

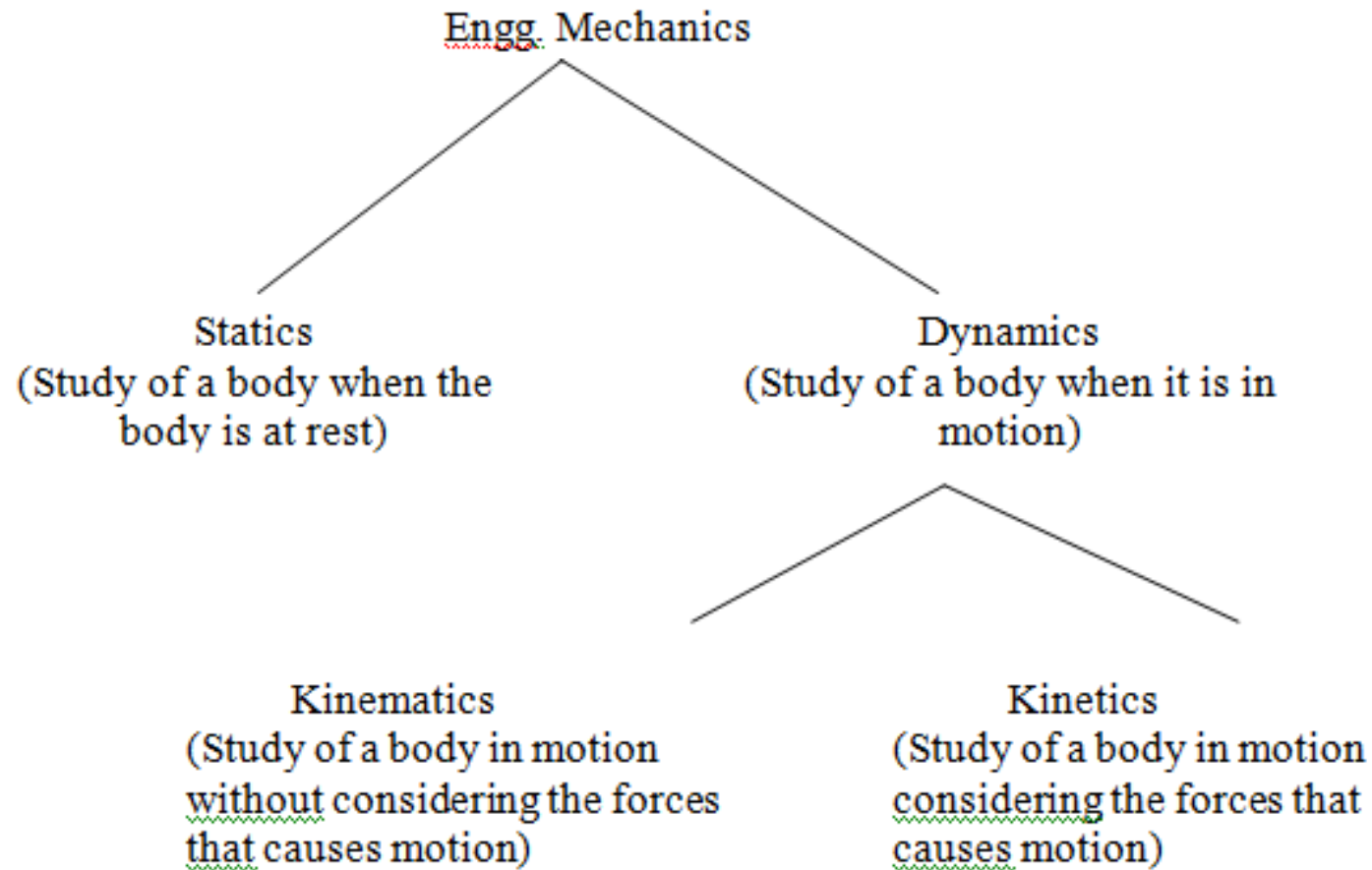
# ENGINEERING MECHANICS INTRODUCTION

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# Introduction

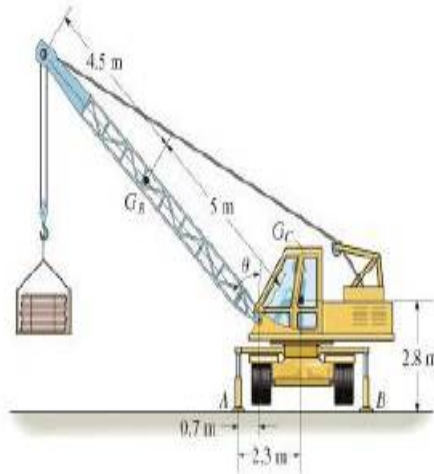
Engg. Mechanics is a branch of science which deals with the behavior of a body when the body is at rest or motion.



# Introduction

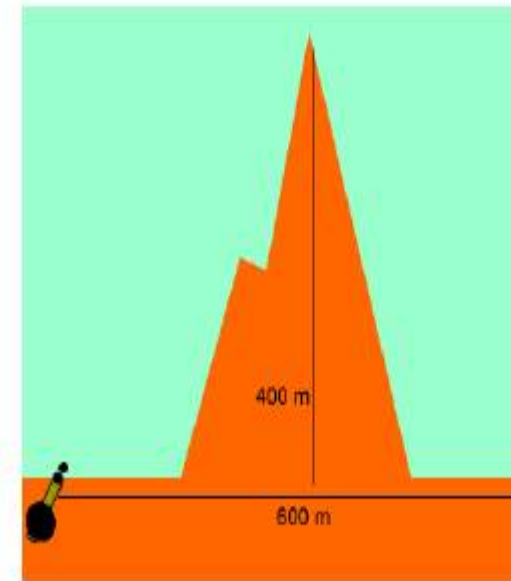
## Rigid-body Mechanics

**Statics:** deals with equilibrium of bodies under action of forces (bodies may be either at rest or move with a constant velocity).



## Rigid-body Mechanics

- **Dynamics:** deals with motion of bodies (accelerated motion)



# FUNDAMENTAL UNITS

**Length (Space)**: needed to locate position of a point in space, & describe size of the physical system → Distances, Geometric Properties

**Time**: measure of succession of events → basic quantity in Dynamics

**Mass**: quantity of matter in a body → measure of inertia of a body (its resistance to change in velocity)

## DERIVED UNITS

derived from fundamental units

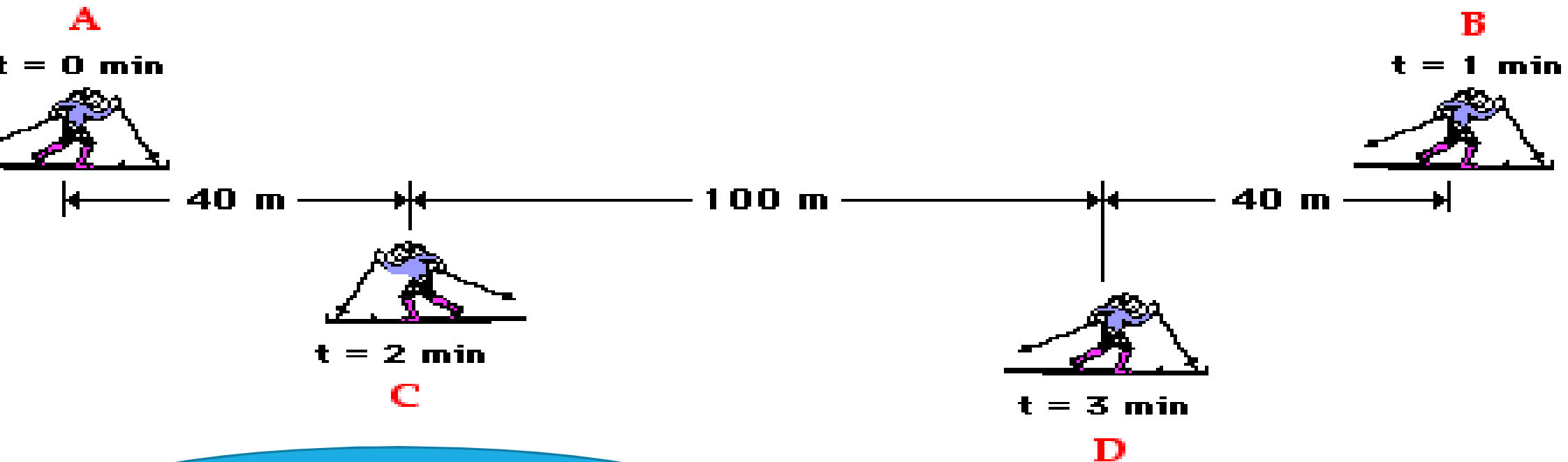
# SCALAR & VECTOR



The velocity of this cyclist is an example of a vector quantity.



Use the diagram to determine the resulting displacement and the distance traveled by the skier during these three minutes.



The skier covers a distance of  $(180 \text{ m} + 140 \text{ m} + 100 \text{ m}) = 420 \text{ m}$  and has a displacement of  $140 \text{ m}$ , rightward.

# EFFECTS OF A FORCE



## Formula of Force

- ▶ Force is measured in newtons (N).

$$F = ma$$

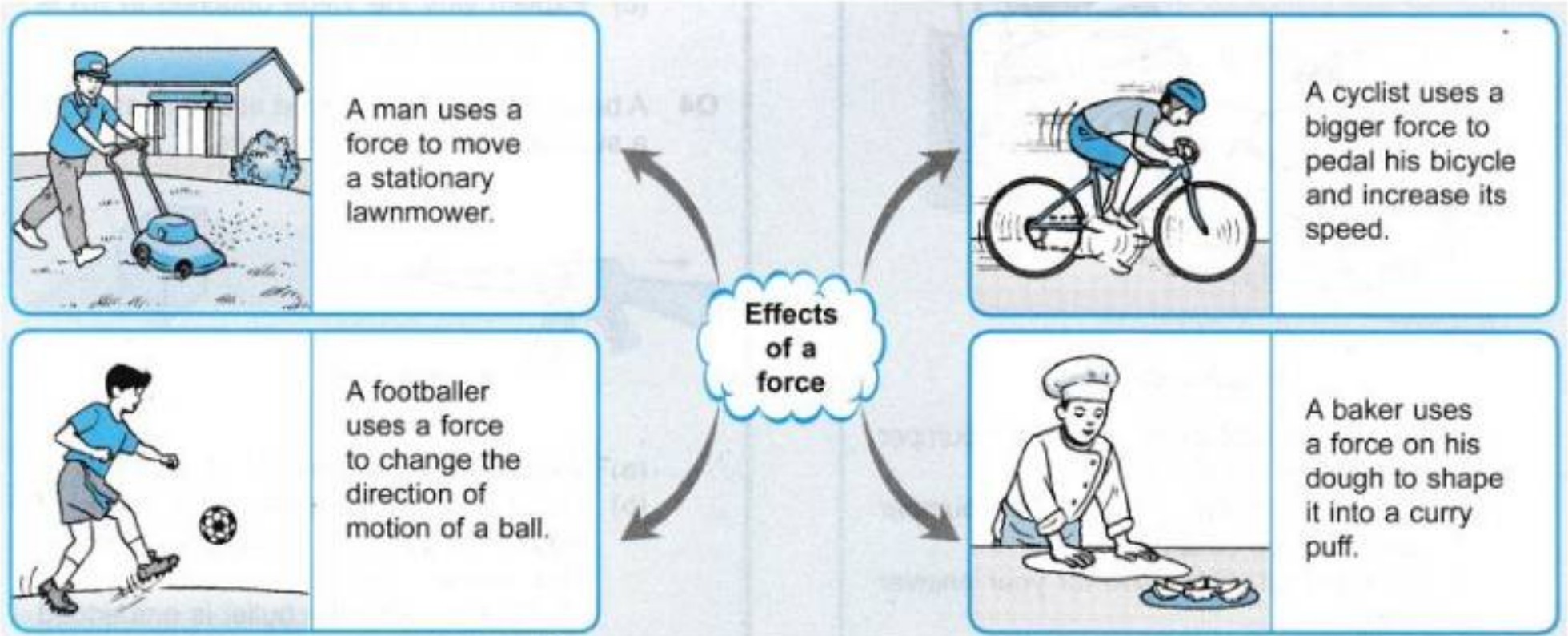
Where F - force

m - mass of the object

a - acceleration

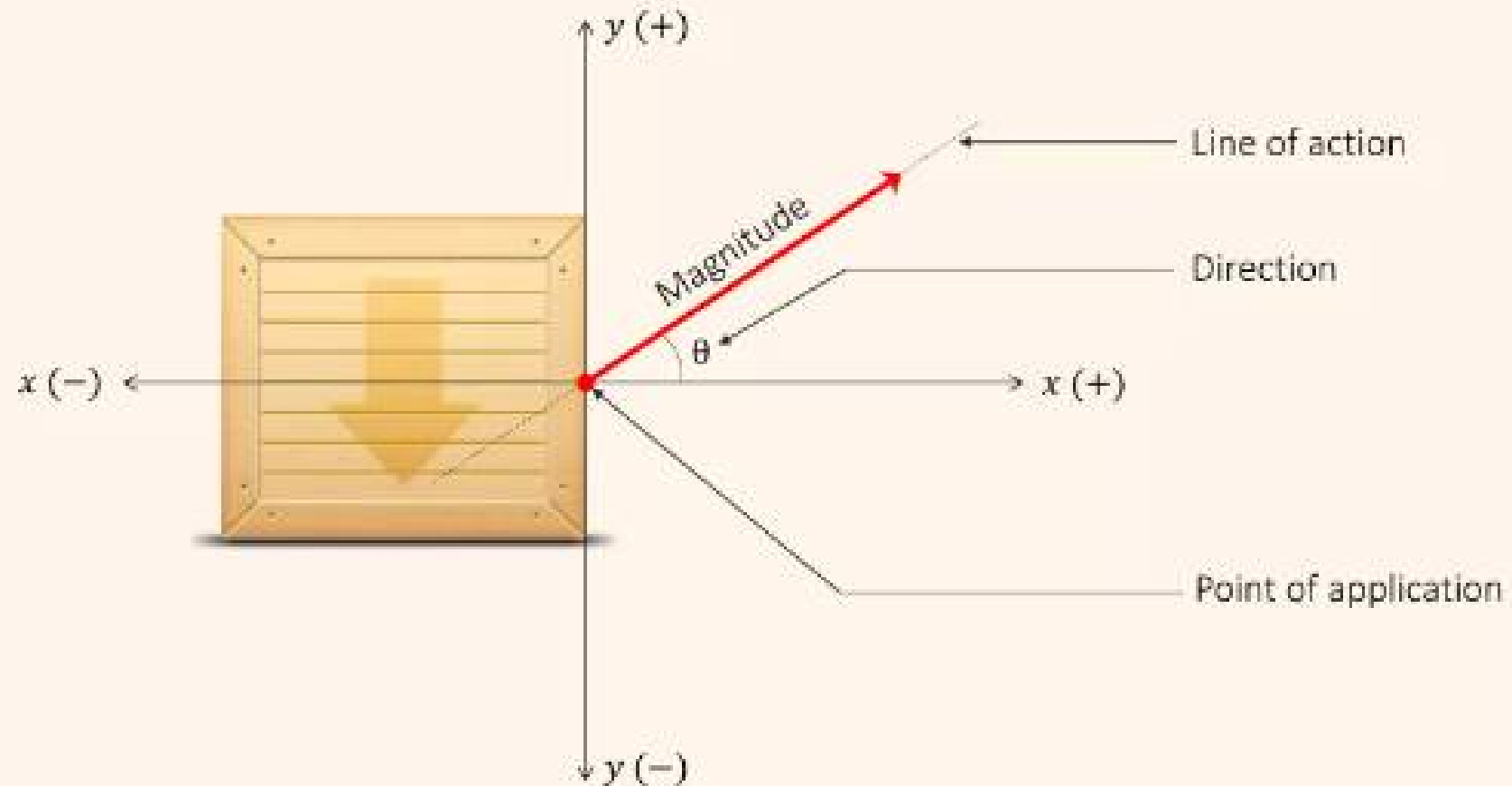


# EFFECTS OF A FORCE





## CHARACTERISTICS OF FORCE



# CONTACT FORCE

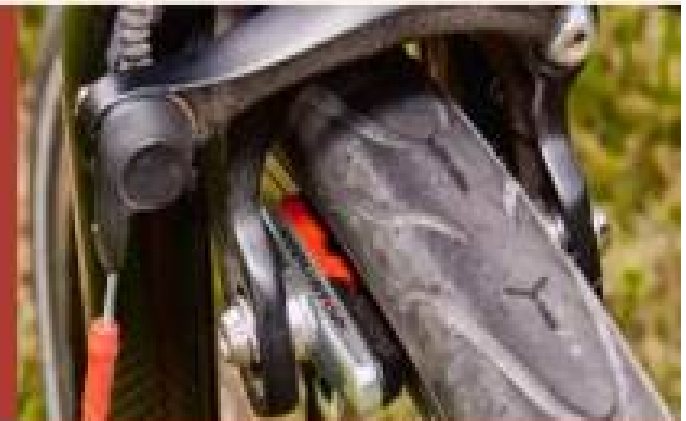


## Applied Force

It is a force that is applied to an object by a person or another object.

## Drag Force

It is a force that is experienced by an object when it is moving through a fluid.

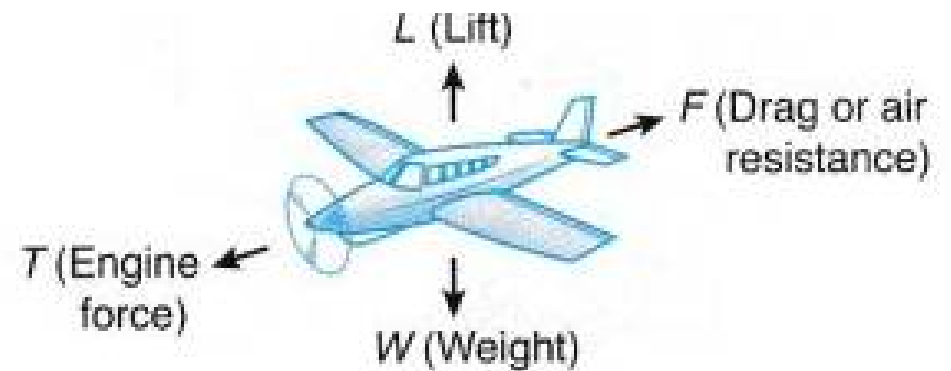
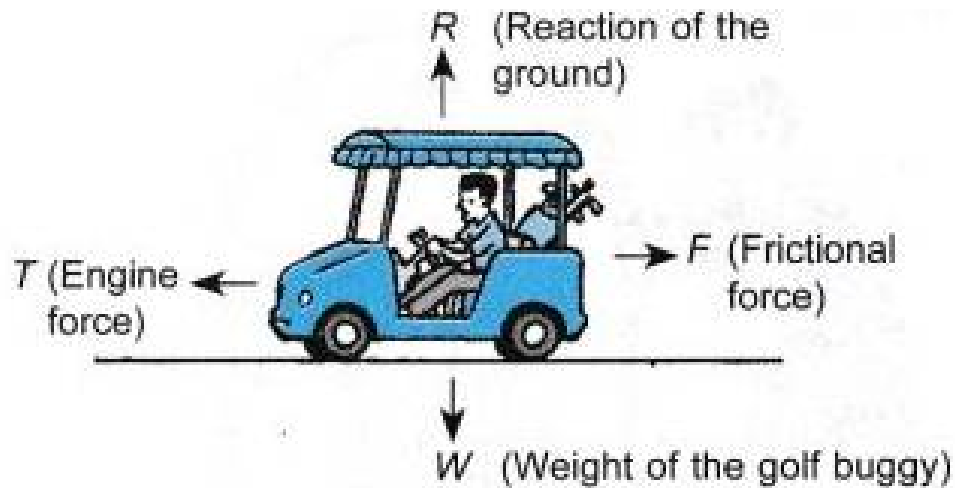
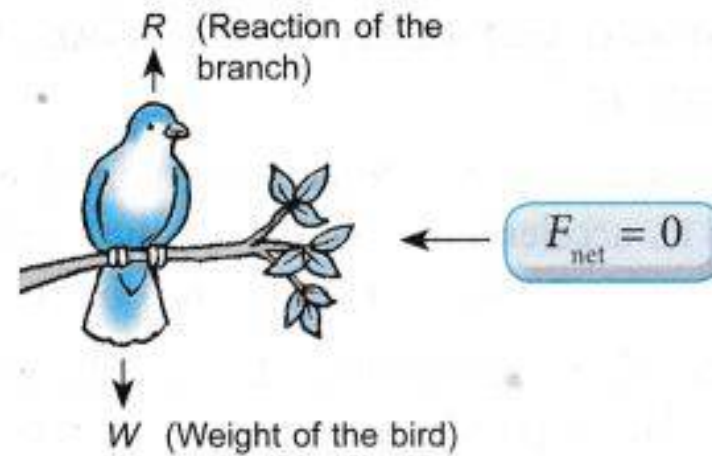
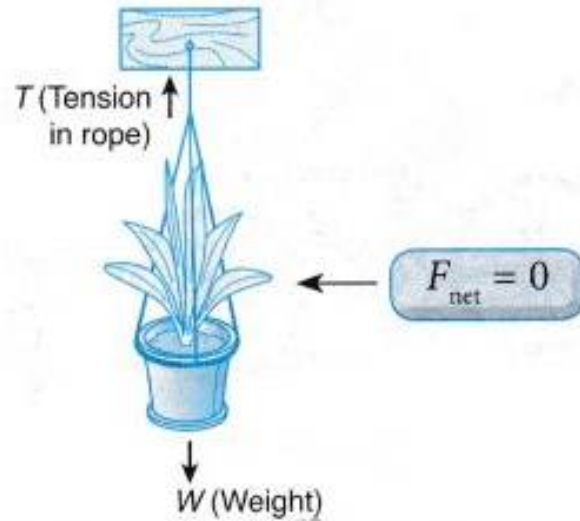


## Frictional Force

It is a force that is resisting the relative motion of objects sliding against each other.



## Balanced Forces



## Unbalanced Forces

