

- 1. What is computer architecture?
 - a) set of categories and methods that specify the functioning, organization, and implementation of computer systems
 - b) set of principles and methods that specify the functioning, organization, and implementation of computer systems
 - c) set of functions and methods that specify the functioning, organization, and implementation of computer systems
 - d) None of the mentioned



- 2. To reduce the memory access time we generally make use of _
- a) SDRAM's
- b) Heaps
- c) Cache's
- d) Higher capacity RAM's



- 3. Who developed the basic architecture of computer?
 - a) Blaise Pascal
 - b) Charles Babbage
 - c) John Von Neumann
 - d) None of the above



- 4. Which of the following allows simultaneous write and read operations?
- a) ROM
- b) EROM
- c) RAM
- d) None of the above



- 5. Computer address bus is
- a) Multidirectional
- b) Bidirectional
- c) Unidirectional
- d) None of the above



- 6. Which of the following is a way in which the components of a computer are connected to each other?
- a) Computer parts
- b) Computer architecture
- c) Computer hardware
- d) None of the above



- 7. Which of the following circuit convert the binary data into a decimal?
- a) Decoder
- b) Encoder
- c) Code converter
- d) Multiplexer



- 8. The address in the main memory is known as -
- a) Logical address
- b) Physical address
- c) Memory address
- d) None of the above



- 9. The collection of 8-bits is called as -
- a) Byte
- b) Nibble
- c) Word
- d) Record



- 10. Which of the following register can interact with the secondary
- storage?
- a) PC
- b) MAR
- c) MDR
- d) IR



- 11. Which of the following register keeps track of the instructions stored in the program stored in memory?
- a) Accumulator
- b) Address Register
- c) Program Counter
- d) Index Register



- 12. Which of the following is correct about memory and storage?
- a) Memory is temporary, Storage is temporary
- b) Memory is temporary, Storage is permanent
- c) Memory is permanent, Storage is temporary
- d) Memory is slow, Storage is Fast