



# Verification and Validation



# Objectives



- To introduce software verification and validation and to discuss the distinction between them
- To describe the program inspection process and its role in V & V
- To explain static analysis as a verification technique



# Topics covered



- Verification and validation planning
- Software inspections
- Automated static analysis



# Verification vs validation



- Verification:
  - "Are we building the product right".
  - The software should conform to its specification.
- Validation:
  - "Are we building the right product".
  - The software should do what the user really wants.



# The V & V process



- Is a whole life-cycle process - V & V must be applied at each stage in the software process.
- Has two principal objectives
  - The discovery of defects in a system;
  - The assessment of whether or not the system is useful and useable in an operational situation.





# V & V goals



- Verification and validation should establish confidence that the software is fit for purpose.
- This does NOT mean completely free of defects.
- Rather, it must be good enough for its intended use and the type of use will determine the degree of confidence that is needed.



# V & V confidence



- Depends on system's purpose, user expectations and marketing environment
  - Software function
    - The level of confidence depends on how critical the software is to an organisation.
  - User expectations
    - Users may have low expectations of certain kinds of software.
  - Marketing environment
    - Getting a product to market early may be more important than finding defects in the program.



# IV & V: Independent Validation and Verification



- Can be done by another internal team or external (other company)

## *developer*

Understands the system  
but, will test "gently"  
and, is driven by "delivery"

## *independent tester*

Must learn about the system,  
but, will attempt to break it  
and, is driven by quality





# Static and dynamic verification

- Software inspections. Concerned with analysis of the static system representation to discover problems (static verification)
  - May be supplement by tool-based document and code analysis
- Software testing. Concerned with exercising and observing product behaviour (dynamic verification)
  - The system is executed with test data and its operational behaviour is observed



# Program testing



- Can reveal the presence of errors NOT their absence.
- The only validation technique for non-functional requirements is the software has to be executed to see how it behaves.
- Should be used in conjunction with static verification to provide full V&V coverage.



# Types of testing



- Defect testing
  - Tests designed to discover system defects.
  - A successful defect test is one which reveals the presence of defects in a system.
  - Covered in next lecture
- Validation testing
  - Intended to show that the software meets its requirements.
  - A successful test is one that shows that a requirements has been properly implemented.



# Testing and debugging



- Defect testing and debugging are distinct processes.
- Verification and validation is concerned with establishing the existence of defects in a program.
- Debugging is concerned with locating and repairing these errors.
- Debugging involves formulating a hypothesis about program behaviour then testing these hypotheses to find the system error.





# The debugging process





# Debugging Techniques



- brute force
- backtracking
- Cause elimination

**When all else fails, ask for help!**



# V & V planning

- Careful planning is required to get the most out of testing and inspection processes.
- Planning should start early in the development process.
- The plan should identify the balance between static verification and testing.
- Test planning is about defining standards for the testing process rather than describing product tests.

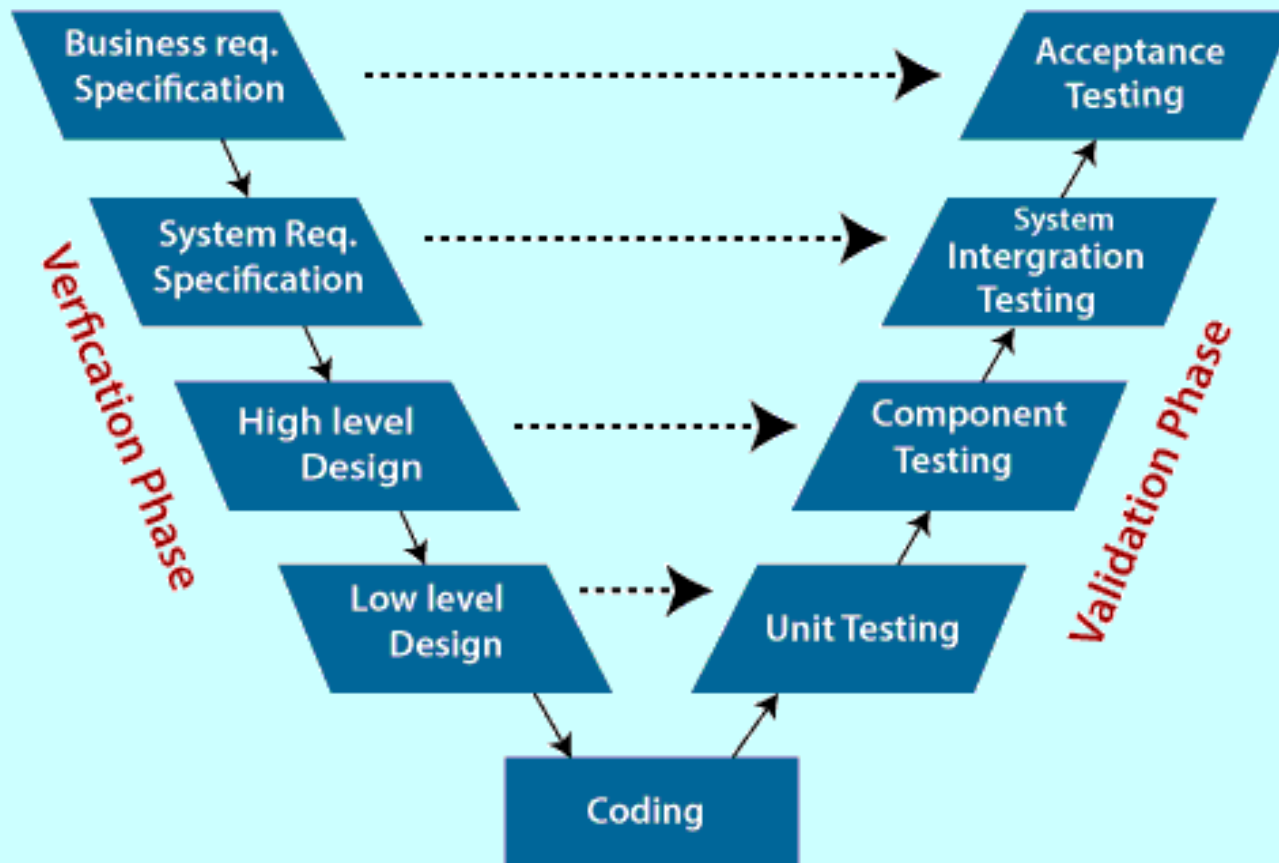


# The V-model of development

## V- Model

### Developer's life Cycle

### Tester's Life Cycle







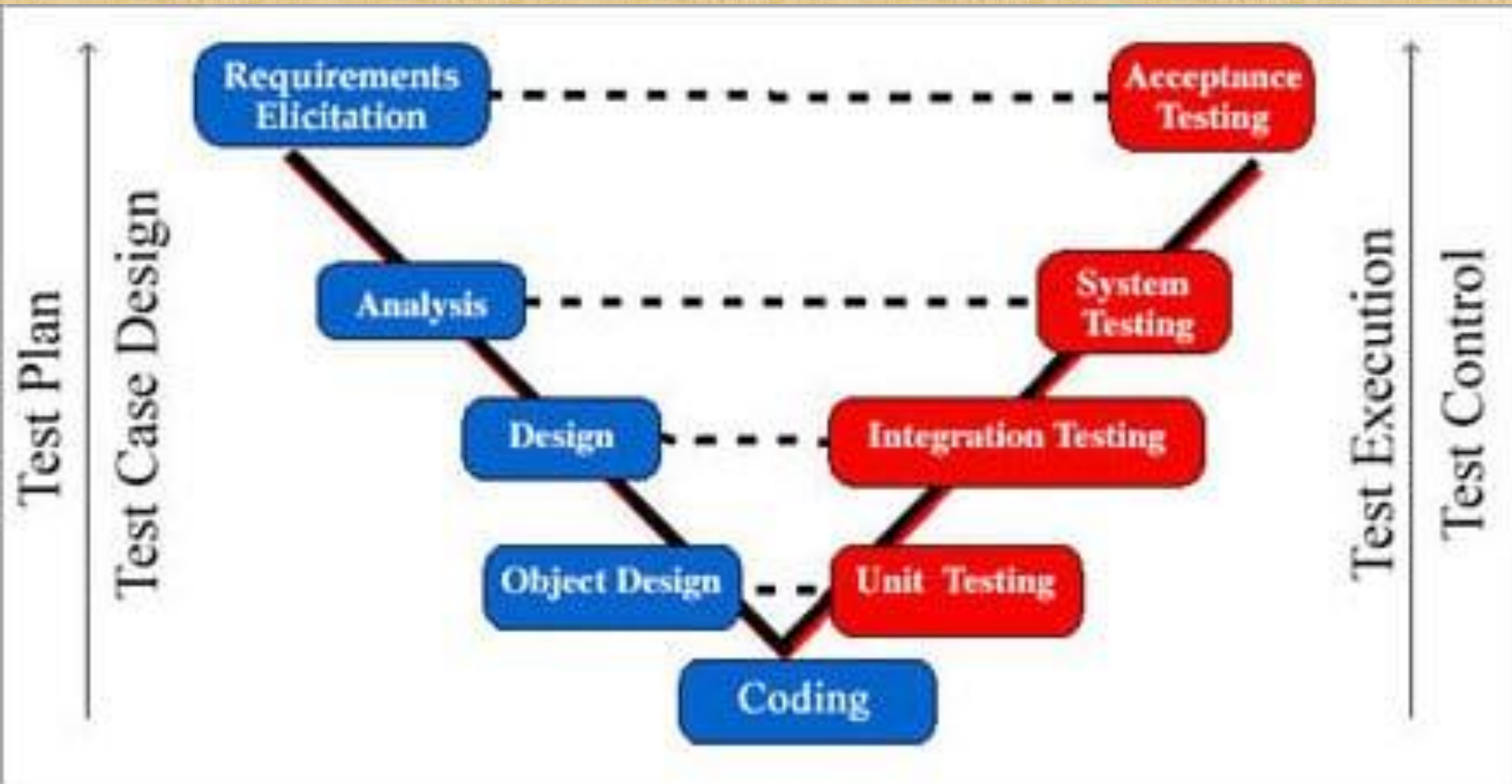
# The structure of a software test plan

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- The testing process.
- Requirements traceability.
- Tested items.
- Testing schedule.
- Test recording procedures.
- Hardware and software requirements.
- Constraints.



# The software test plan





# Software inspections



- These involve people examining the source representation with the aim of discovering anomalies and defects.
- Inspections do not require execution of a system so may be used before implementation.
- They may be applied to any representation of the system (requirements, design, configuration data, test data, etc.).
- They have been shown to be an effective technique for discovering program errors.