

#### **SNS COLLEGE OF TECHNOLOGY**

SIS

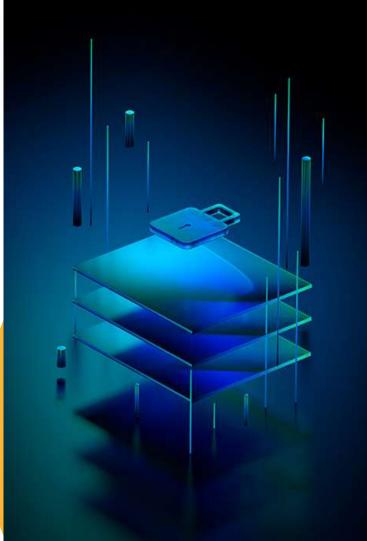
(An Autonomous Institution) Re-accredited by NAAC with A+ grade, Accredited by NBA(CSE, IT, ECE, EEE & Mechanical) Approvedy by AICTE, New Delhi, Recognized by UGC, Affiliated to Anna University, Chennai

# Virtualization of CPU, Memory and I/O devices

**COURSE:** 19CAE712 - Cloud Computing & Virtualization Techniques

**UNIT II** : Virtualization

CLASS : II Semester / I MCA







- Modern OS & processors permit multiple processes to run simultaneously
- All processors have at least two modes, user mode and supervisor mode
- Instructions running in supervisor mode are called privileged instructions
- □ Other instructions are unprivileged instructions
- VMware Workstation is a VM software suite for x86 and x86-64 computers
- KVM (Kernel-based Virtual Machine) is a Linux kernel virtualization infrastructure





- unprivileged instructions of VMs run directly on the host machine
- □ critical instructions should be handled carefully
- Three categories of critical instructions: privileged instructions, controlsensitive instructions, and behavior-sensitive instructions
- Privileged instructions execute in a privileged mode and will be trapped if executed outside this mode.





- Control-sensitive instructions attempt to change the configuration of resources used.
- Behavior-sensitive instructions have different behaviors depending on the configuration of resources, including the load/store operations over the virtual memory
- **RISC CPU architectures can be naturally virtualized**
- x86 CPU architectures are not primarily designed to support virtualization,
  because 10 sensitive instructions, are not privileged instructions





- □ Intel and AMD add an additional mode called privilege mode level (some people call it Ring-1) to x86 processors. Therefore, operating systems can still run at Ring 0 and the hypervisor can run at Ring -1.
- All the privileged and sensitive instructions are trapped in the hypervisor automatically.
- This technique removes the difficulty of implementing binary translation of full virtualization





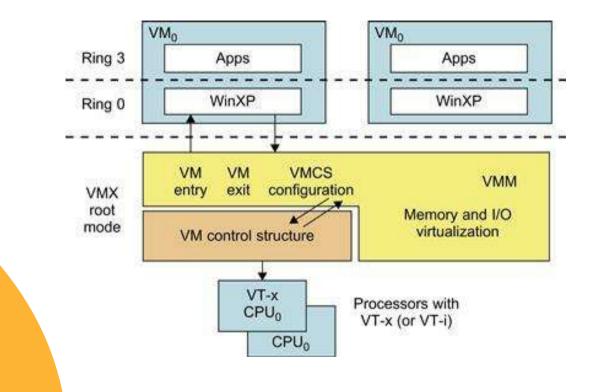


- A CPU architecture is virtualizable if it supports the ability to run the VM's privileged and unprivileged instructions in the CPU's user mode while the VMM runs in supervisor mode.
- When the privileged instructions including control- and behavior-sensitive instructions of a VM are executed, they are trapped in the VMM



#### **Memory Virtualization**

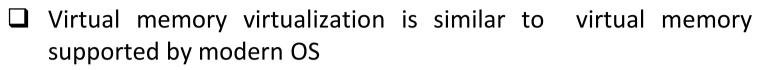




Intel hardware-assisted CPU virtualization

Virtualization /19CAE712- Cloud Computing & Virtualization Tech./ Dr.N.Nandhini/ MCA/ NSCT 7 of 15



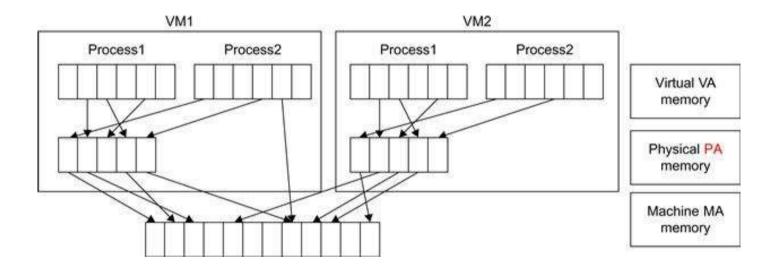


- modern x86 CPUs include a memory management unit (MMU) and a translation lookaside buffer (TLB) to optimize virtual memory performance.
- Two-stage mapping process should be maintained by the guest OS and the VMM, respectively: virtual memory to physical memory and physical memory to machine memory



#### **Memory Virtualization**





**Two-level memory mapping procedure** 



Virtualization /19CAE712- Cloud Computing & Virtualization Tech./ Dr.N.Nandhini/ MCA/ NSCT

9 of 15



#### **Memory Virtualization**



- each page table of the guest OSes has a separate page table in the VMM corresponding to it, the VMM page table is called the shadow page table
- MMU already handles virtual-to-physical translations as defined by the OS
- VMware uses shadow page tables to perform virtual-memory-to-machinememory address translation.
- Processors use TLB hardware to map the virtual memory directly to the machine memory to avoid the two levels of translation on every access



## I/O Virtualization

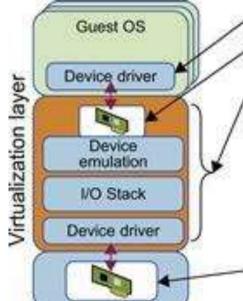


- involves managing the routing of I/O requests between virtual devices and the shared physical hardware
- □ three ways to implement I/O virtualization:
  - full device emulation
  - para-virtualization
  - direct I/O
- □ *Full device emulation*: All the functions of a device or bus infrastructure, such as device enumeration, identification, interrupts, and DMA, are replicated in software



## **I/O Virtualization**





- Guest device driver
- Virtual device
  - Virtualization layer
    - emulates the virtual device
    - remaps guest and real I/O addresses
    - multiplexes and drives the physical device
    - I/O features. e.g., COW disks
  - Real device
    - may be different from virtual device



01.06.2

## I/O Virtualization



**Para-virtualization**: consisting of a frontend driver and a backend driver.

- □ The frontend driver is running in Domain U and the backend driver is running in Domain 0.
- □ The frontend driver manages the I/O requests of the guest OSes
- Backend driver is responsible for managing the real I/O devices and multiplexing the I/O data of different VM
- □ achieves better device performance than full device emulation





## **I/O Virtualization**



- Direct I/O virtualization: lets the VM access devices directly.
- □ It can achieve close-to- native performance without high CPU costs.
- □ self-virtualized I/O (SV-IO): All tasks associated with virtualizing an I/O device are encapsulated in SV-IO. It provides virtual devices and an associated access API to VMs and a management API to the VMM
- defines one virtual interface (VIF) for every kind of virtualized I/O device, such as virtual network interfaces, virtual block devices (disk), virtual camera devices,



## References

- Kai Hwang, Geoffrey C Fox, Jack G Dongarra, "Distributed and Cloud Computing, From Parallel Processing to the Internet of Things", Morgan Kaufmann Publishers, 2012
- James E. Smith, Ravi Nair, "Virtual Machines: Versatile Platforms for Systems and Processes", Elsevier/Morgan Kaufmann, 2005.
- Kumar Saurabh, "Cloud Computing insights into New-Era Infrastructure", Wiley India, 2011.
- Toby Velte, Anthony Velte, Robert Elsenpeter, "Cloud Computing, A Practical Approach", TMH, 2009.
- □ John W.Rittinghouse and James F.Ransome, "Cloud Computing: Implementation, Management, and Security", CRC Press, 201

