



# **SNS COLLEGE OF ENGINEERING**



**Kurumbapalayam(Po), Coimbatore - 641 107**

**Accredited by NAAC-UGC with 'A' Grade**

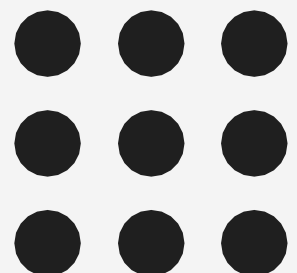
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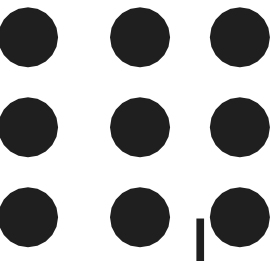
## **Department of Information Technology**

### **19CS204 OBJECT ORIENTED PROGRAMMING**

**I YEAR /II SEMESTER**

**Topic - Generic Programming**





# Generic Programming

- The term generics means parameterized types.
- Parameterized types enable you to create classes, interfaces, and methods in which the type of data upon which they operate is specified as a parameter.
- The Java Generics allows us to create a single class, interface, and method that can be used with different types of data.
- Using generics, it is possible to create a single class, for example, that automatically works with different types of data.
- A class, interface, or method that operates on a parameterized type is called generic, as in generic class or generic method.



# Generic Class



## Example

```
class Gen<T> { //T is type parameter
T ob; // declare an object of type T
// Pass the constructor a reference to
// an object of type T.
Gen(T o) {
ob = o;
}
// Return ob.
T getob() {
return ob;
}
// Show type of T.
void showType() {
System.out.println("Type of T is " + ob.getClass().getName());
}
}
```

```
class GenDemo {
public static void main(String args[]) {
// Create a Gen reference for Integers.
Gen<Integer> iOb;
iOb = new Gen<Integer>(88);
// Show the type of data used by iOb.
iOb.showType();
int v = iOb.getob();
System.out.println("value: " + v);
System.out.println();
// Create a Gen object for Strings.
Gen<String> strOb = new Gen<String> ("Generics Test");
// Show the type of data used by strOb.
strOb.showType();
String str = strOb.getob();
System.out.println("value: " + str);
}
}
```



# Generic Class



## Example

```
class TwoGen<T, V> {
    T ob1;
    V ob2;
    TwoGen(T o1, V o2) {
        ob1 = o1;
        ob2 = o2;
    }
    // Show types of T and V.
    void showTypes() {
        System.out.println("Type of T is " + ob1.getClass().getName());
        System.out.println("Type of V is " + ob2.getClass().getName());
    }
    T getob1() {
        return ob1;
    }
    V getob2() {
        return ob2;
    }
}
```

```
class SimpGen {
    public static void main(String args[]) {
        TwoGen<Integer, String> tgObj =
            new TwoGen<Integer, String>(88, "Generics");
        // Show the types.
        tgObj.showTypes();
        // Obtain and show values.
        int v = tgObj.getob1();
        System.out.println("value: " + v);
        String str = tgObj.getob2();
        System.out.println("value: " + str);
    }
}
```



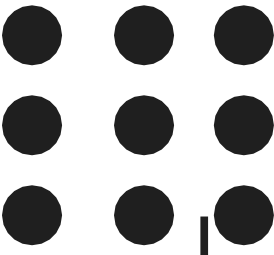
# Generic – Bounded Types

- There may be times when you'll want to restrict the kinds of types that are allowed to be passed to a type parameter.
- For example, a method that operates on numbers might only want to accept instances of Number or its subclasses. This is what bounded type parameters are for.
- To declare a bounded type parameter, list the type parameter's name, followed by the extends keyword, followed by its upper bound.
- For example, If you want a generic class that works only with numbers (like int, double, float, long .....) then declare type parameter of that class as a bounded type to java.lang.Number class
- Here is the syntax for declaring Bounded type parameters.  
**<T extends SuperClass>**  
This specifies that 'T' can only be replaced by 'SuperClass' or it's sub classes.



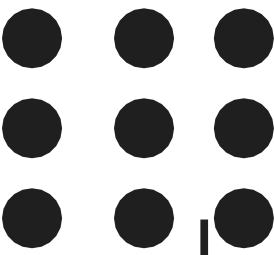


# Generic – Bounded Types



```
class Stats<T extends Number> {
    T[] nums; // array of Number or subclass
    Stats(T[] o) {
        nums = o;
    }
    double average() {
        double sum = 0.0;
        for(int i=0; i < nums.length; i++)
            sum += nums[i].doubleValue();
        return sum / nums.length;
    }
}
```

```
class BoundsDemo {
    public static void main(String args[]) {
        Integer inums[] = { 1, 2, 3, 4, 5 };
        Stats<Integer> iob = new Stats<Integer>(inums);
        double v = iob.average();
        System.out.println("iob average is " + v);
        Double dnums[] = { 1.1, 2.2, 3.3, 4.4, 5.5 };
        Stats<Double> dob = new Stats<Double>(dnums);
        double w = dob.average();
        System.out.println("dob average is " + w);
        //String str[] = { "1", "2", "3", "4", "5" };
        // Stats<String> strob = new Stats<String>(strs);
        // double x = strob.average();
        // System.out.println("strob average is " + v);
    }
}
```

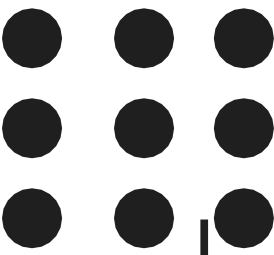


# Generic Methods

- It is possible to declare a generic method that uses one or more type parameters of its own.
- Furthermore, it is possible to create a generic method that is enclosed within a non-generic class.
- It allows static as well as non-static methods.
- Here, the scope of arguments is limited to the method where it is declared



# Generic Methods



```
class GenMethDemo {  
    // Determine if an object is in an array.  
    static <T extends Comparable<T>,  
    V extends T> boolean isIn(T x, V[] y) {  
        for(int i=0; i < y.length; i++)  
            if(x.equals(y[i])) return true;  
        return false;  
    }  
}
```

```
public static void main(String args[]) {  
    // Use isIn() on Integers.  
    Integer nums[] = { 1, 2, 3, 4, 5 };  
    if(isIn(2, nums))  
        System.out.println("2 is in nums");  
    if(!isIn(7, nums))  
        System.out.println("7 is not in nums");  
    System.out.println();  
    // Use isIn() on Strings.  
    String strs[] = { "one", "two", "three",  
    "four", "five" };  
    if(isIn("two", strs))  
        System.out.println("two is in strs");  
    if(!isIn("seven", strs))  
        System.out.println("seven is not in strs");  
    // Oops! Won't compile! Types must be compatible.  
    // if(isIn("two", nums))  
    // System.out.println("two is in strs");  
}
```





**THANK YOU**