

SNS COLLEGE OF ENGINEERING

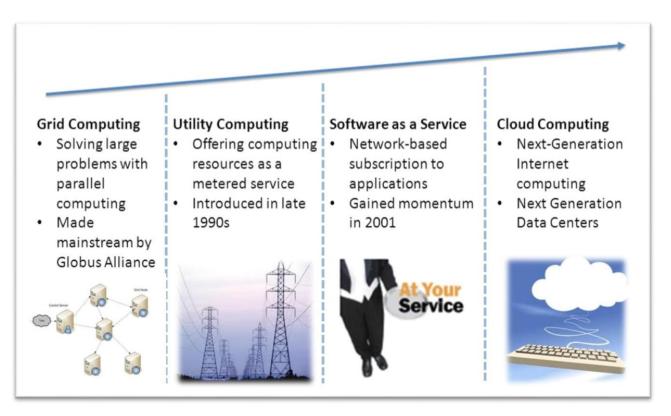
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AN AUTONOMOUS INSTITUTION

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1.1 ORIGINS OF CLOUD COMPUTING



Grid Computing

Grid computing has undergone significant evolution since its inception. Initially, it emerged as a response to the increasing demand for computational power, which traditional supercomputers couldn't meet efficiently.

Here's an overview of the key stages in the evolution of grid computing:

1. Early Concepts (Late 1990s - Early 2000s):

Grid computing started to gain attention in the late 1990s with the concept of "meta computing" and "distributed computing." Researchers explored ways to share computing resources across multiple administrative domains to tackle complex computational problems. The Grid concept took shape based on this idea of distributed computing on a global scale.

2. Birth of the Grid (Early 2000s):

The term "grid computing" gained prominence during this period. Projects like the Globus Toolkit, initiated by Ian Foster and Carl Kesselman, played a crucial role in developing the foundational technologies and standards for grid computing. The Globus Toolkit offered essential services such as authentication, resource management, and data transfer, enabling seamless resource sharing among participating organizations.

3. Evolution to Cloud Computing (Late 2000s - Early 2010s):

As cloud computing gained popularity, some of the grid computing principles and technologies were integrated into cloud architectures. Cloud computing provided more flexible resource provisioning and dynamic scalability, which addressed some limitations of traditional grid systems. This led to a convergence of grid and cloud computing concepts, shaping the development of hybrid models.

4. Modern Grid and Edge Computing (Present):

Today, grid computing continues to evolve, with a focus on edge computing and distributed computing paradigms. Edge computing leverages resources closer to end-users or devices, reducing latency and enhancing performance for applications like IoT, real-time analytics, and AI. Grid concepts also find applications in various fields, including finance, healthcare, and cybersecurity.

Overall, the evolution of grid computing has paved the way for sophisticated resource-sharing models, enabling collaborative efforts and solving computationally intensive challenges across multiple domains.

Utility Computing

Utility computing has undergone significant evolution over the years, transforming from a conceptual idea into a practical reality. Utility computing refers to the provisioning of computing resources on-demand, much like how we use utilities such as electricity or water, where users pay for what they consume rather than owning the infrastructure themselves.

Here's a brief overview of its evolution:

1. Early Concepts (1960s-1990s):

Utility computing concepts began to emerge in the 1960s with the development of time-sharing systems. These early systems allowed multiple users to access a single computer simultaneously, thus sharing its computing resources. In the 1990s, companies like IBM introduced mainframe-based utility computing services, where they offered computing power to customers on a pay-as-you-go basis.

2. Grid Computing (1990s-2000s):

Grid computing expanded the utility computing concept by enabling the pooling of computing resources across multiple organizations or locations. This distributed approach allowed users to access resources from various interconnected servers and data centers. Grid computing was particularly used in scientific research and large-scale data processing projects.

3. Serverless Computing (2010s-Present):

Serverless computing, also known as Function as a Service (FaaS), is an evolution of cloud computing that abstracts server management entirely from the user.

4. Edge Computing (2010s-Present):

Edge computing is an emerging trend that brings computation and data storage closer to the location where it is needed, rather than relying solely on centralized data centers. This approach reduces latency and bandwidth usage for applications that require real-time processing. Edge computing complements utility computing by extending its capabilities to the edge of the network.

The evolution of utility computing has seen a gradual shift from limited shared resources on mainframes to a highly flexible and scalable model with cloud computing. As technology continues to advance, utility computing is likely to become even more accessible, efficient, and integrated into various industries and daily life.

Software as a Service

The evolution of Software as a Service (SaaS) has been transformative in the world of software delivery and consumption. SaaS has fundamentally changed how businesses and individual access and use software applications. Here's an overview of the key stages in the evolution of SaaS:

1. Mobile SaaS Applications (Late 2000s - Early 2010s):

With the rise of smartphones and mobile devices, SaaS applications extended their reach to the mobile platform. Companies started developing mobile versions of their SaaS offerings, allowing users to access and use applications on-the-go.

2. Integration and Ecosystems (2010s):

As the SaaS market grew, the importance of integration and interoperability became evident. SaaS providers began building ecosystems and APIs that allowed seamless data exchange and integration with other SaaS applications. This enabled businesses to create customized, integrated workflows using multiple SaaS tools.

3. Focus on Security and Compliance (2010s - Present):

As data privacy concerns increased, SaaS providers invested heavily in security and compliance measures. They obtained certifications and implemented robust security practices to ensure data protection and build trust with their users.

4. Machine Learning and AI in SaaS (Present):

Today, many SaaS applications incorporate machine learning and artificial intelligence to provide advanced features and automation. These technologies enhance user experiences and streamline various processes, such as data analysis, personalization, and customer support.

As of the last update in September 2021, the SaaS industry continues to thrive, and its evolution remains ongoing. SaaS solutions have become an integral part of modern business operations, providing flexibility, scalability, and cost-effectiveness to users worldwide.

Cloud Computing

The evolution of cloud computing has been a transformative journey, changing the way businesses and individuals access and utilize computing resources.

1. Emergence of Cloud Computing (Late 2000s):

Cloud computing as we know it today started to gain popularity in the late 2000s. Amazon Web Services (AWS) played a crucial role in popularizing cloud services with the launch of its Elastic Compute Cloud (EC2) in 2006. This service allowed users to rent virtual servers on-demand, enabling them to scale resources dynamically.

2. Development of Cloud Service Models (Late 2000s - Present):

As cloud computing matured, different service models emerged to address various user needs:

- Infrastructure as a Service (IaaS): Providers offer virtualized computing resources over the internet, such as virtual machines, storage, and networking.

- Platform as a Service (PaaS): Platforms and development environments are provided as a service, enabling developers to build, deploy, and manage applications without worrying about underlying infrastructure.

- Software as a Service (SaaS): Fully-fledged applications are delivered over the internet on a subscription basis, eliminating the need for users to install and maintain software locally.

Cloud computing continues to evolve, with ongoing advancements in technologies like artificial intelligence, machine learning, and containerization. It has become an essential component of modern IT infrastructure, enabling scalability, flexibility, and cost-efficiency for businesses and individuals worldwide.