



SNS COLLEGE OF TECHNOLOGY

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DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

19ECT221 – MICROPROCESSORS AND MICROCONTROLLERS

II YEAR - IV SEM

UNIT 2– ALARM CONTROLLER



Alarm Controller Case Study



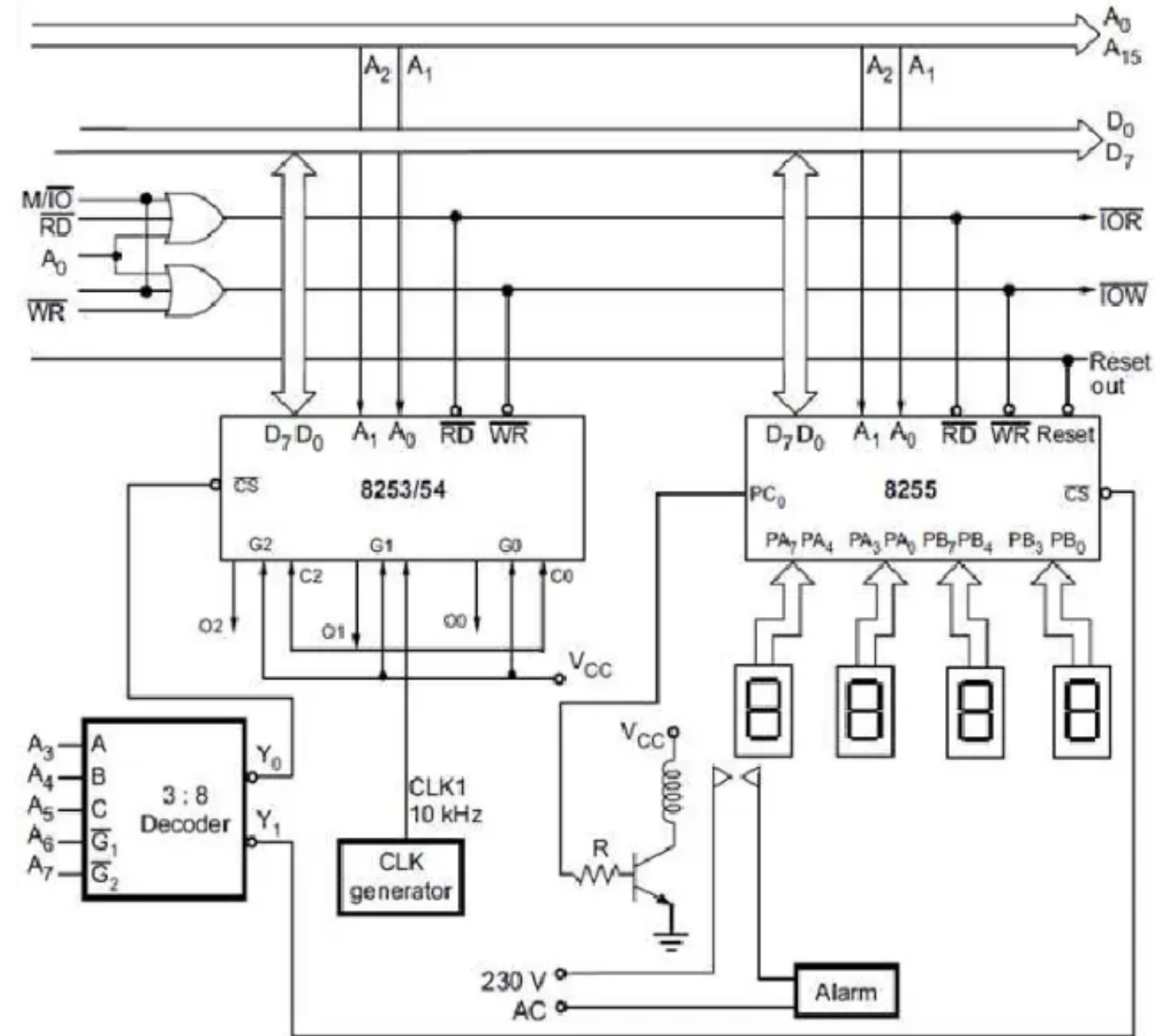
Design a pre-settable alarm system using 8253/54 timer. Use thumbwheel switches to accept 4 digit value in seconds. Alarm should last for 5 seconds. Do not use interrupt



Alarm Controller



Solution: Fig shows the 8086 microprocessor based pre-settable alarm system. Thumbwheel switches are interfaced through 8255 ports. Timing parameters are derived from the 8253/54. 74LS138 decoder is used to generate chip select signals for 8253/54 and 8255. One more 74LS138 decoder is used to generate \overline{IOR} , \overline{IOW} , \overline{MEMR} , and \overline{MEMW} signals.





Counter 0 of 8253/54 is programmed in mode 0 to give the pre-settable time period and counter 2 is programmed in mode 0 to give delay of 5 seconds. As we know, clock input for 8253/54 is 10 KHZ count required to get 1 second time interval

$$f=10 \text{ kHz}$$

$$\text{clock period } t = 1/f = 1/10 \times 10^3 = 100 \mu\text{sec}$$

$$\text{Count} = \frac{\text{Required Period}}{\text{Clock Period}} = \frac{1 \text{ sec}}{100 \mu\text{s}} = 10000 = 2710\text{H}$$

This count value is loaded in the count register of the counter 1 and counter 1 is programmed in mode 2 to generate square wave with frequency 1 Hz. The output of counter 1 is fed to the clock input of counter 0 and counter 2. To read four digit of count, we need four thumbwheels. One thumbwheel switch can be interfaced using four input lines. So to interface four thumbwheels we need 16 lines. The IC 8255 is used to interface these thumbwheel switches. Two thumbwheel switches are connected to port A and other two are connected to port B.

Address Mapping:

Ports/ Control Register	Address Lines								Address
	A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀	
Counter 0	0	0	0	0	0	0	0	0	00H
Counter 1	0	0	0	0	0	0	1	0	02H
Counter 2	0	0	0	0	0	1	0	0	04H
Control Register	0	0	0	0	0	1	1	0	06H
Port A	0	0	0	0	1	0	0	0	08H
Port B	0	0	0	0	1	0	1	0	0AH
Port C	0	0	0	0	1	1	0	0	0CH
Control Register	0	0	0	0	1	1	1	0	0EH

1. Control Word to Read/Write value in count register of counter 0 of 8254

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	
SC ₁	SC ₀	RW ₁	RW ₀	M ₂	M ₁	M ₀	BCD	
0	0	1	1	0	0	0	1	=31H

D₀=1 ; BCD count

D₃, D₂, D₁=000; Mode: interrupt on terminal count

D₅, D₄=11 ; Read/write lower byte first and then higher byte

D₇, D₆=00 ; Counter 0



2. Control Word to Read/Write value in count register of counter 1 of 8254

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	
SC ₁	SC ₀	RW ₁	RW ₀	M ₂	M ₁	M ₀	BCD	
0	1	1	1	0	1	1	1	=77H

D₀=1 ; BCD count
 D₃, D₂, D₁=011; Mode: Square wave rate generator
 D₅, D₄=11 ; Read/write lower byte first and then higher byte
 D₇, D₆=01 ; Counter 1

3. Control Word to latch value in count register of counter 0 of 8254

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	
SC ₁	SC ₀	RW ₁	RW ₀	M ₂	M ₁	M ₀	BCD	
0	0	0	0	0	0	0	1	=01H

D₀=1 ; BCD count
 D₃, D₂, D₁=000; Mode: interrupt on terminal count
 D₅, D₄= 00 ; counter latch command
 D₇, D₆=00 ; Counter 0

4. Control Word to Read/Write value in count register of counter 2 of 8254

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	
SC ₁	SC ₀	RW ₁	RW ₀	M ₂	M ₁	M ₀	BCD	
1	0	1	1	0	0	0	1	= B1H

D₀=1 ; BCD count
 D₃, D₂, D₁=000; Mode: interrupt on terminal count
 D₅, D₄=11 ; Read/write lower byte first and then higher byte
 D₇, D₆=10 ; Counter 2

5. Control Word to latch value in count register of counter 2 of 8254

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	
SC ₁	SC ₀	RW ₁	RW ₀	M ₂	M ₁	M ₀	BCD	
1	0	0	0	0	0	0	1	= 81H

D₀=1 ; BCD count
 D₃, D₂, D₁=000; Mode: interrupt on terminal count
 D₅, D₄=00 ; counter latch command
 D₇, D₆=10 ; Counter 2

6. Control Word to initialize 8255: Port A=I/P, Port B=I/P, Port C=O/P

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	
BSR/IO	Mode A		PA	PC ₁₁	Mode B	PB	PC _{1L}	
1	0	0	1	0	0	1	0	= 92H



Program:

```
MOV AL, 92H ; Load control word in the control register of 8255
OUT 0EH, AL
START: IN AL, 08H ; Get the lower two digit of count from Port A
MOV BL, AL ; Store the lower two digit of the count in BL register
IN AL, 0AH ; Get the higher two digit of count from Port B
MOV BH, AL ; Store the higher two digit of the count in BH register
MOV AL, 31H ; Load control word (31H) in the control register of 8254
OUT 06, AL
MOV AL, BL ; Load 16-bit Count in count register of counter 0
OUT 00, AL ; Load lower byte of the count
MOV AL, BH
OUT 00, AL ; Load higher byte of the count
BACK: MOV AL, 01H ; Load control word (01H) in control register to latch
OUT 06, AL ; 16-bit count in the count register of counter 0
IN AL, 00H ; Get the lower two digit of count from counter 0
CMP AL, 00H ; Compare with zero
JNZ BACK ; Repeat
IN AL, 00H ; Get the higher two digit of count from counter 0
CMP AL, 00H ; Compare with zero
JNZ BACK ; Repeat
MOV AL, 01H ; Load bit pattern to run alarm
OUT 0CH, AL ; Send it to Port C
CALL DELAY ; Wait for 5 seconds
MOV AL, 00H ; Load bit pattern to stop alarm
OUT 0CH, AL ; Send it to Port C
JMP START ; Repeat
```



Delay Routine :

This delay routine gives a delay of 5 seconds. Counter1 of 8253/54 is used to give delay of 1 second. As output of counter1 is used as a clock for counter2, the count in the counter2 acts as a multiplying factor. Therefore, by loading 05H in the count register of counter2 we get a delay of 5 (5x1) seconds.

```
DELAY:  MOV AL, 77H    ; Load control word in the control register of 8254
        OUT 06, AL
        MOV AL, 10H   ; Load lower byte of the count in counter1
        OUT 02, AL
        MOV AL, 27H   ; Load higher byte of the count in counter1
        OUT 02H, AL

        MOV AL, B1H   ; Load control word in the control register of 8254
        OUT 06H, AL   ; to write a value in the count register of counter2.
        MOV AL, 05H   ; Load lower byte 05H in the count register of
        OUT 04, AL    ; counter2
        MOV AL, 00H   ; Loads higher byte 00H in the count register of
        OUT 04, AL    ; counter2

LP1:    MOV AL, 81H   ; Load control word (81H) in the control register to
        OUT 06, AL   ; latch 16-bit count in the count register of counter2
        IN AL, 04H   ; Get the lower two digits of the count from counter2
        CMP AL, 00   ; Compare with 00H
        JNZ LP1     ; If not zero, Repeat
        IN AL, 04H   ; Get the higher two digits of the count from counter2
        CMP AL, 00   ; Compare with 00H
        JNZ LP1     ; If not zero, Repeat
        RET         ; Return to main program
```



References

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Thank You