

# SNS COLLEGE OF TECHNOLOGY



**COIMBATORE - 35** 

#### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING (UG & PG)

## 19CSE315 - UI & UX DESIGN

## **QUESTION BANK**

## PART – A

- 1. Define user interface? What are the components of user interface?
- 2. What is meant by Human-computer interaction?
- 3. List the visually presented elements in a graphical system.
- 4. Distinguish between UI and UX.
- 5. State some of the benefits of good user design.
- 6. What are the similarities between GUI and web interface design?
- 7. Define Typography.
- 8. Categorize the different elements of typography.
- **9.** List the various interaction styles.

## <u>PART – B</u>

- 1. Illustrate the Laws of digital interface design.
- **2.** Explain the VIMM model.
- 3. Discuss in detail about the characteristics of Graphical user interface.
- 4. Examine the Typography design.
- 5. Analyze the Aesthetics as per laws of Design principles.
- 6. Describe about Selecting Menu Choices

#### PART-C

- **1.** Classify the Evolution of user interfaces.
- 2. Discover the guidelines for proper type selection during the user design.
- 3. Apply UI design concepts to design a simple mathematical calculator by using Figma tool.