



SNS COLLEGE OF ENGINEERING

An Autonomous Institution

Coimbatore-107



DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

19IT503-INTERNET OF THINGS

UNIT-3 EVOLVING IoT STANDARDS & PROTOCOLS

Topic:1 – IETF IPv6 Routing Protocol for RPL Roll



IETF IPV6 Routing Protocol for RPL Roll

2

- IETF- Internet Engineering Task Force
- RPL- Routing Protocol for LLNs
 - ▣ LLNs- Low power and Lossy Networks
- ROLL- Routing Over Low power and Lossy networks



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3

- Low power and lossy networks (LLNs)
 - A class of networks in which both the routers and their interconnect are constrained.
 - LLN routers typically operate with constraints on processing power, memory, and energy (battery power)
 - their interconnects are characterized by high loss rates, low data rates, and instability. LLNs comprise a few dozen routers up to thousands of routers.
 - Supported traffic flows include
 - point-to-point (between devices inside the LLN),
 - point-to-multipoint (from a central control point to a subset of devices inside the LLN)
 - multipoint-to-point (from devices inside the LLN toward a central control point).
- The IPv6 Routing Protocol for LLNs (RPL) is proposed by the IETF to support multipoint-to-point traffic from devices inside the LLN toward a central control point, as well as point to-multipoint traffic from the central control point to the devices inside the LLN.



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4

- LLNs consist largely of constrained nodes
 - ▣ with limited processing power, memory, and sometimes energy when they are battery operated or energy scavenging.
- These routers are interconnected by lossy unstable links, resulting in relatively high packet loss rates and typically supporting only low data rates.
- Another characteristic of such networks is that the traffic patterns are not simply point-to-point, but in many cases point-to-multipoint or multipoint-to-point. Furthermore, such networks may potentially comprise up to thousands of nodes.
- To address these issues, the IETF ROLL Working Group has defined application-specific routing requirements for an LLN routing protocol; it has also specified the RPL.



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5

- Existing routing protocols include
 - OSPF/IS-IS (open shortest path first/ intermediate system to intermediate system),
 - OLSRv2 (optimized link state routing protocol version 2),
 - TBRPF (topology-based reverse path forwarding),
 - RIP (routing information protocol),
 - AODV (ad hoc on-demand distance vector),
 - DYMO (dynamic MANET on-demand),
 - DSR (dynamic source routing).
- Some of the metrics for IoT applications include the following:
 - Routing state memory space—limited memory resources of low power nodes;
 - Loss response—what happens in response to link failures;
 - Control cost—constraints on control traffic;
 - Link and node cost—link and node properties are considered when choosing routes.
- The existing protocols all fail one or more of these goals for IoT applications.



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6

- In order to be use of LLN application domains, RPL separates packet processing and forwarding from the routing optimization objective.
- Examples of such objectives include minimizing energy, minimizing latency, or satisfying constraints.
- Consistent with the layered architecture of IP, RPL does not rely on any particular features of a specific link layer technology.
- RPL is able to operate over a variety of different link layers.



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7

- RPL operations, require bidirectional links.
- LLN scenarios, communication links may exhibit asymmetric properties.
 - ▣ the reachability of a router needs to be verified before the router can be used as a parent.
- RPL expects an external mechanism to be triggered during the parent selection phase in order to verify link properties and neighbour reachability.
 - ▣ Neighbour unreachability detection (NUD) is a mechanism,
 - ▣ but alternates are possible, including bidirectional forwarding detection and hints from lower layers via layer 2 triggers.
- In general, a detection mechanism that is reactive to traffic is favored in order to minimize the cost of monitoring links that are not being used.



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8

- RPL also expects an external mechanism to access and transport some control information, referred to as the “RPL Packet Information,” in data packets.
 - ▣ The RPL packet information enables the association of a data packet with an RPL instance and the validation of RPL routing states.
- Example : IPv6 Hop-by-Hop RPL
 - ▣ The mechanism is required for all packets except when strict source routing is used which, by nature, prevents endless loops and alleviates the need for the RPL packet information.



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9

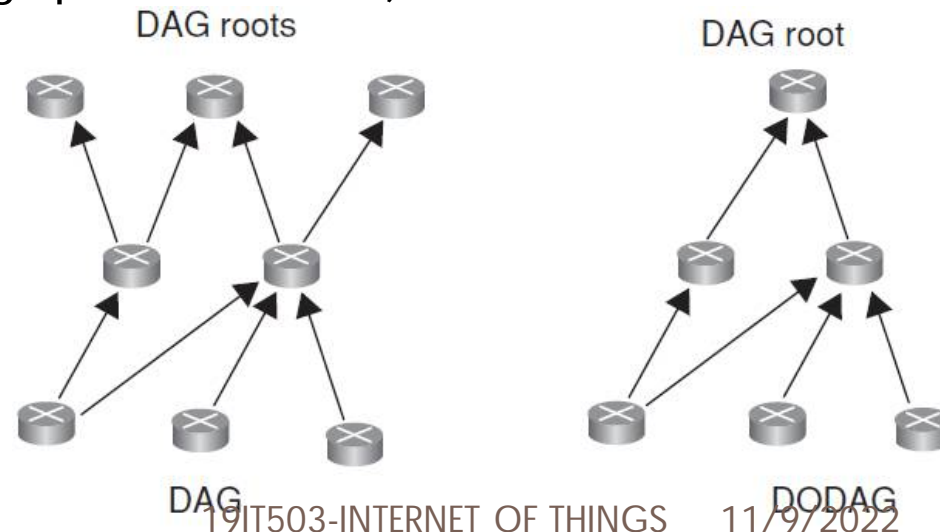
- RPL provides a mechanism to disseminate information over the dynamically formed network topology to operate autonomously.
- In some applications, RPL assembles topologies of routers that own independent prefixes.
 - ▣ A prefix that is owned by a router is advertised as “on-link.”
- RPL have the capability to bind a subnet together with a common prefix and to route within that subnet.
- RPL in particular, disseminate IPv6 neighbour discovery (ND) information prefix information option (PIO) and the route information option (RIO).



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10

- Some basic definitions in RPL are as follows :
 - ▣ Directed acyclic graph (DAG) is a directed graph with no cycles.
 - ▣ Destination-oriented DAG (DODAG) is a DAG rooted at a single destination.
- RPL defines optimization objective when forming paths toward roots based on one or more metrics.
 - ▣ Metrics may include both link properties (reliability, latency) and node properties (e.g., powered on not).



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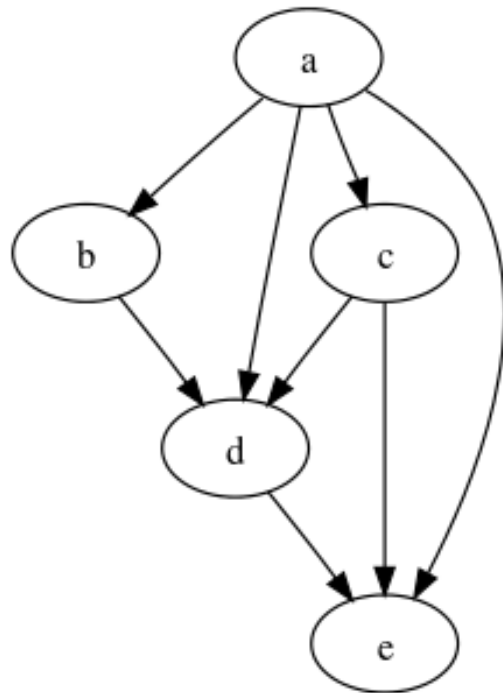
FIGURE 5.1 DAGs and DODAGs.



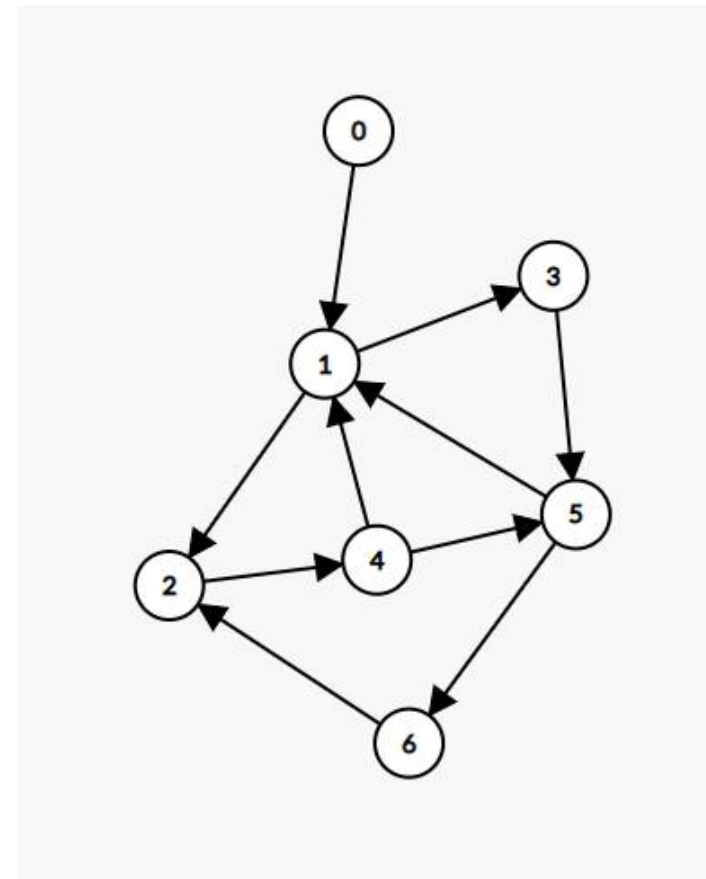
Example of a directed acyclic and cyclic graph



11



Directed Acyclic Graph



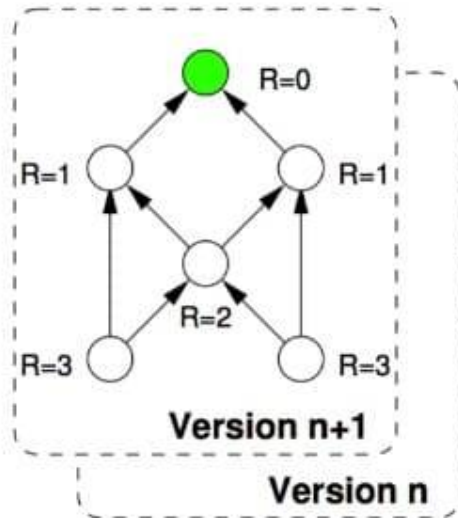
Directed cyclic Graph



DODAG Rank

12

RPL Rank



- A node's Rank defines the node's individual position relative to other nodes with respect to a DODAG root. The scope of Rank is a DODAG Version.

- Upward path is so common (mp2p)

- Downward path is optional mainly for p2p and p2mp

Upward—Rank decreases
Downward--- Rank increases



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13

- RPL defines a new ICMPv6 (Internet control message protocol version 6) message with three possible types:
 - ▣ DAG information object (DIO)—carries information that allows a node to discover an RPL instance, learn its configuration parameters, and select DODAG parents;
 - ▣ DAG information solicitation (DIS)—solicit a DODAG information object from an RPL node;
 - ▣ Destination advertisement object (DAO)—used to propagate destination information upward along the DODAG.



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14

- A node rank defines a node's relative position within a DODAG with respect to the DODAG root.
- DODAG construction proceeds as follows:
 - ▣ Nodes periodically send link-local multicast DIO messages;
 - ▣ Stability or detection of routing inconsistencies influence the rate of DIO messages;
 - ▣ Nodes listen for DIOs and use their information to join a new DODAG, or to maintain an existing DODAG;
 - ▣ Nodes may use a DIS message to solicit a DIO;
 - ▣ Based on information in the DIOs, the node chooses parents that minimize path cost to the DODAG root.
- RPL is optimized for many-to-one and one-to-many traffic patterns



THANK YOU