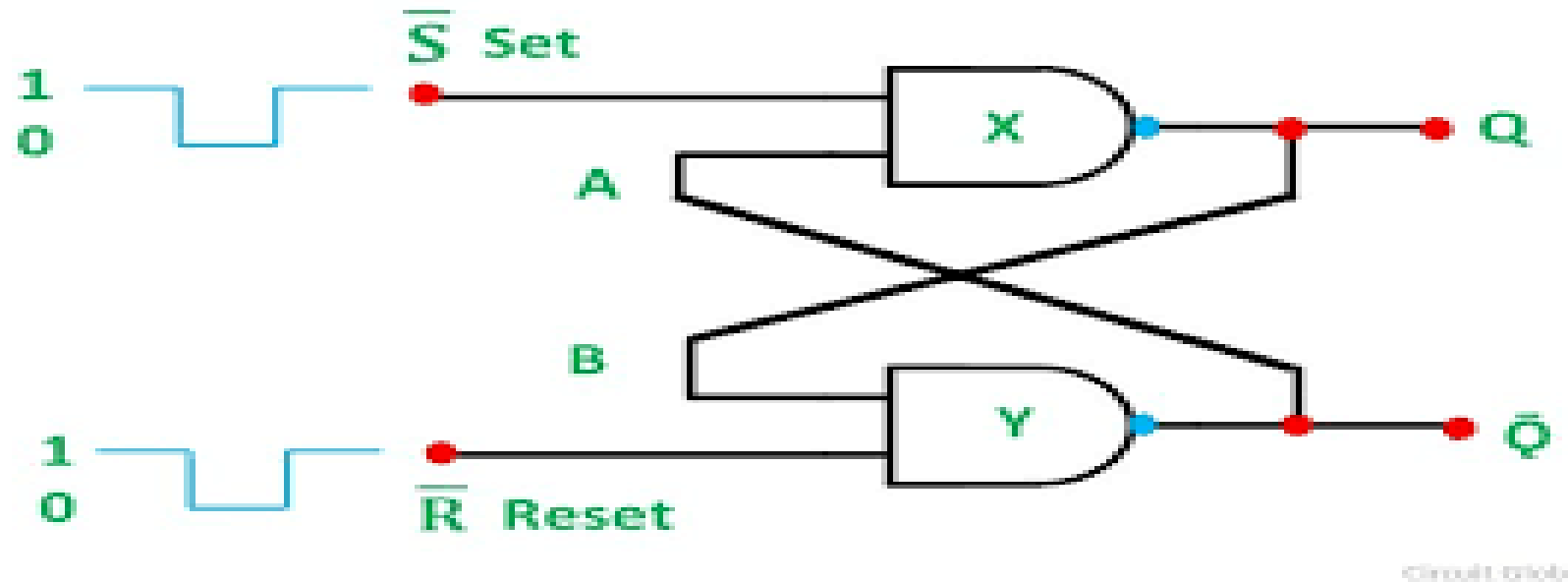




DIGITAL CIRCUITS

Guess Today's Topic????





What is Flip flop

>>In digital circuits, the flip-flop, is a kind of bi-stable multivibrator.

>>It is a Sequential Circuits / an electronic circuit which has two stable states and thereby is capable of serving as one bit of memory , bit 1 or bit 0





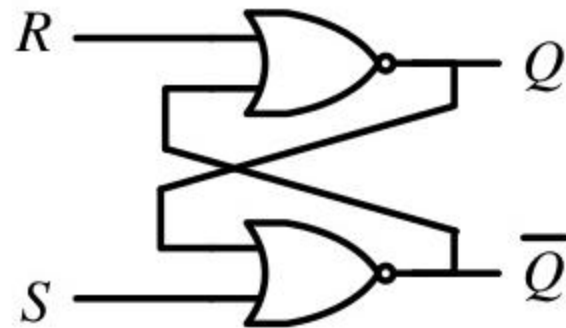
Introduction : Types Of Flip Flop

1. SR Flip Flop
 - a. SR Flip Flop Active Low = NAND gates
 - b. SR Flip Flop Active High = NOR gates
2. Clocked SR Flip Flop
3. JK Flip Flop
4. T Flip Flop
5. D Flip Flop
6. Master-Slave Edge-Triggered Flip-Flop





SR Flip Flop - NOR GATE LATCH



S	R	Q
0	0	Q_0
0	1	0
1	0	1
1	1	$Q=Q'=0$

No change

Reset

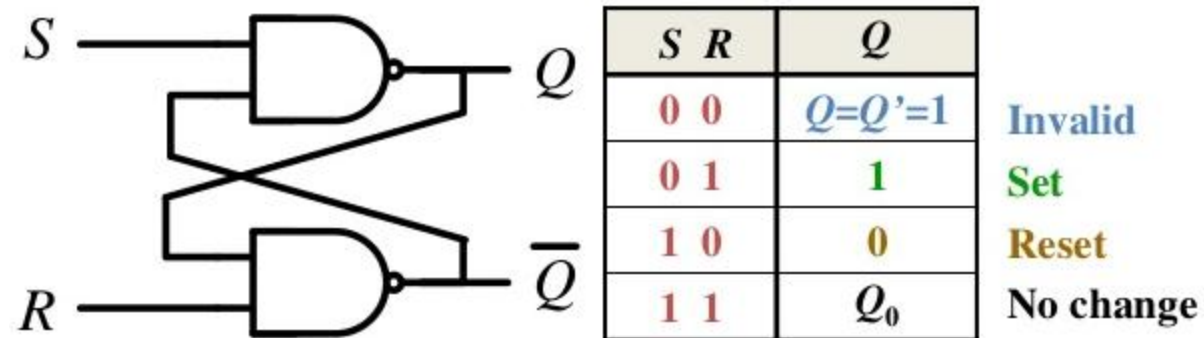
Set

Invalid





SR Flip Flop - NAND GATE LATCH





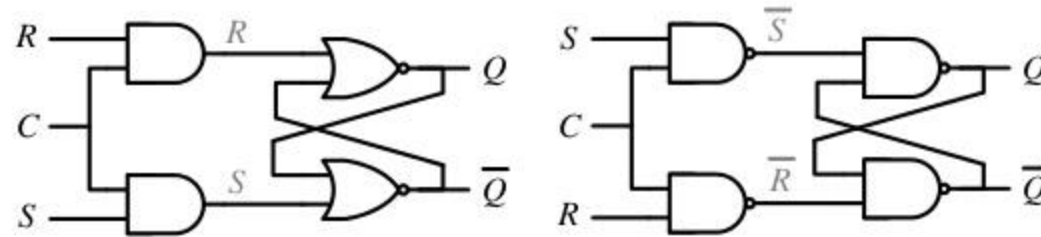
SNS COLLEGE OF ENGINEERING

(Autonomous)

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING



Clocked SR Flip Flop



C	S	R	Q
0	x	x	Q_0
1	0	0	Q_0
1	0	1	0
1	1	0	1
1	1	1	$Q=Q'$

No change

No change

Reset

Set

Invalid





SNS COLLEGE OF ENGINEERING
(Autonomous)
DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING



SR Flip Flop - NOR GATE LATCH

S	R	Q	\bar{Q}	STATUS
0	0	Q	\bar{Q}	HOLD (NoChange)
0	1	0	1	RESET
1	0	1	0	SET
1	1	0	0	INVALID





Clocked SR Flip Flop

- ▶ Additional clock input is added to change the SR flip-flop from an element used in asynchronous sequential circuits to one, which can be used in synchronous circuits.
- ▶ The clocked SR flip flop logic symbol that is triggered by the PGT is shown in Figure.
- ▶ It means that the flip flop can change the output states only when clock signal makes a transition from LOW to HIGH.





Clocked RS Flip Flop

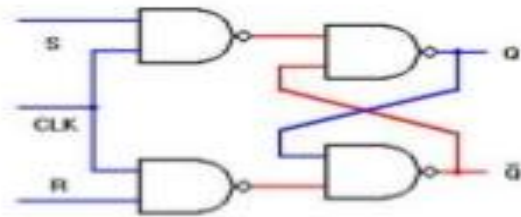
clock	S	R	Q	\bar{Q}	STATUS
↑	0	0	Q	\bar{Q}	HOLD (NoChange)
↑	0	1	0	1	RESET
↑	1	0	1	0	SET
↑	1	1	0	0	INVALID





Clocked SR Flip Flop

▶ CLOCKED SR FLIP FLOP LOGIC CIRCUIT



S	R	CLK	Q	Q'
0	0	0	no change	
0	0	1	no change	
0	1	1	0	1
1	0	1	1	0
1	1	1	undefined	
0	0	0	no change	
0	1	0	0	1
1	0	0	1	0
1	1	0	undefined	

If used NOR Gate NOR Gate NOR Gate, must used AND Gate in front

