



# **SNS COLLEGE OF TECHNOLOGY**

**Coimbatore-35**  
**An Autonomous Institution**

Accredited by NBA – AICTE and Accredited by NAAC – UGC with 'A+' Grade  
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## **DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING**

### **19ITB302-Cryptography and Network Security**

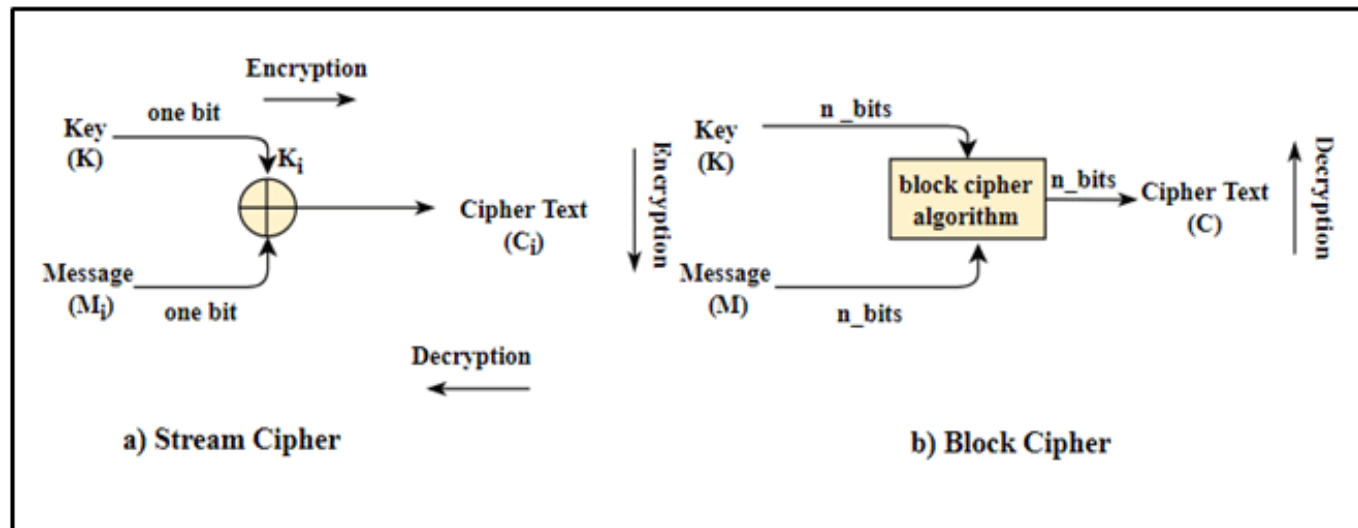
**UNIT-1 INTRODUCTION TO ENCRYPTION STANDARD**



# Block Cipher Principles



- Block cipher is a type of encryption algorithm that processes fixed-size blocks of data, usually 64 or 128 bits, to produce ciphertext.
- Block cipher has a specific number of **rounds** and **keys** for generating ciphertext.



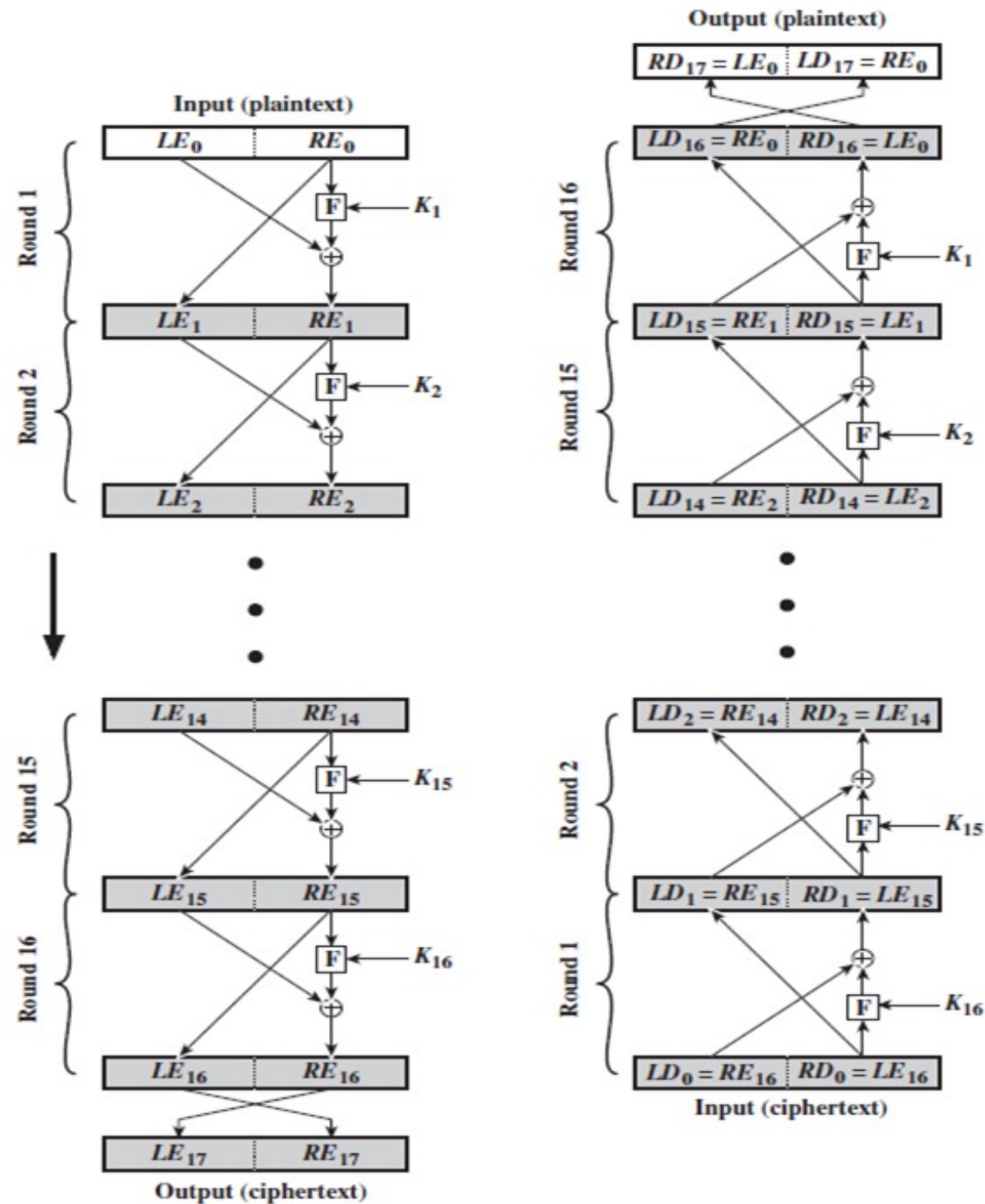


# Feistel Cipher Structure



Feistel cipher structure encrypts plain text in several rounds, where it applies **substitution** and **permutation** to the data.

Each round uses a **different key** for encryption, and that same key is used for the decryption process.





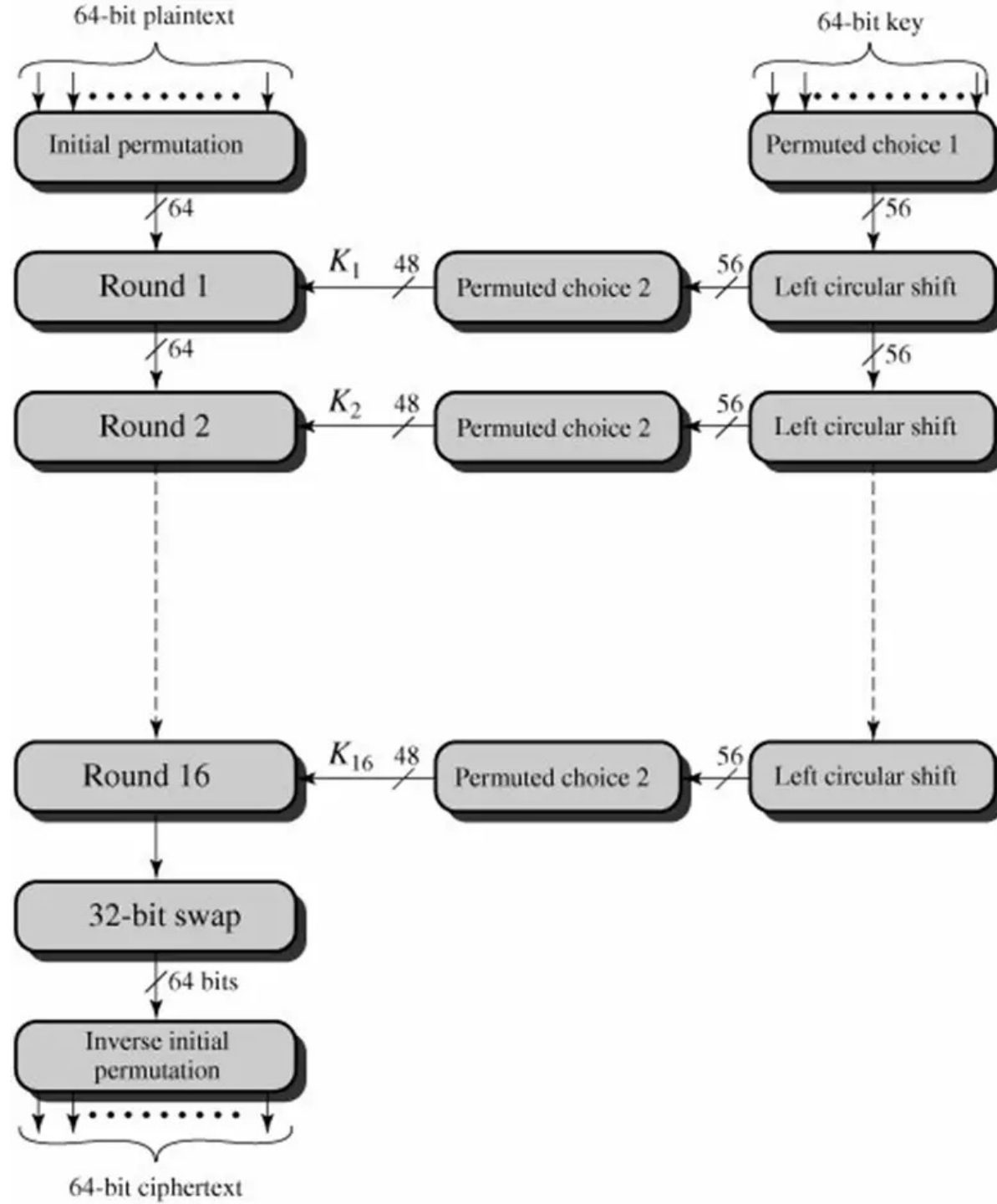
- Feistel cipher structure has the following five components:
- **Number of rounds:** The greater the number of rounds used for the encryption/decryption process, the higher the complexity; hence, the security of the block cipher.
- **Sub key generation algorithm:** Complex algorithms make it difficult for intruders to crack the key.
- **Encryption function:** Complex functions enhance the security of the block cipher, making them difficult to crack.
- **Block size:** The larger the size of the block, the more secure and complex the block cipher is. However, a larger block size reduces the execution speed of the encryption and decryption process.
- **Key size:** A large size key increases the security of the block cipher. However, it also makes the encryption and decryption process slow.

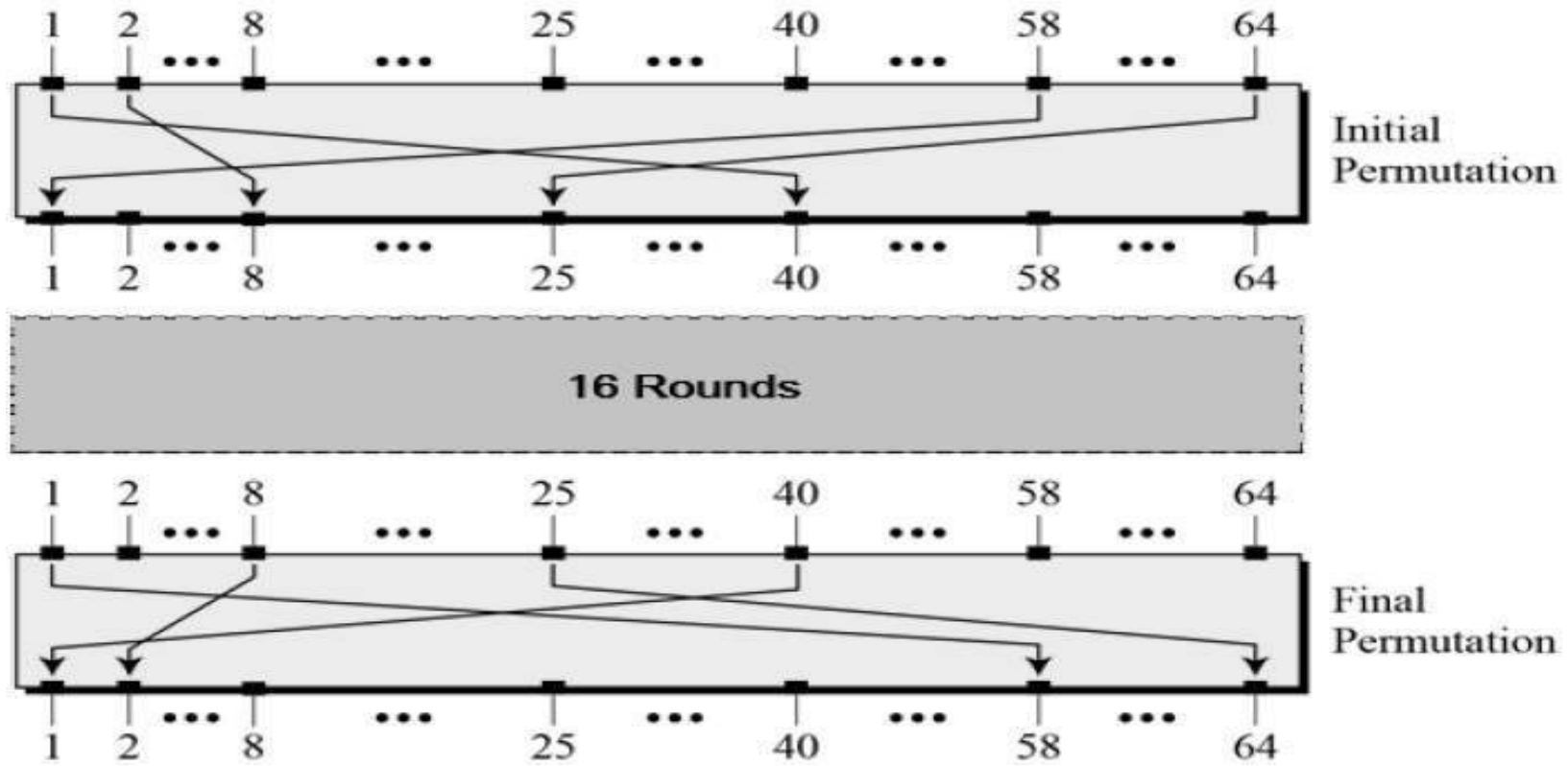


# Data Encryption Standard



- The Data Encryption Standard (DES) is a **symmetric-key** block cipher published by the National Institute of Standards and Technology (NIST).
- DES is an implementation of a Feistel Cipher.
- It uses **16 round** Feistel structure.
- The **block size** is **64-bit**.
- Though, key length is 64-bit, DES has an **effective key length of 56 bits**, since 8 of the 64 bits of the key are not used by the encryption algorithm

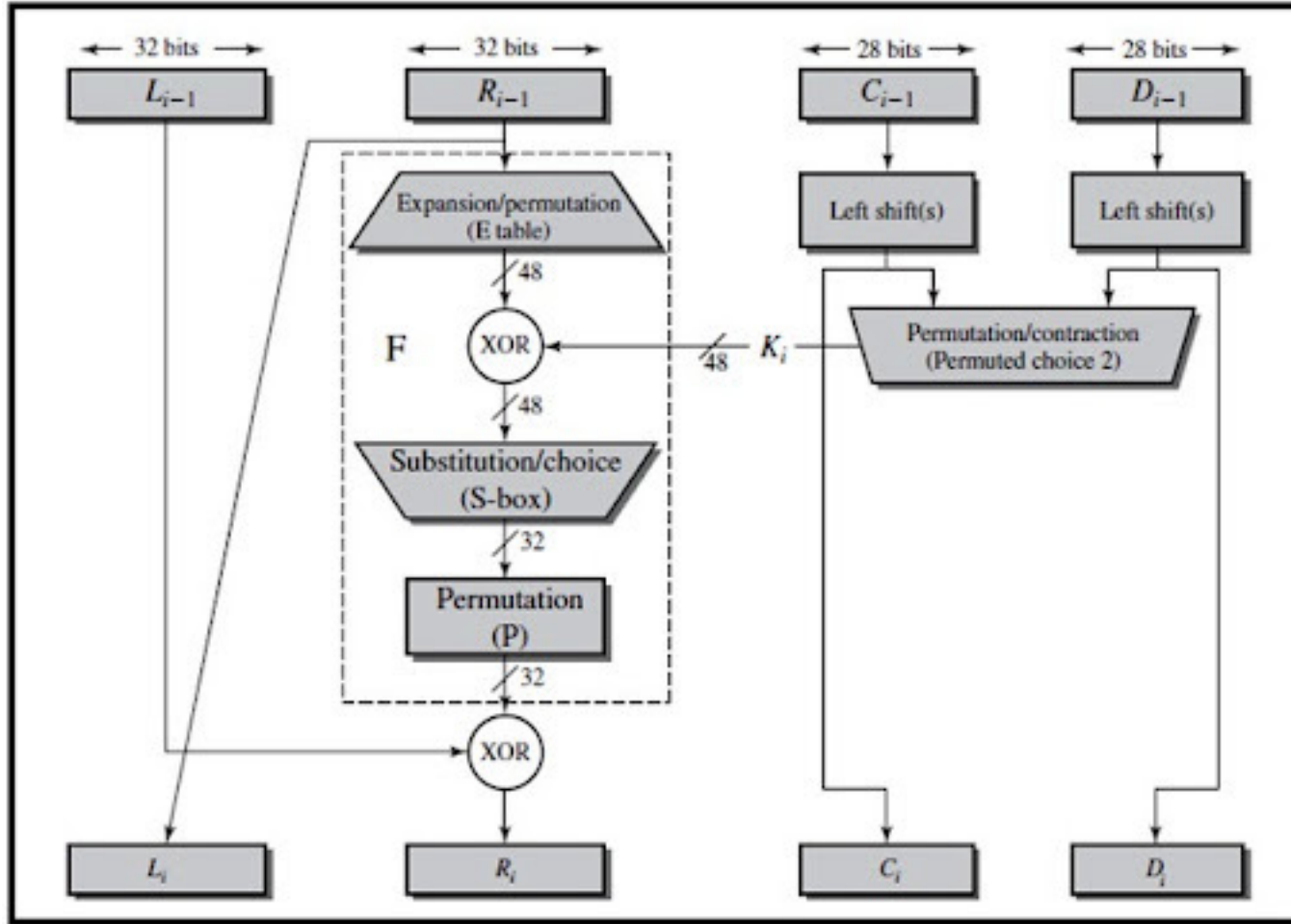






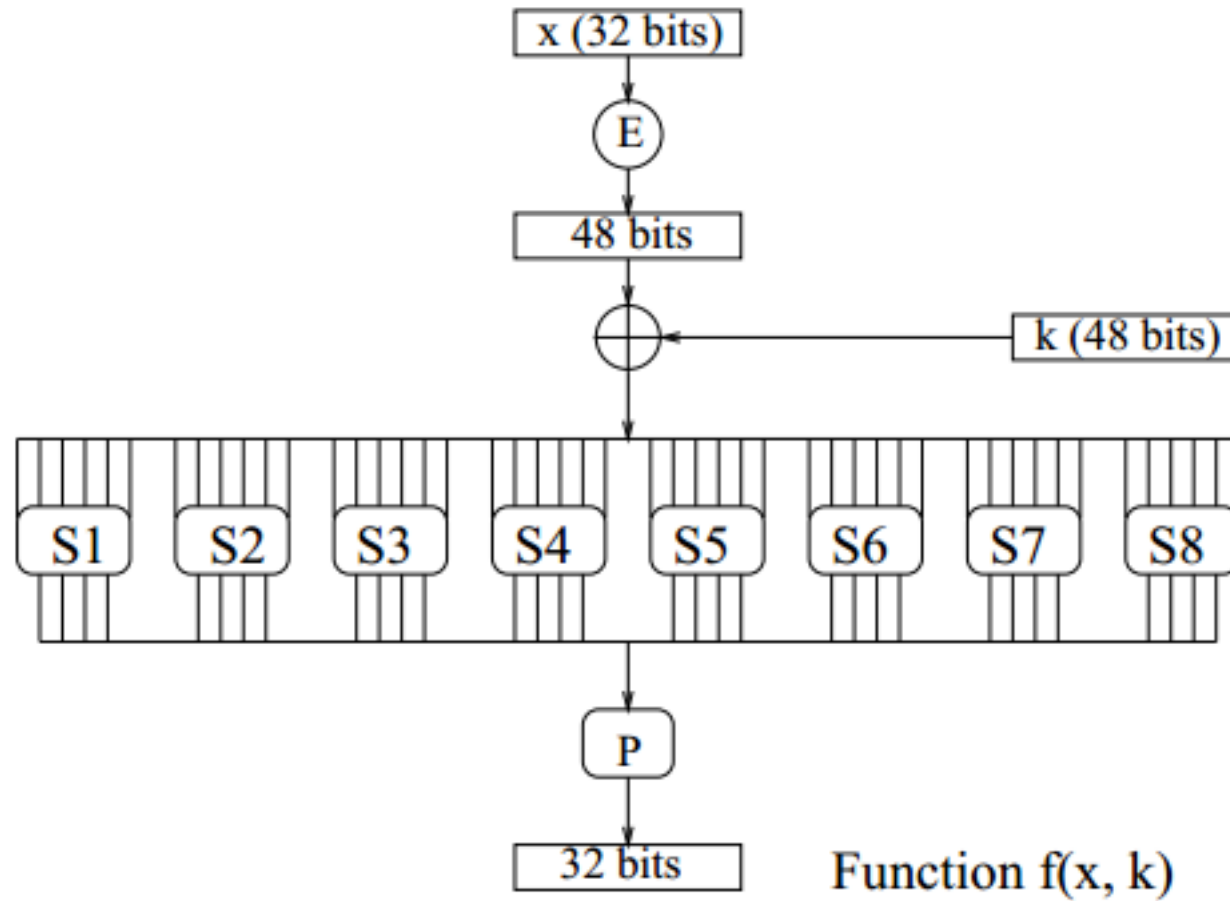


# Single Round of DES



$$L_i = R_{i-1}$$

$$R_i = L_{i-1} \text{ XOR } F(R_{i-1}, K_i)$$





# Multiple Encryption



*Multiple encryption* is a technique in which an encryption algorithm is used multiple times.

## Double DES

• The simplest form of multiple encryption has **two encryption stages and two keys**. Given a plaintext  $P$  and two encryption keys  $K1$  and  $K2$ , ciphertext  $C$  is generated as

- $C = E(K2, E(K1, P))$

• Decryption requires that the keys be applied in reverse order:

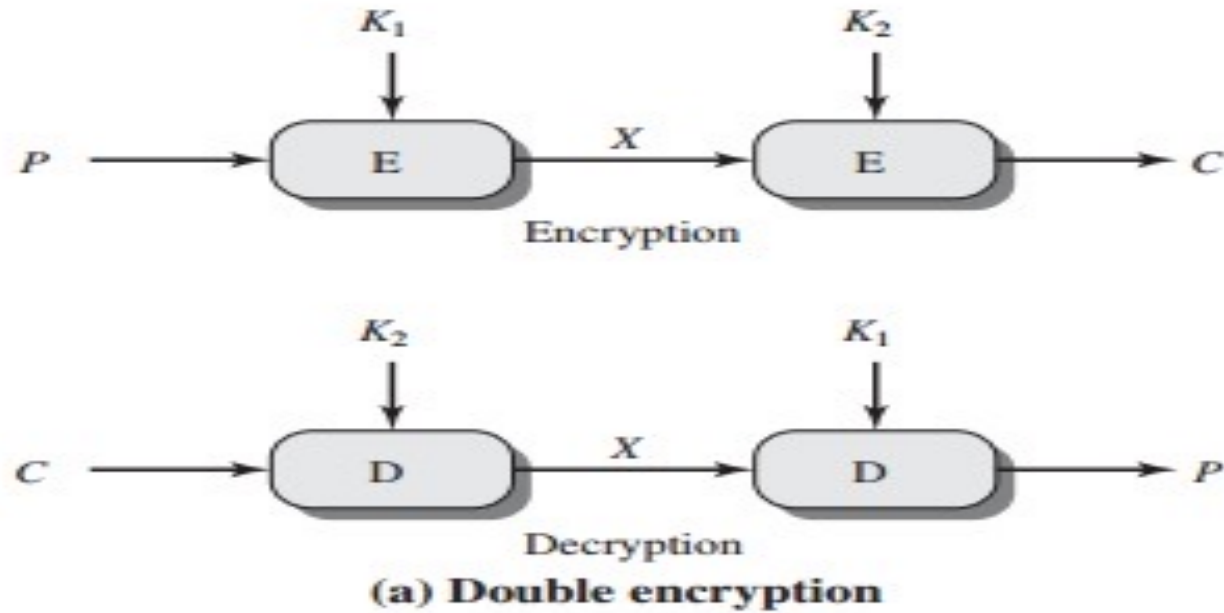
- $P = D(K1, D(K2, C))$

• For DES, this scheme apparently involves a key length of  $56 * 2 = 112$  bits, resulting in a dramatic increase in cryptographic strength.



$$C = E(K_2, E(K_1, P))$$

$$P = D(K_1, D(K_2, C))$$





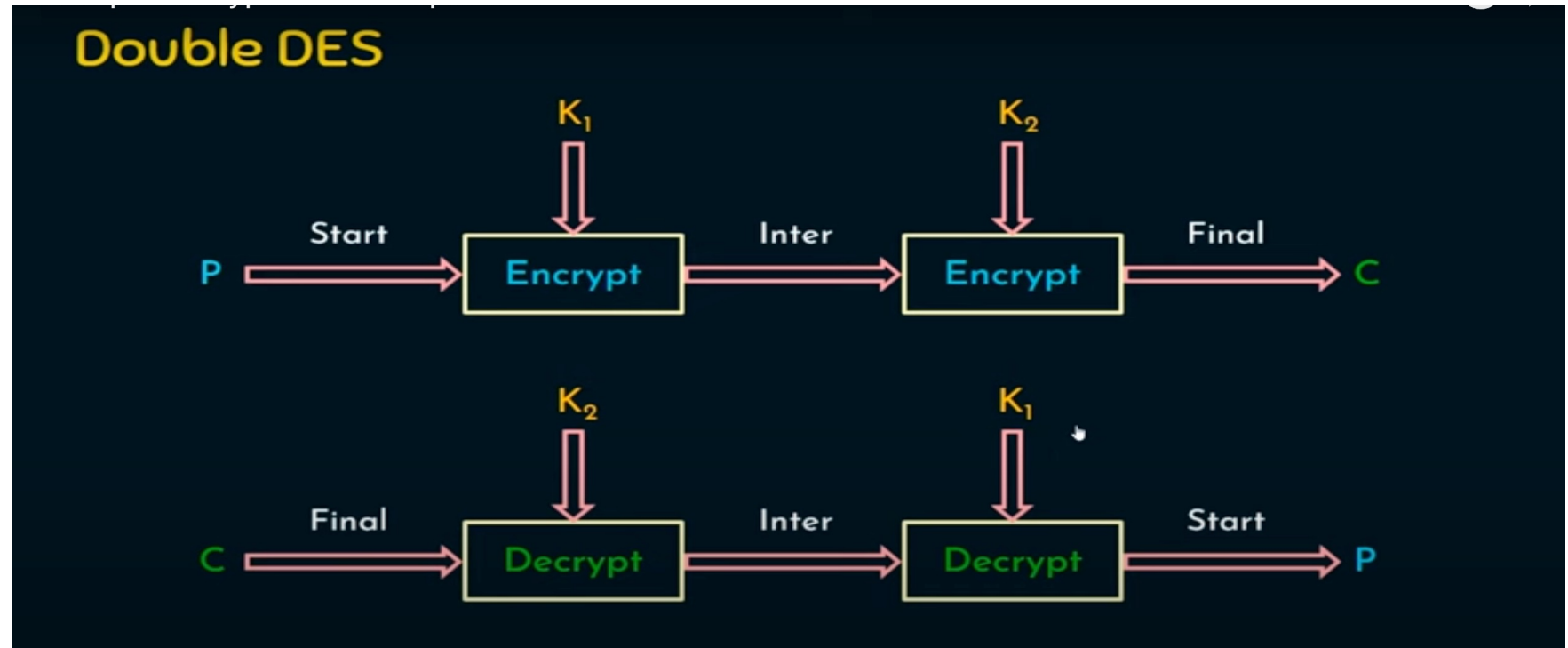
# Meet in the Middle Attack



- Given a known pair,  $(P, C)$ , the attack proceeds as follows.
- First, encrypt  $P$  for all  $2^{56}$  possible values of  $K1$ .
- Store these results in a table
- Next, decrypt  $C$  using all  $2^{56}$  possible values of  $K2$ .
- As each decryption is produced, check the result against the table for a match.
- If a match occurs, then test the two resulting keys against a new known plaintext–ciphertext pair.

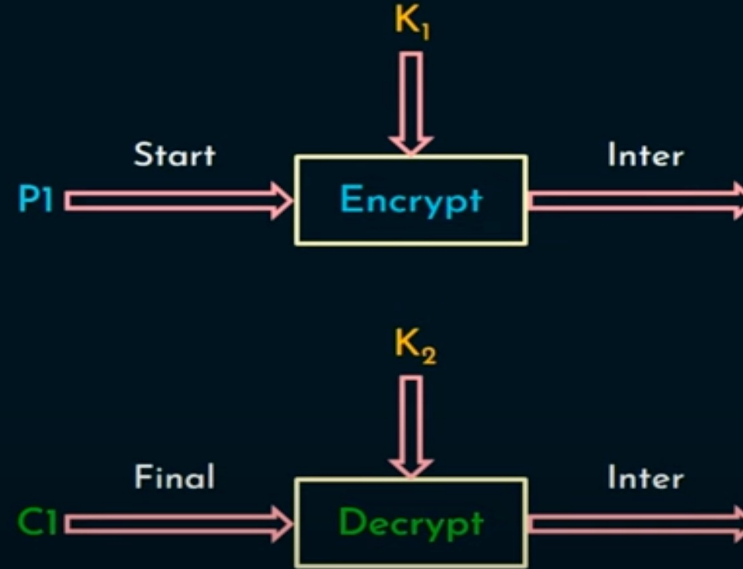


Plain Text: Start  
Cipher Text: Final





## Double DES



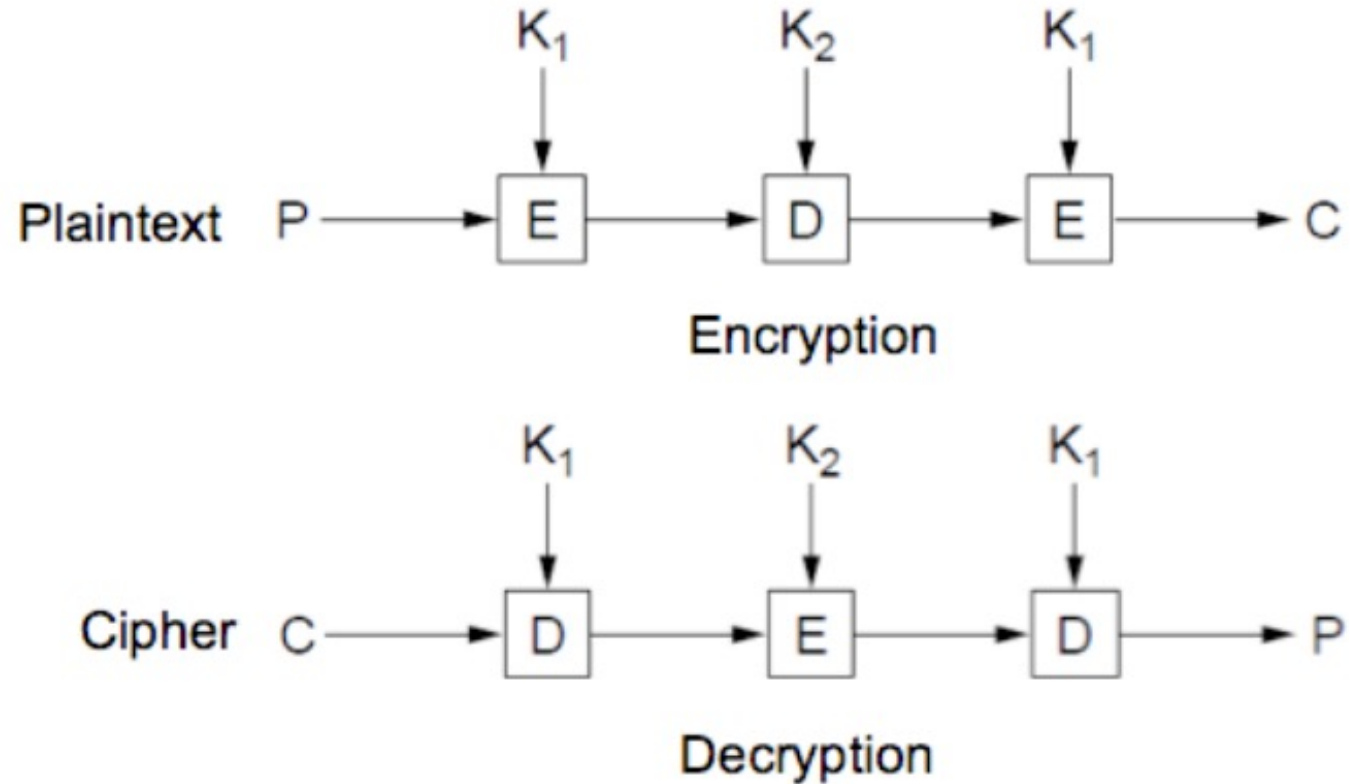
|                   |       |
|-------------------|-------|
| KT1               | M     |
| KT2               | T     |
| KT3               | Inter |
| .                 | .     |
| .                 | .     |
| KT2 <sup>56</sup> | R     |

|                   |       |
|-------------------|-------|
| KT1               | X     |
| KT2               | R     |
| KT3               | B     |
| .                 | .     |
| .                 | .     |
| KT2 <sup>56</sup> | Inter |





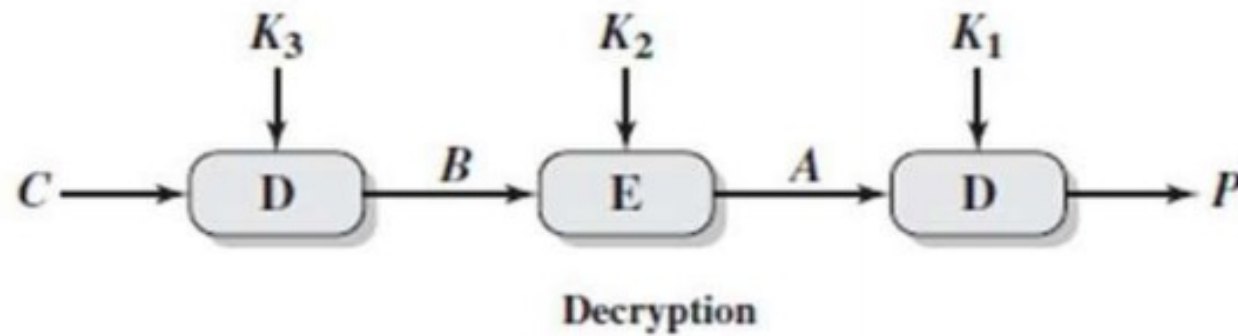
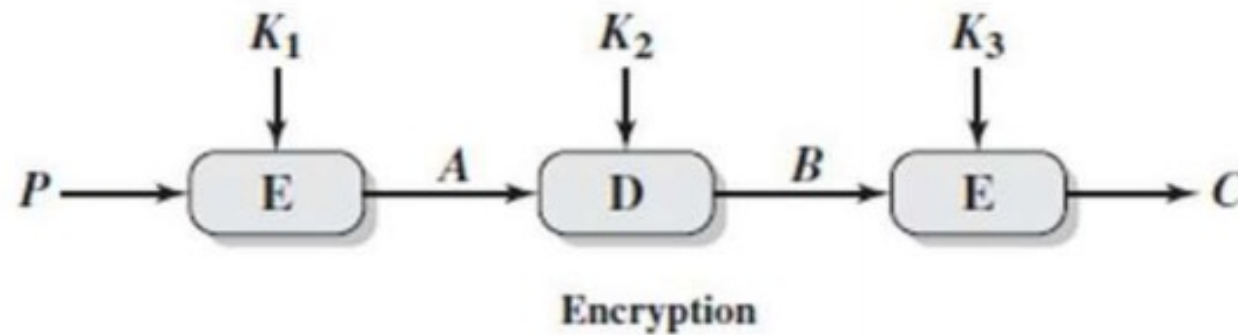
# Triple DES with 2 Keys





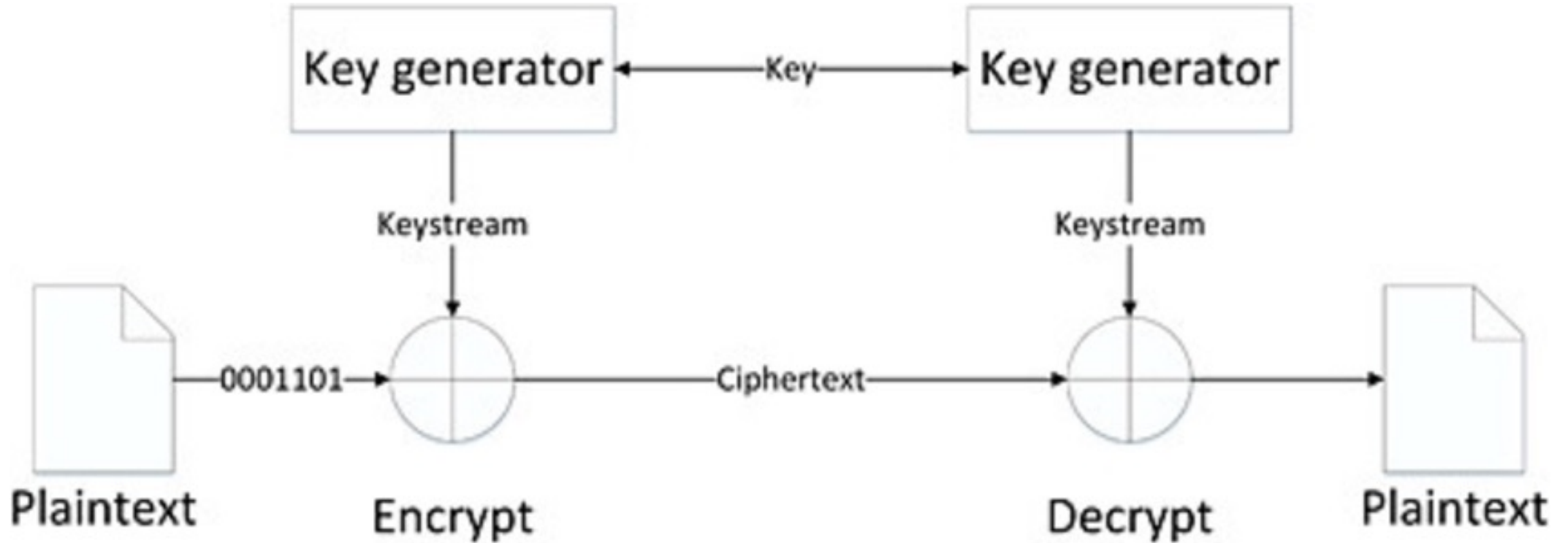


# Triple DES with 3 Keys





# Stream Cipher





- A typical stream cipher encrypts plaintext one byte at a time,
- A Key stream is one that is generated by an algorithm but is unpredictable without knowledge of the input key.
- The output of the generator(**keystream**), is combined one byte at a time with the plaintext stream using the bitwise exclusive-OR (XOR) operation



# RC4 Algorithm



RC4 is a stream cipher designed in 1987 by Ron Rivest

1. Uses an array State vector  $S$  of length 256(0 to 255)
2. Uses a key array of length 256(0 to 255)
3. Key encoded with ASCII

## **Steps in RC4**

1. Key Scheduling
2. Key Stream Generator
3. Encryption and Decryption



# Key Scheduling



- No. of Iterations = Size of S array
- A temporary vector, T, is also created
- If the length of the key K is 256 bytes, then K is transferred to T

## Algorithm

*/\* Initial Permutation of S \*/*

*j = 0;*

*for i = 0 to 255 do*

*j = (j + S[i] + T[i]) mod 256;*

*Swap (S[i], S[j]);*

*S[i] = state vector*

*T[i] = key array*



S array=[0 1 2 3 4 5 6 7]

Key array=[1 2 3 6]

Plain text=[1 2 2 2]

Initialise T array with key

T =[1 2 3 6 1 2 3 6]



# Key Stream Generation



Once the S vector is initialized, the input key is no longer used

No.of Iterations=Size of Key

/\* Stream Generation \*/

i, j = 0;

while (true)

i = (i + 1) mod 256;

j = (j + S[i]) mod 256;

Swap (S[i], S[j]);

t = (S[i] + S[j]) mod 256;

k = S[t];

**New Key is generated**



# Encryption/Decryption



To encrypt, XOR the value k with the next byte of plaintext.

To decrypt, XOR the value k with the next byte of ciphertext

**11001100 plaintext !**

**XOR**

**01101100 key stream**

**10100000 ciphertext**





