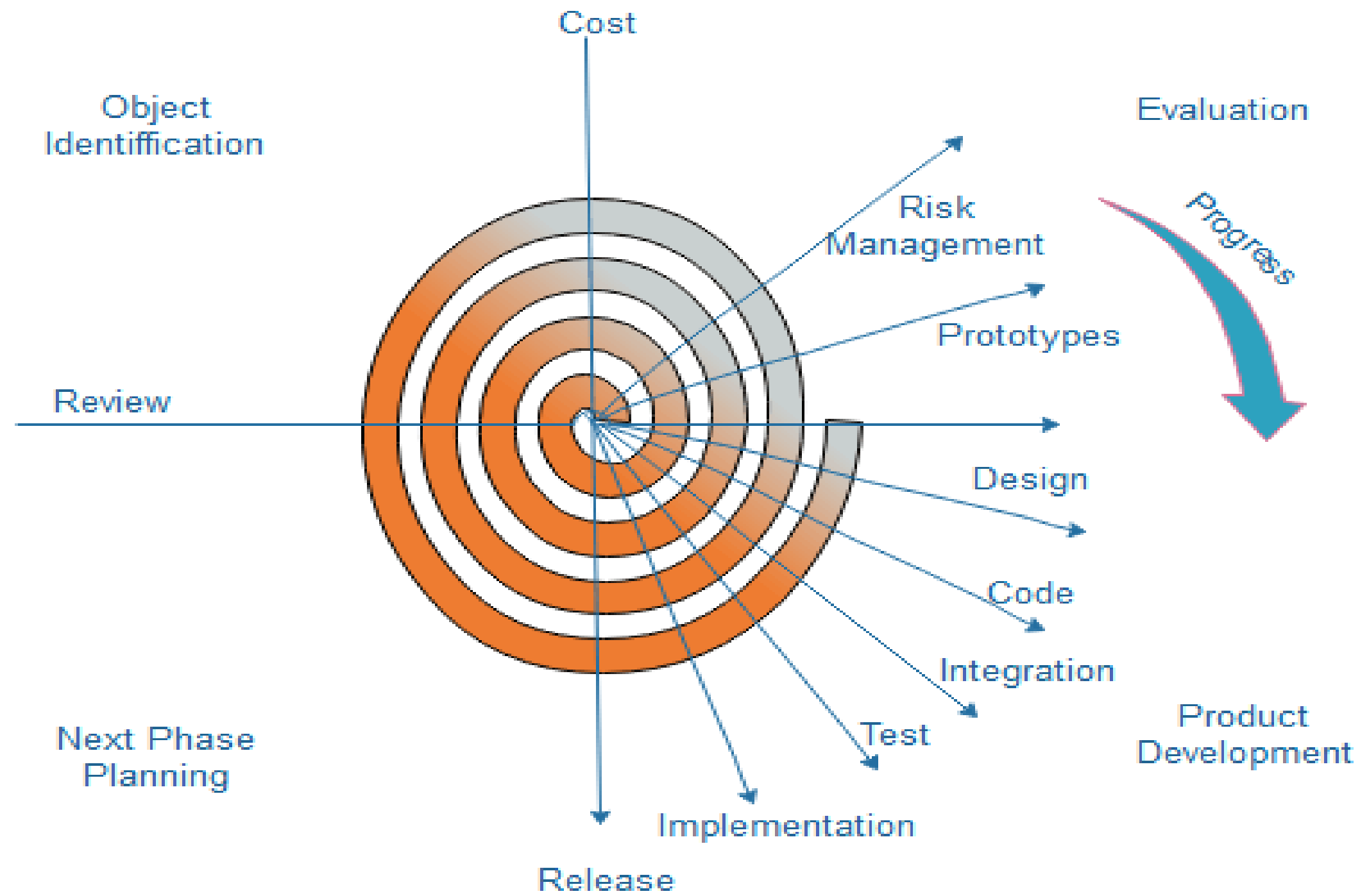
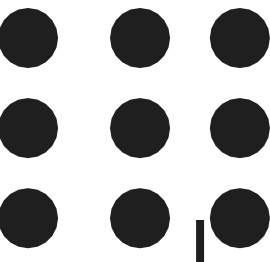


Fig. Spiral Model



Each cycle in the spiral is divided into four parts:

Objective setting: Each cycle in the spiral starts with the identification of purpose for that cycle, the various alternatives that are possible for achieving the targets, and the constraints that exists.

Risk Assessment and reduction: The next phase in the cycle is to calculate these various alternatives based on the goals and constraints. The focus of evaluation in this stage is located on the risk perception for the project.

Development and validation: The next phase is to develop strategies that resolve uncertainties and risks. This process may include activities such as benchmarking, simulation, and prototyping.

Planning: Finally, the next step is planned. The project is reviewed, and a choice made whether to continue with a further period of the spiral. If it is determined to keep, plans are drawn up for the next step of the project.



- The development phase depends on the remaining risks. For example, if performance or user-interface risks are treated more essential than the program development risks, the next phase may be an evolutionary development that includes developing a more detailed prototype for solving the risks.
- The **risk-driven** feature of the spiral model allows it to accommodate any mixture of a specification-oriented, prototype-oriented, simulation-oriented, or another type of approach.
- The spiral model works for development as well as enhancement projects.

When to use Spiral Model?

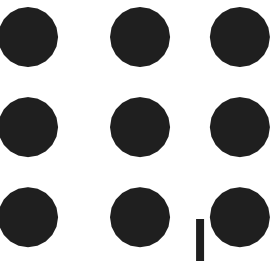
- When deliverance is required to be frequent.
- When the project is large
- When requirements are unclear and complex
- When changes may require at any time
- Large and high budget projects

Advantages

- High amount of risk analysis
- Useful for large and mission-critical projects.

Disadvantages

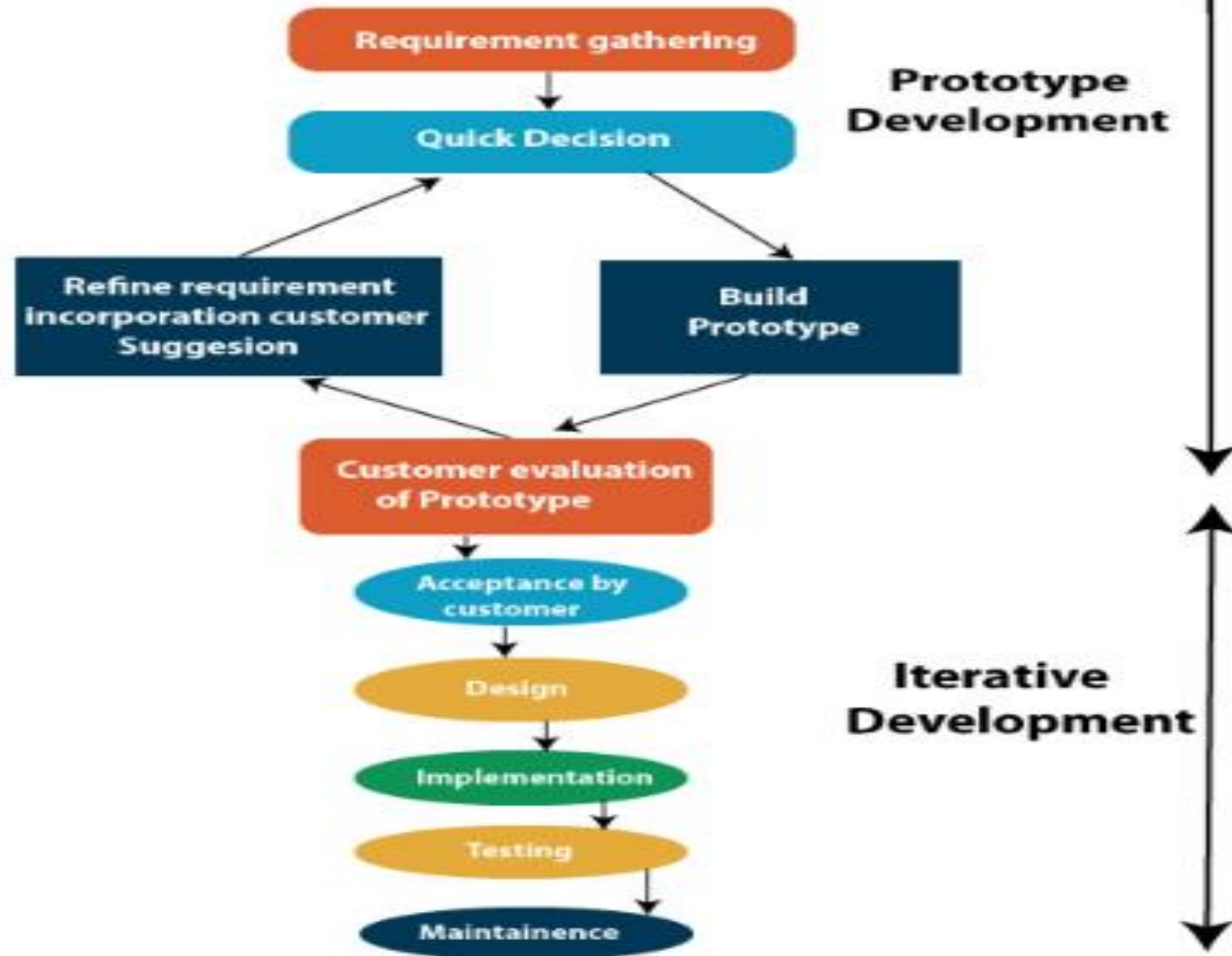
- Can be a costly model to use.
 - Risk analysis needed highly particular expertise
 - Doesn't work well for smaller projects.
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Prototype Model

- The prototype model requires that before carrying out the development of actual software, a working prototype of the system should be built.
- A prototype is a toy implementation of the system.
- A prototype usually turns out to be a very crude version of the actual system, possibly exhibiting limited functional capabilities, low reliability, and inefficient performance as compared to actual software.
- In many instances, the client only has a general view of what is expected from the software product.
- In such a scenario where there is an absence of detailed information regarding the input to the system, the processing needs, and the output requirement, the prototyping model may be employed.

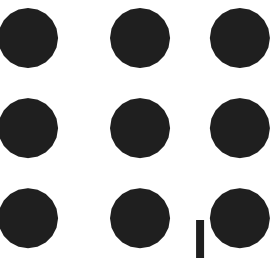
Fig: Prototype Model





Steps of Prototype Model

- Requirement Gathering and Analyst
- Quick Decision
- Build a Prototype
- Assessment or User Evaluation
- Prototype Refinement
- Engineer Product





Advantage of Prototype Model

- Reduce the risk of incorrect user requirement
- Good where requirement are changing/uncommitted
- Support early product marketing
- Reduce Maintenance cost.
- Errors can be detected much earlier as the system is made side by side.



Disadvantage of Prototype Model

- Costs customer money
- Needs committed customer
- Difficult to finish if customer withdraw
- May be too customer specific, no broad market
- Difficult to know how long the project will last.
- Prototyping tools are expensive.