

# **SNS COLLEGE OF ENGINEERING**



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#### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING-IOT Including CS&BCT

# COURSE NAME : 19ITT201- DATA STRUCTURES

#### II YEAR / III SEMESTER

# Unit 1- LINEAR STRUCTURES AND TREES

# Topic 8 : Queue Based Implementation

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- The Queue occurs when there are more customers than employees to serve them. This means that customers have to wait for their turn. Whether the waiting itself is an issue or not can only be determined by the customers.
- •In 1985, an American writer and expert on business management named David Maister published a seminal paper titled the Psychology of Waiting Lines. Here he outlines a simple formula to measure customer satisfaction.
- •S = P E
- S = satisfaction
- •P = perception of the service level
- •E = expectation of the service level

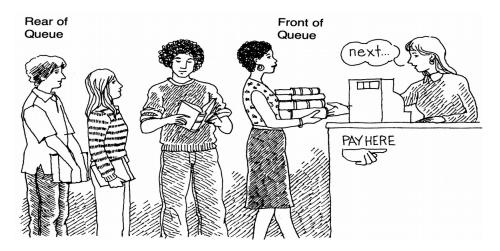


# **Queue Based Implementation**



## •What is a Queue?

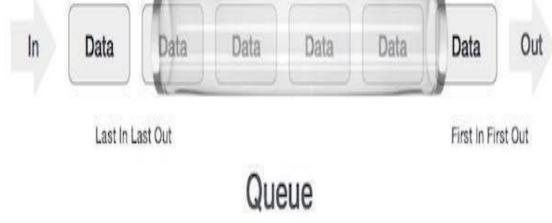
- It is an ordered group of homogeneous items of elements.
- •Queues have two ends:
  - -Elements are added at one end.
  - -Elements are removed from the other end.
- •The element added first is also removed first (**FIFO**: First In, First Out).













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# **Basic Operations**

•Queue operations may involve initializing or defining the queue, utilizing it, and then completely erasing it from the memory.

•Here we shall try to understand the basic operations associated with queues –

- •enqueue() add (store) an item to the queue.
- •dequeue() remove (access) an item from the queue.

•Few more functions are required to make the abovementioned queue operation efficient. These are –

•**peek()** – Gets the element at the front of the queue without removing it.

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## ➢Queue operations work as follows:

- Two pointers called FRONT and REAR are used to keep track of the first and last elements in the queue.
- When initializing the queue, we set the value of FRONT and REAR to -1.
- On enqueing an element, we increase the value of REAR index and place the new element in the position pointed to by REAR.
- On dequeueing an element, we return the value pointed to by FRONT and increase the FRONT index.
- Before enqueing, we check if queue is already full.
- Before dequeuing, we check if queue is already empty.
- When enqueing the first element, we set the value of FRONT to 0.
- When dequeing the last element, we reset the values of FRONT and REAR to -1.



#### Oueue Based Implementation - Cont.. Enqueue Operation



•Queues maintain two data pointers, **front** and **rear**. Therefore, its operations are comparatively difficult to implement than that of stacks.

•The following steps should be taken to enqueue (insert) data into a

queue -

- •**Step 1** Check if the queue is full.
- •Step 2 If the queue is full, produce overflow error and exit.
- •**Step 3** If the queue is not full, increment **rear** pointer to point the next empty space.
- •**Step 4** Add data element to the queue location, where the rear is

pointing.

•Step 5 – return success.





A structure to represent a

queue

struct Queue {

int front, rear, size;

unsigned capacity;

int\* array;

Algorithm for enqueue operation

- procedure enqueue(data)
- if queue is full
- return overflow
- endif
- rear ← rear + 1 queue[rear] ← data return

end procedure

};



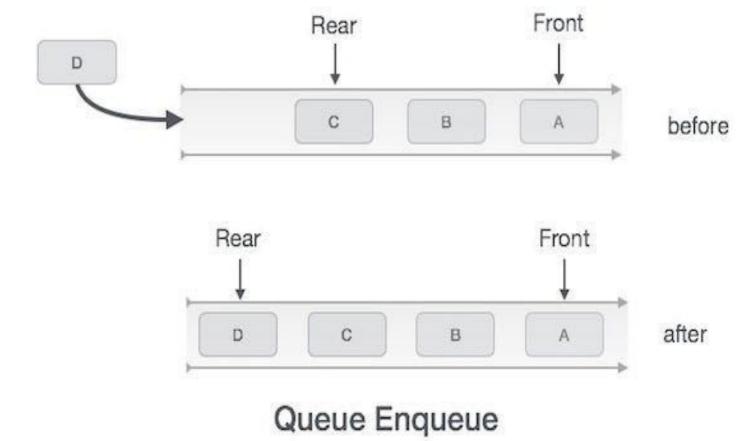


# **Example –** enqueue operation

- int enqueue(int data)
- •if(isfull())
- •return 0;
- •rear = rear + 1;
- •queue[rear] = data;
- •return 1;
- end procedure











# **Dequeue Operation**

•Accessing data from the queue is a process of two tasks – access the data where **front** is pointing and remove the data after access. The following steps are taken to perform **dequeue** operation –

- •**Step 1** Check if the queue is empty.
- •**Step 2** If the queue is empty, produce underflow error and exit.
- •**Step 3** If the queue is not empty, access the data where **front** is pointing.
- •**Step 4** Increment **front** pointer to point to the next available data\_element.





Algorithm for dequeue operation

- procedure dequeue
- if queue is empty
- return underflow
- •end if data = queue[front] front  $\leftarrow$  front + 1

return true

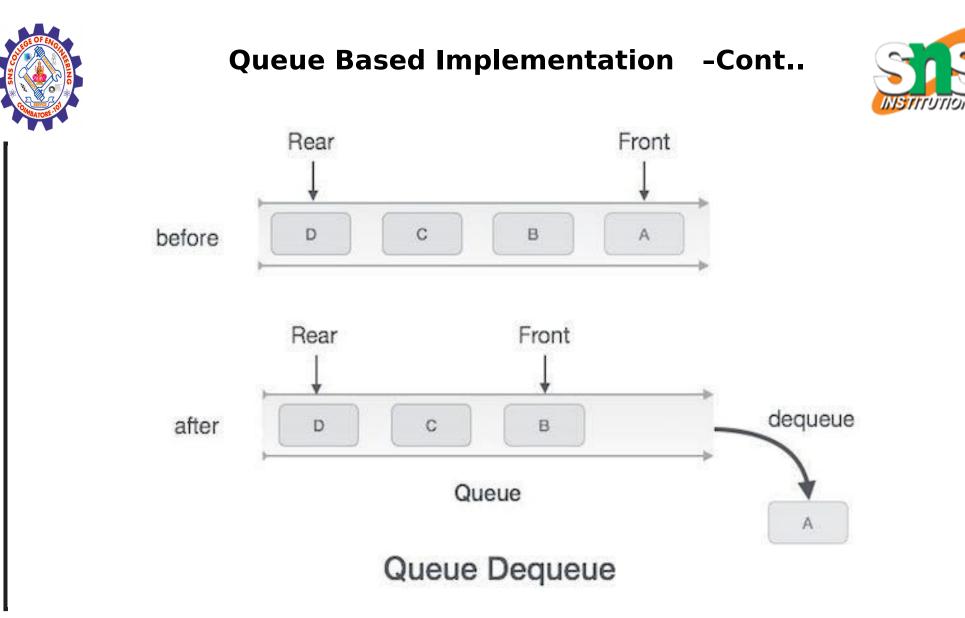
•end procedure



#### Dequeue operation



- int dequeue()
- {
- if(isempty())
- return 0;
- int data = queue[front];
- front = front + 1;
- return data;
- }







- Let's first learn about supportive functions of a queue
- •peek()
- This function helps to see the data at the **front** of the queue.
- The algorithm of peek() function is as follows -

# • Algorithm

- 1.begin procedure peek
- 2.return queue[front]
- 3.end procedure





- Implementation of peek() function in C programming language
- Example
- int peek()
- {
- return queue[front];
- }





- •bool isfull()
- {
- if(rear == MAXSIZE 1)
- return true;
- •else
- return false;

• }

- •Algorithm
- begin procedure
- •isfull

isfull()

- if rear equals to MAXSIZE
- •return true
- •else return false
- •endif
- •end procedure





- •isempty()
- •Algorithm of isempty() function
- •Algorithm
- begin procedure
- •isempty
- if front is less than MIN OR front is greater than
- •rear return true
- •else return false
- •Endif
- •end procedure

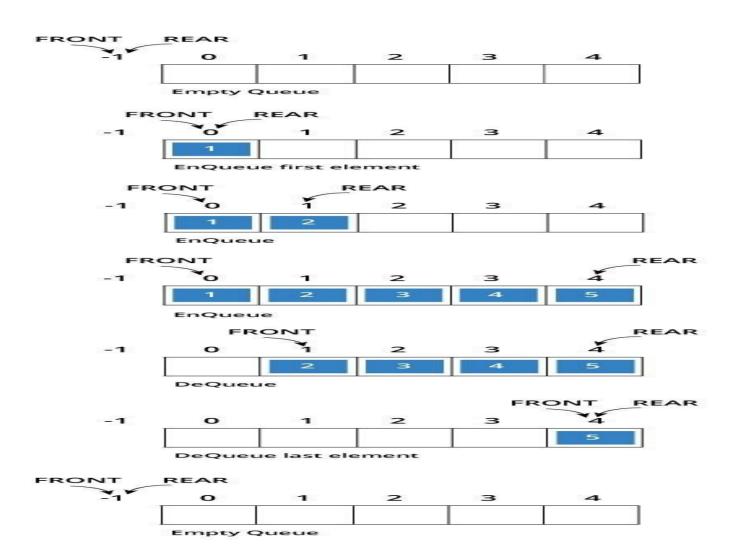
# • Example

- •bool isempty()
- {
- if(front < 0 || front > rear)
- return true;
- Else
- return false;
- }









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# Activity







1. Which of the following properties is associated with a

queue?

- a) First In Last Out
- b) First In First Out
- c) Last In First Out
- d) None of the mentioned
- 2.What is the term for inserting into a full queue known as?
  - a) overflow
  - b) underflow
  - c) null pointer exception
  - d) all of the mentioned



# **Advantages**



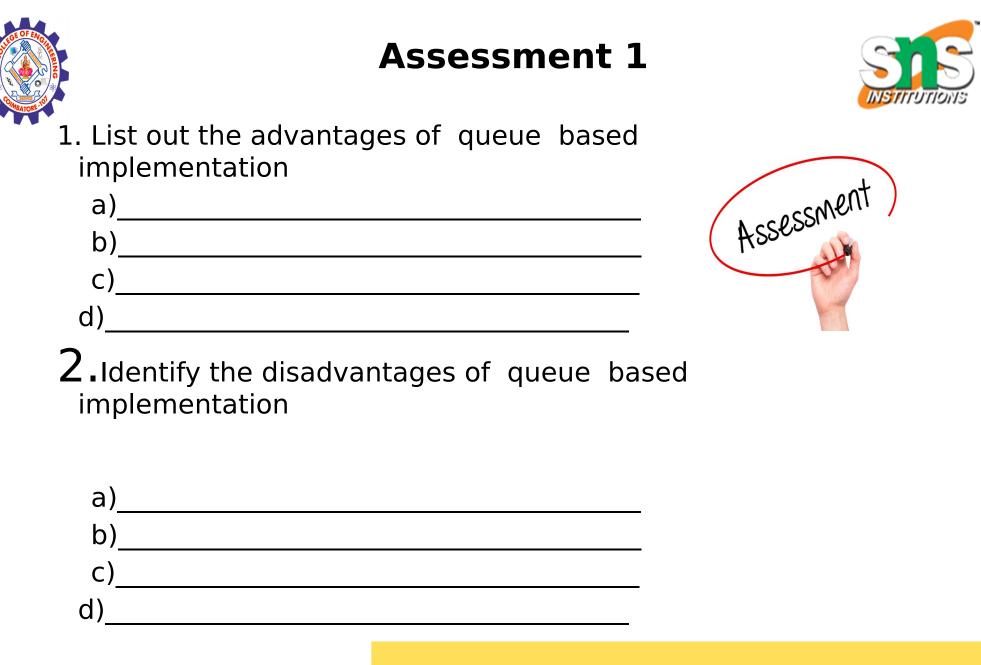
- L. Ease of supervision/operation by skilled workers
- 2. High utilization of expensive machines
- 3. Flexibility broad scope of products



# Disadvantages



- 1. High WIP and long flow times
- 2. Conflict between resource utilization and customer service
- 3. Difficult to meet promise dates
- 4. Cost of variety: reduced learning, difficult scheduling





# REFERENCES



 M. A. Weiss, "Data Structures and Algorithm Analysis in C", Pearson Education, 8<sup>th</sup> Edition, 2007. [Unit I, II, III, IV,V]
A. V. Aho, J. E. Hopcroft and J. D. Ullman, "Data Structures and Algorithms", Pearson Education, 2<sup>nd</sup> Edition, 2007 [Unit IV].
A.M.Tenenbaum, Y. Langsam and M. J. Augenstein, "Data Structures using C",PearsonEducation, 1<sup>st</sup> Edition, 2003.(UNIT I,II,V)

4.https://www.geeksforgeeks.org/queue-set-1introduction-andarray-implementation/

# THANK YOU