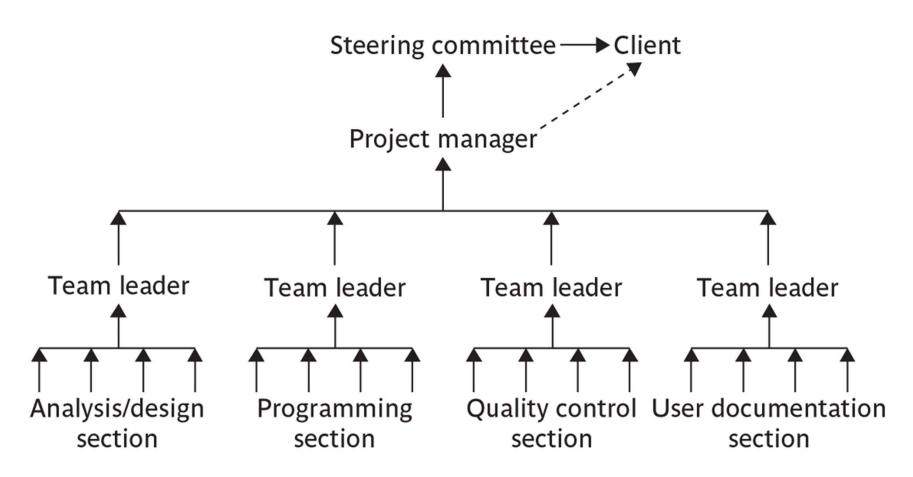
### Responsibilities



### Assessing progress



Checkpoints – predetermined times when progress is checked

- Event driven: check takes place when a particular event has been achieved
- Time driven: date of the check is predetermined

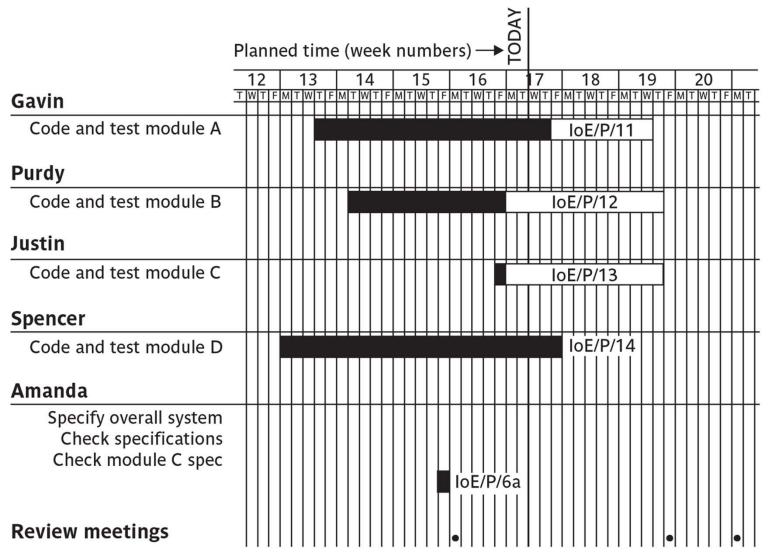
#### Frequency of reporting

The higher the management level then generally the longer the gaps between checkpoints

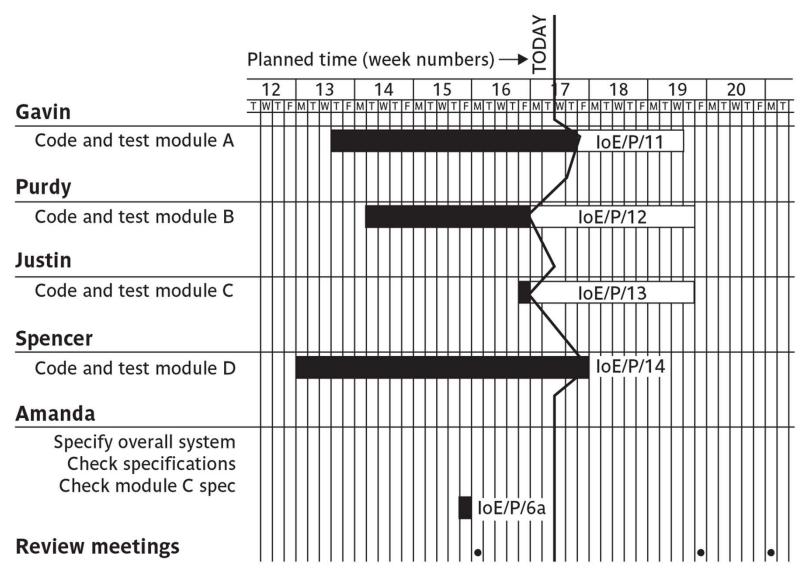
# Red/Amber/Green reporting

- Identify key tasks
- Break down into sub-tasks
- Assess subtasks as:
  - Green 'on target'
  - Amber 'not on target but recoverable'
  - Red 'not on target and recoverable only with difficulty'
- Status of 'critical' tasks is particularly important

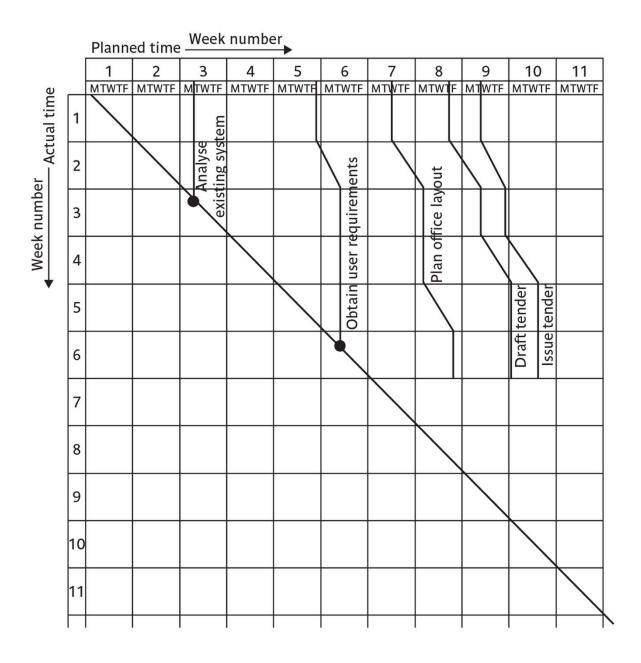
#### Gantt charts



#### Slip charts



The timeline



SNS TECH/IT/ SOFTWARE ENGG

## Cost monitoring

- A project could be late because the staff originally committed have not been deployed
- In this case the project will be *behind time* but *under budget*
- A project could be on time but only because additional resources have been added and so be *over budget*
- Need to monitor both achievements and costs

Project costs may be monitored by a company's accounting system. By themselves, they provide little information about project status.

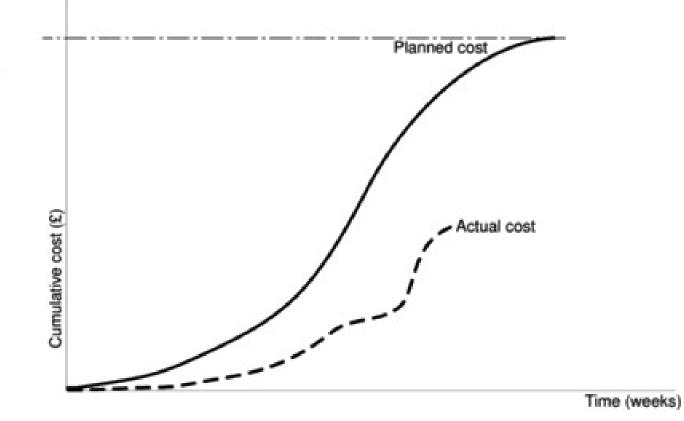


Figure 9.9 Tracking cumulative expenditure.

### Earned Value Analysis

- Earned value is a quantitative measure of percent of project completed so far.
- The total hours to complete the entire project are estimated and each task is given an earned value based on its estimated percentage contribution to the total.

## Earned value analysis

- Earned value analysis is based on assigning a value to a task or work package based on the original expenditure forecast.
- Planned value (PV) or Budgeted cost of work scheduled (BCWS) – original estimate of the effort/cost to complete a task (compare with idea of a 'price')
- Earned value (EV) or Budgeted cost of work performed (BCWP) – total of PVs for the work completed at this time

## Accounting conventions

- Work completed allocated on the basis
  - 50/50 half allocated at start, the other half on completion. These proportions can vary e.g.
     0/100, 75/25 etc
  - *Milestone* current value depends on the milestones achieved
  - Units processed
- Can use money values, or staff effort as a surrogate

#### Earned value – an example

- Tasks
  - Specify module 5 days
  - Code module
    8 days
  - Test module 6 days
- At the beginning of day 20, PV = 19 days
- If everything but testing completed EV = 13 days
- Schedule variance = EV-PV i.e. 13-19 = -6
- Schedule performance indicator (SPI) = EV/PV= 13/19 = 0.68
- SV negative or SPI <1.00, project behind schedule

#### Earned value analysis – actual cost

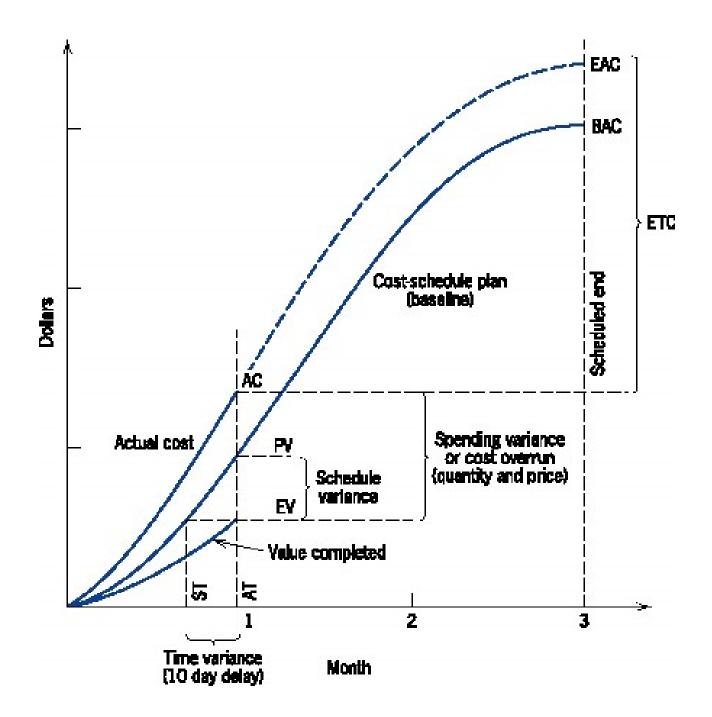
- Actual cost (AC) is also known as Actual cost of work performed (ACWP)
- In previous example, if
  - 'Specify module' actually took 3 days
  - 'Code module' actually took 4 days
- Actual cost = 7 days
- Cost variance (CV) = EV-AC i.e. 13-7 = 6 days
- Cost performance indicator = 13/7 = 1.86
- Positive CV or CPI > 1.00 means project within budget

#### Earned value analysis – actual costs

- CPI can be used to produce new cost estimate
- Budget at completion (BAC) current budget allocated to total costs of project
- Estimate at completion (EAC) updated estimate = BAC/CPI
  - e.g. say budget at completion is £19,000 and CPI is 1.86
  - EAC = BAC/CPI = £10,215 (projected costs reduced because work being completed in less time)

#### Time variance

- Time variance (TV) difference between time when specified EV should have been reached and time it actually was
- For example say an EV of £19000 was supposed to have been reached on 1<sup>st</sup> April and it was actually reached on 1<sup>st</sup> July then TV = - 3 months



## **Error Tracking**

- ET is a process of assessing the status of the s/w project
- Defect Removal Efficiency (DRE) = E/(E+D)

Where E is error and D is defect.

Defects = Any error that remain uncovered and are found in later tasks are called defects.